

epos

Instructions Epos EU value game

How great that you're going to play the Epos EU value game. This document contains all the information you need to smoothly play the game in your class or organization.

About the game

In the Epos EU value game, you'll discover in a playful way how the European Union works and what the consequences would be if that cooperation disappeared. Through escape room-style puzzles and an interactive online environment, you'll learn together about the importance of the EU.

What do you need?

- Teams of 1 to 4 players
- Preferably, each player plays on their own computer
This way, each player receives unique information and tasks, which encourages collaboration
- A stable internet connection
- Optional: pen and paper to take notes while playing
- Sound is essential for the game
If multiple devices are in the same room (whether in different teams or within the same team), it's recommended to use headphones to avoid disruptive sounds.
- Multiple groups can play at the same time in the same room, as long as each player has a good view of their screen.
- A team doesn't need to be in the same room to play together; they can communicate through a platform (example: zoom, webex, teams,...). Video isn't necessary — audio alone is sufficient.

Starting the game

Go to: www.epos-euvaluegame.com on each computer

Depending on the number of devices used, players follow one of the following methods:

Playing on one device

- Enter one team name on the website.
- Click 'Continue'.
- Choose 'Create team'.
- Enter the team name again.
- You now enter the lobby. Click 'Start' to begin the game.

Playing on multiple devices

- Each player opens the website and enters their own name.
- Click 'Continue'.
- Designate one player as team leader:
- The team leader clicks on 'Create team' and enters a team name.
- The other players click 'Join team'.
- The team leader sees a team code in the lobby.
- The other players enter this code.
- Everyone clicks 'Ready' in the lobby.
- Once everyone is ready, the team leader clicks 'Start' to begin the game.

Some actions are only available to the team leader. These are marked. When the team leader performs an action, the other players see this on their screen as well.

Joining a team after the game has started

Did a player accidentally leave the game or does someone want to join later?

- Another player in the team can go to Settings > Invite player to generate an invitation link.
- Share this link with the new player.
- That player can then still join the team.

Note: If a player rejoins, the previous version of that player must be removed from the team. If not, the game thinks that player is still active. This can cause the game to freeze later on.

Removing a player from the team ("kicking")

- Go to the settings menu.
- Under each player, you'll see a red button: 'Kick...'
- Click this button to remove the player.

In this menu, you can also transfer the role of team leader to another player, if necessary.

End of the game

The game ends in one of two ways:

- The players successfully complete the game.
They reach the end and see a final chat message and video.
- The 60-minute playtime runs out.
The team is automatically taken to the end of the game, where they can wrap it up appropriately.