



THE GREY FOX TROPHY 2018

THE RULES, REGULATIONS AND REQUIREMENTS

INTRODUCTION:

The Grey Fox Trophy, now in its seventh year, is a 30 overs cricket knock-out competition between amateur over 50s teams.

The Grey Fox Trophy matches are to be played during the summer of 2018 with a semi-finals day at Weetwood Cricket Ground and final matches (Grey Fox Trophy & Plate Finals) played at <u>Scarborough</u> <u>Cricket Ground</u>. The winning team will be awarded the Grey Fox Trophy and will be allowed to retain the Trophy for one year.

All games are to be played in general accordance with the Laws of Cricket as set out by the MCC in http://www.lords.org/laws-and-spirit/laws-of-cricket/laws

and also in 'the spirit of cricket', of which more information can be found at: http://www.lords.org/laws-and-spirit/spirit/spirit-of-cricket-preamble-to-the-laws,141,AR.html





THE GREY FOX TROPHY 2018:



RULES, REGULATIONS AND REQUIREMENTS

THE NORMAL RULES OF CRICKET SHALL APPLY, BUT WITH THE FOLLOWING ADDITIONAL REQUIREMENTS:

- 1. A team comprises 11 players, each of whom must be aged not less than 50 years when the game is played
- 2. Teams may be formed of both men and women
- 3. A player may only represent one team and cannot switch to another team in a later round
- 4. Matches will be of 30 six ball overs per innings and a game will comprise an innings from each side. In the event of inclement weather, or for another reason agreed by both teams, the two captains may decide, before play is due to start, to reduce the number of overs. However, a minimum of 10 overs per side are needed to complete a game.
 - 4.1 If the weather is so bad that the minimum number of overs cannot be completed, and if the game cannot be re-arranged before the due date for completion of the fixture, then each side will select 5 players and each selected player will bowl three balls at a set of stumps. The winner will be the team with most hits. If the scores are level after 30 balls have been bowled then the captains will continue in a sudden death struggle.
 - 4.2 If no play is possible and if the game cannot be re-arranged before the due date for completion of the fixture, and if the teams are not present at the ground to follow the bowling solution at 4.1 then an optional non-cricket solution will come into play.
- 5. A batsman will retire as soon as his/her 30th run is scored, however a retired batsman may return to the crease when all others of his/her team have batted, if overs remain
- 6. A bowler can bowl a maximum of five overs during an innings
- 7. All players must wear cricket whites during matches
- 8. A team may bring 12 age qualified players to a game. The 12th player may take part as a fielder, but only when another player leaves the field due to reasons of tiredness, injury, incontinence, bewilderment etc... Only 11 players may bat and the bowlers must be selected from the 11 players who start the game
- 9. A player aged 55+ will start the game with 2 runs to his/her name, a player aged 60+ will start the game with 4 runs to his/her name, players aged 65+ will start the game with 6 runs to their names and players aged 70+ will start the game with 8 runs to their names. These runs must be added to the scorebook as extras at the start of the game.
- 10. A player who has played 1st class cricket anywhere in the world will start the game with minus 5 runs to his/her name, a player who has played international cricket will start the game with minus 10 runs to his/her name. These runs to be subtracted from the age related extras mentioned above, at the start of the game.





- 11. Captains will exchange team sheets before the start of a match and they will agree the number of runs claimed under rules 9 and 10
- 12. If independent umpires are not available each team will provide an umpires. Umpires costs are to be shared equally by both teams
- 13. The home team will provide a tea for both teams. The away team will reimburse the home team for the cost of the tea to a maximum of £25
- 14. All teams must provide a scorer and the final score must be communicated to Nick Robinson nick.robinson@yorkshireccc.com by the home team within 72 hours of the match being finished in the form of the template provided
- 15. If a team does not provide a scorer then one of the offending team must leave the field to act as scorer. However, he/she may bat
- 16. Match completion deadlines must be adhered to. In the event that a match has not been completed before the deadline the noncompliant team will hand over the win to their opponents. In the case of dispute, evidence may be requested from the Grey Fox Committee
- 17. All players acknowledge and accept that they participate at their own risk and that the organisers cannot be held responsible for any injuries or mishaps that may befall a player whilst he or she is participating in the Grey Fox Trophy
- 18. A donation of £25 to the Yorkshire Cricket Foundation will be made by each competing team.
- 19. The decision of the Grey Fox Trophy committee is final; the committee reserves the right to amend rules and regs where appropriate and for the benefit of the competition. All teams will be notified should any changes be made
- 20. Donations can be made by cheque made out to **Yorkshire Cricket Foundation** and sent to: Nick Robinson, Yorkshire Cricket Foundation, Yorkshire Cricket Centre, St Michael's Lane, Headingley, Leeds, LS6 3BU OR by BACS transfer to: Sort code: 40-27-15 Account number: 04490037. Please include the reference GFT and your team's name.
- 20. Arbitration.
 - Any dispute arising from interpretation of the Grey Fox Trophy rules will be subject to the arbitration of the Grey Fox committee, for the time being:

 Nick Robinson, Yorkshire Cricket Foundation, Emerald Headingley Cricket Ground, Leeds, LS6
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