

Choose It!

Ready-mades

LITERACY ALPHABET



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Credits

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Chooselt! Ready-mades Literacy: Alphabet was designed by Rod Boyes. Programming by Ian Webb. Graphic design and illustration by Chris Thornton and David Hornsey. Audio engineering by Graham Wright. Voiceover by Louise Comerford Boyes. Documentation by Rod Boyes, Alison Littlewood and Peter Butler.

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Introduction

Literacy: Alphabet is a set of **Chooselt! Maker** activities, supplied with the **Chooselt ! Ready -mades** program . This user guide presumes you also have the general user guide for **Chooselt ! Ready-mades**.

This Activity Set has over 40 activities designed to give pupils practice in recognising upper and lower case letters and their sequence within the alphabet . Each activity consists of 20 to 30 multiple choice questions, focusing on a particular skill. A 'Monkey Alphabet ' activity is also included as a fun round-up. In addition , there are three activities that introduce the British Sign Language hand signs for the letters of the alphabet.

This program should be considered as a resource which can be used as either a teaching aid or for an assessment of the pupil's knowledge in that area. It is not a linear scheme of work. Because the topics have been broken down into very small steps, they are easily linked to SEN pupils ' Individual Education Plans . Some activities are suitable for the pupil to do independently , but to get the most out of each activity a 1:1 situation is advisable . This way the language of the subject can be developed alongside the concept being practised.

All activities are self-correcting so the pupil does not experience failure. A simple scoring scheme allows you to track progress.

Note for children with learning difficulties:

The most important aspect in the life of a special needs child is routine , because with a good routine comes security , and hence confidence . Once the child has confidence and is relaxed with the surroundings , learning can then take place . This ideal has been used when planning the activities in **Chooselt! Maker 2** by utilising repetition and simple language.

Installation

This manual is accompanied by a general user guide for **Chooselt! Ready-mades**. The **Chooselt Ready-mades** guide gives you help with installing and running this Activity Set. It also shows you how to use the options and how to set up switch access.

Getting Started

This Activity Set consists of 42 activities covering:

- Distinguishing letters from other signs and symbols - Activity A.
- Distinguishing letters from each other - Activities B, D and E.
- Letter recognition from spoken name or sound - Activities F and G.
- Matching lower to upper case - Activity I.
- Sequencing letters in the alphabet - Activities J, K and L.
- Dictionary skills - Activities M, N, O, P, Q, R.
- British Sign Language - Activities S and T.

To see the activities, start the **Chooselt! Ready-mades** program and click on **Literacy: Alphabet**. You can scroll down using the scroll bar on the right-hand side of the screen to see all of the activities.



To play an activity, tick the white box next to it and then click the **Play** button at the bottom of the screen.

Activity titles:

- A** Find the letter
- B** Odd one out - lower case letters
- C** Letter reversals **
- D** Odd one out - capital and lower case letters
- E** Match the letters **
- F** Find letter from phonic sound
- G** Find letter from name (lower case letters) **
- H** Find letter from name (capital letters) **
- H** (e) Letters in the real world
- I** Match lower to upper case - easy and difficult *

- J** Find the next letter *
- K** Find the previous letter *
- L** Find the sequence/missing letter *
- M** Find the first picture/word in alphabetical order
- N** Find the second word in alphabetical order
- O** Find the last word in alphabetical order
- P** Find the first word in alphabetical order by the second letter
- Q** Find the second word in alphabetical order by the second letter
- R** Find the last word in alphabetical order by the second letter
- S** BSL alphabet
- T** BSL odd one out *
- U** Monkey alphabet

* These activities are split into two parts, (a) and (b).

** These activities are split into four parts, (a), (b), (c), and (d).

Quick Hints and Tips

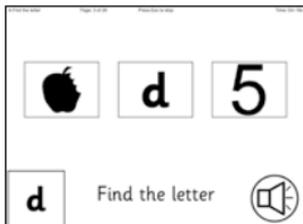


Use the left and right arrow keys on the keyboard to skip forward or back through an activity. They can be used for:

- Reviewing the content of an activity.
- Skipping to a page more suitable for the learner.
- Going back and trying some pages again.



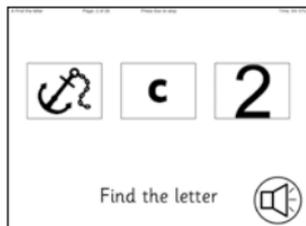
Remember that learners do not need to read to play these activities, as all text is spoken. Learners can click on the loudspeaker button to hear the question again.



To make an activity easier, you can use the **Prompt** options to display the answer at the bottom of the screen.

The Activities

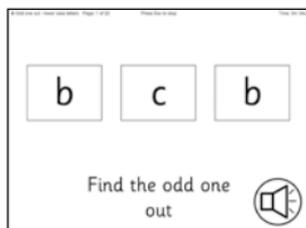
A) Find a letter - 25 pages



This activity teaches pupils the meaning of the word 'letter'. The pupil is given a choice of three pictures - a letter, a number and an object. They must find the letter. The reward names the correct letter.

Practical activity: sort a mixture of plastic numbers and letters into sets.

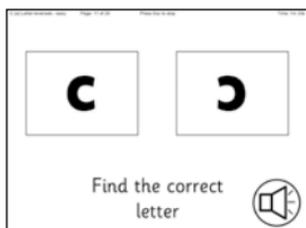
B) Odd one out - lower case letters - 20 pages



The aim of this activity is to encourage the pupil to look at the shapes of the letters. The pupil must choose the odd one out. The reward then names the correct letter.

Practical activity: the pupil could use letter flash cards or plastic letters to do the same activity.

C) Letter reversals (split into four activities) - 20 pages



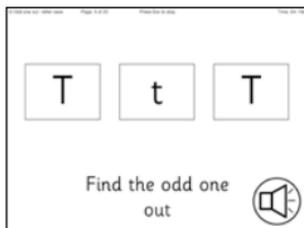
Activity C (a) is divided into two sections. The first 10 pages give the pupil a choice of three answers using the same letter, two of which are in reverse. The pupil must choose the letter with the correct orientation. On the following 10 pages the pupil chooses the correct letter from a choice of two different letters which are reversed.

Activity C (b) follows on from C (a) in difficulty. Different letters are used on each page. The first 10 pages have a choice of three; the next 10 pages a choice of four.

Activity **C (c)** focuses on the more difficult letters **B, D, P** and **Q**.

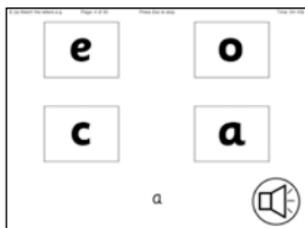
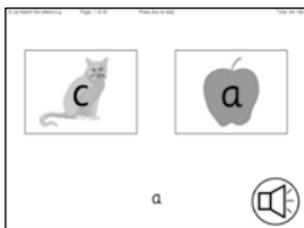
Activity **C (c)** focuses on the more difficult letters **M, N, H, U**, and **W**.

D) Odd one out - capital and lower case letters - 20 pages



This activity matches upper and lower case letters. Each page looks at one letter at a time. It has three choice boxes in which two letters are either upper or lower case and the other is the odd one out. The reward names the letter.

E) Match the letters (split into four activities) - 30 pages



This activity encourages the pupil to look at the shapes of lower case letters. For each letter there are four pages of questions which increase in difficulty, starting with a page with pictures to promote greater interest.

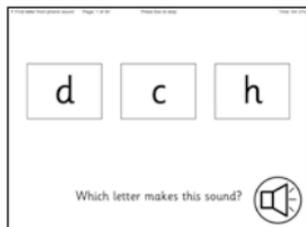
Activity **E (a)** covers letters **A** to **G**.

Activity **E (b)** covers letters **H** to **M**.

Activity **E (c)** covers letters **N** to **S**.

Activity **E (d)** covers letters **T** to **Z**.

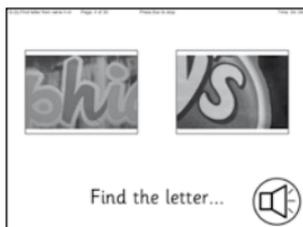
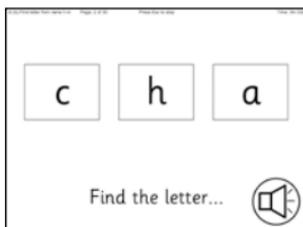
F) Find letter from phonic sound - 30 pages



Although this Activity Set is about the alphabet, we have included a quick revision activity on initial letter sounds. This aims to link the letter shape and name with the phonic sound. The pupil must listen to the letter sound given, then choose the letter from the three options given.

Every fifth page is a fun page, giving the pupil other sounds to identify.

G Find letter from name - lower case (split into four activities) - 24 pages



The pupil must listen to a spoken letter name then choose it from either two, three or four lower case letters on the screen. For added interest every fourth question has photographs of letters found on signs and packaging.

Activity **G (a)** covers letters **A** to **G**.

Activity **G (b)** covers letters **H** to **M**.

Activity **G (c)** covers letters **N** to **S**.

Activity **G (d)** covers letters **T** to **Z**.

H) Find letter from name - upper case (split into four activities) - 24 pages

The pupil must listen to a spoken letter name then choose it from either two, three or four upper case letters on the screen. For added interest every fourth question has photographs of letters found on signs and packaging.

Activity H (a) covers letters **A** to **G**.

Activity H (b) covers letters **H** to **M**.

Activity H (c) covers letters **N** to **S**.

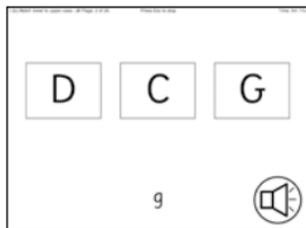
Activity H (d) covers letters **T** to **Z**.

H) (e) Letters in the real world - 20 pages



Activity H (e) covers all letters, upper and lower case, using photos of letters in signs and packaging. This gives the pupil experience of letters in different fonts in both upper and lower case.

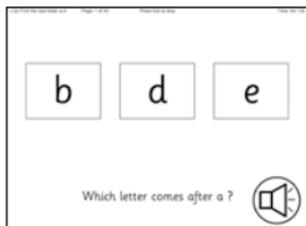
I) Match lower to upper case (split into two activities) - 26 pages



In these activities the lower case letter is given as the question and the pupil must find the capital letter from a choice of three. All the letters of the alphabet are given in a random sequence. The reward then names the letter.

The questions in Activity I (a) speak the name of the letter required. Those in Activity I (b) do not, so are more difficult.

J) Find the next letter (split into two activities) - 30 pages



This is the first activity that looks at the order of letters in the alphabet. The question names a letter then the pupil must find the next one in alphabetical sequence from a choice of three. On every third page, two groups of letters are presented. The pupil must choose the one with the letters in alphabetical order.

Activity **J (a)** covers letters **A to M**.

Activity **J (b)** covers letters **N to Z**.

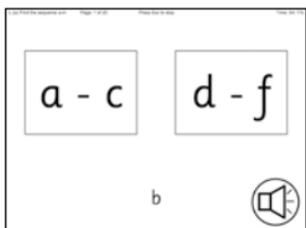
K) Find the previous letter (split into two activities) - 26 pages

The question gives a letter then the pupil must find the previous one in the alphabet from a choice of three. On every third page, two groups of letters are presented. The pupil must choose the one with the letters in alphabetical order.

Activity **K (a)** covers letters **A to M**.

Activity **K (b)** covers letters **N to Z**.

L) L (a) and L (b) Find the sequence (split into two activities) - 20 pages

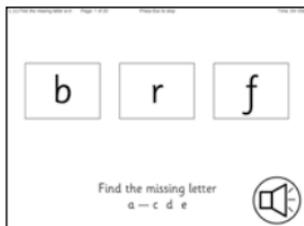


These activities provide more revision in alphabetic ordering of letters. The pupil must fit the given letter into the correct letter sequence. The reward speaks the correct sequence.

Activity **L (a)** covers letters **A to M**.

Activity **L (b)** covers letters **N to Z**.

L) L (c) and L (d) Find the missing letter - 20 pages

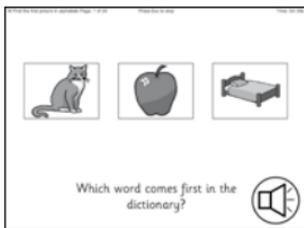


This time a letter sequence with a missing letter is given. The pupil must find the letter that fits.

Activity L (c) covers letters **A** to **M**.

Activity L (d) covers letters **N** to **Z**.

M) Find the first picture/word in alphabetical order - 20 pages



In Activity M (a), the pupil must choose the **object** whose initial letter comes first in the alphabet.

In Activity M (b), the pupil must choose the **word** whose initial letter comes first in the alphabet.

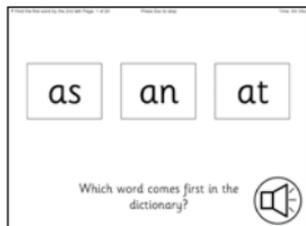
N) Find the second word in alphabetical order - 24 pages

This time the pupil must find the second word when placed in alphabetical order by the initial letters. The reward then states the correct word.

O) Find the last word in alphabetical order - 24 pages

Now the pupil must find the last word when placed in alphabetical order by the initial letters. The reward states the correct word.

P) Find the first word, by the second letter - 20 pages



The pupil must choose the first word they would find in a dictionary by looking at the initial then second letter of the word. The reward states the correct word.

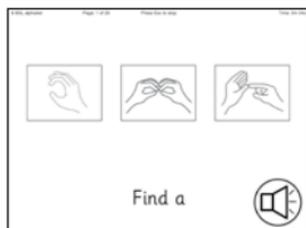
Q) Find the second word, by the second letter - 20 pages

This time the pupil must find the second word when placed in alphabetical order by the initial and second letters. The reward states the correct word.

R) Find the last word, by the second letter - 20 pages

Now the pupil must find the last word when placed in alphabetical order by the initial and second letters. The reward states the correct word.

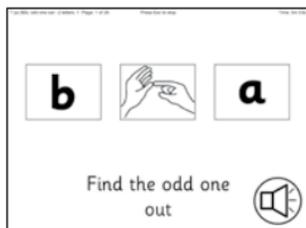
S) BSL alphabet - 26 pages



The pupil must match the written letter to the BSL sign for that letter from a choice of three; the reward then states the correct letter name.

The BSL signs have been drawn in different colours to make it easier for pupils to verbally answer the question when using the activity in a group situation. For example, pupils can identify a sign pictured in green by saying 'The green one!'.

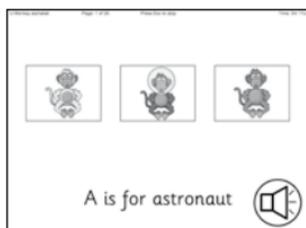
T) BSL odd one out (split into two activities) - 26 pages



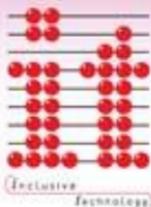
In activity T (a), a BSL sign and two letters are shown. The pupil must find the letter that does not match the BSL sign.

In activity T (b), two BSL signs and a written letter are shown. The pupil must find the sign that does not match the written letter.

U) Monkey alphabet - 25 pages



Monkey pictures, one for each letter of the alphabet, make up this activity. The pupil matches the letter of the alphabet with the funny monkey picture. The rewards are either monkey sounds or jingles.



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ChooseIt!

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ALPHABET

The first of a new series of ChooseIt! Ready-mades for literacy.

Over 40 activities provide a wide ranging resource, from distinguishing letters from other symbols, up to sorting whole words alphabetically. Includes practice with letter reversals, matching upper and lower case, and the British Sign Language alphabet.

