

FUTSAL DEVELOPMENT PROGRAMME

Futsal Rules applied to the Futsal Development Games and Tournaments Season 2014/15.

SHEFFIELD & DISTRICT JUNIOR FOOTBALL LEAGUE. COUNTY FA & THE FA APPROVED FUTSAL LEAGUE

Head height	<ul style="list-style-type: none">• There are no height restrictions (apart from the ceiling of the sports hall) as to how high the ball can be kicked in Futsal.
Rotating substitutions	<ul style="list-style-type: none">• Up to, I am not prescriptive, but the FA recommends a maximum of 12 players can be used in one match and there is no limit on how long a player must stay on or off the pitch. No More than 5 players allowed on the pitch at one time. Managers are best placed to assess the development of their players in terms of stamina and ability to determine the size of their Futsal squad.• Players must enter and leave the field of play via the 'substitution zone' that is (sometimes marked) on the pitch in front of the team's benches.
Kick-ins	<ul style="list-style-type: none">• In order to restart the game after a ball has gone out of play the ball is kicked back into play from the touchline and from corners. After a goal has been scored the ball should be placed in the centre circle and again the 4 second rules applies plus the opposition must be set back behind the retreat line, normally the quarter line.• The ball must be placed stationary on the touchline and the feet of the player taking the kick-in must not cross the line.
The 4 second rule	<ul style="list-style-type: none">• For kick-ins, free kicks, goal clearances and corner kicks the player in possession of the ball has 4 seconds to restart play which the referee will count with their fingers in the air.• If play isn't restarted within four seconds an indirect free kick will be awarded to the opposing team. The goalkeeper is not allowed to control the ball for more than 4 seconds in his own half. For this Futsal Development Matches/Tournament Goalkeepers can only throw the ball out of the area or a clearance kick if the ball is in active play.
The 3 to 5m rule	<ul style="list-style-type: none">• Players are required to keep 3 to 5m (subject to pitch size) from the player in possession of the ball on free kicks, corners, goal clearances, kick-ins and penalties.
Goalkeepers	<ul style="list-style-type: none">• Goalkeepers are allowed to come out of their area and players are allowed to go into the penalty area.• The ball is recommended to pass the Half Way line or touch an opponent before they can receive the ball again after they have distributed it. I am relaxed on this rule and the referee will chat to managers before the game.
Sliding Tackles	<ul style="list-style-type: none">• Sliding tackles are not allowed in this tournament. Futsal enables players to slide on the pitch, for example to stop the ball from going out of play. However it is Banned in these matches/tournaments and reminds players to keep on their feet.• For a player sliding to be considered an offence, the tackler's opponent must have possession of the ball.• Referees will not give a foul for a slide if the opponent does not have possession of the ball.
Red Cards	<ul style="list-style-type: none">• If a player is sent off then the team to which the player belongs must remain with 4 players until either two minutes have passed or the opposition have scored a goal.