Leaving Cert Maths Syllabus



for Higher and Ordinary Levels



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Introduction

The Leaving Certificate Mathematics Syllabus is designed to be a roadmap for teachers, outlining the topics to be covered before the exam, the learning objectives, and the expectations for students.

But since it was written for adults who studied mathematics at third-level, it's not an easy read for a sixth-year student or parent. So, we decided to change it.

This is your complete guide to the Leaving Cert Maths course - a categorised, colour-coded, and above all, simplified version of the official syllabus, complete with a checklist so that you can use it alongside your study plan to maximise your results!

Without further ado, here is **the Leaving Cert Maths Syllabus Simplified** for Ordinary and Higher Levels!

Statistics and Probability

Statistics and Probability makes up roughly half of <u>Maths Paper 2</u>, so it's very important to know your stuff.

It's a lot heavier than Junior Cycle Statistics and Probability, but everything you learned from first to third year is still relevant. Here are a few Learning Outcomes that you should have a look over:

- list all possible outcomes of an experiment
- apply the fundamental principle of counting
- recognise that, if an experiment is repeated, there will be different outcomes and that increasing the number of times an experiment is repeated generally leads to better estimates of probability
- associate the probability of an event with its long-run, relative frequency

With that out of the way, we can take a look at the side-by-side comparison of the official syllabus, and the simplified version. Note that **anything in bold is for Higher Level students only!**

<u>Topic</u>	Students should be able to	<u>Simplification</u>	V
	count the arrangements of <i>n</i> distinct objects (<i>n</i> !)	calculate (<i>n</i> !)	
	count the number of ways of arranging <i>r</i> objects from <i>n</i> distinct objects	calculate permutations	
Counting	count the number of ways of selecting <i>r</i> objects from <i>n</i> distinct objects	calculate combinations	
	compute binomial coefficients	use the calculator and Log tables to calculate binomial coefficients for permutations and combinations	

	use set theory to discuss experiments, outcomes, sample spaces	use set notation (mostly on page 23 of Log tables) to describe experiments
	discuss basic rules of probability (AND/OR, mutually exclusive) through the use of Venn diagrams	use Venn diagrams and set notation (mostly on page 23 of Log tables) to represent probabilities
		recognise that
	extend their understanding of the basic rules of probability (AND/OR, mutually exclusive) through the use of formulae I. Addition Rule: P(A U B) = P(A) + P(B) - P(A \cap B)	I. when two events, A and B, are non-mutually exclusive, the probability of either event A or event B occurring is written as P(A ∪ B) = P(A) + P(B) - P(A ∩ B) II. when events A and B are
	II. Multiplication Rule (Independent Events): P(A ∩ B) = P(A) × P(B)	independent events, the probability of both events happening together is written as $P(A \cap B) = P(A) \times P(B)$
Concepts of probability	III. Multiplication Rule (General Case): P(A ∩ B) = P(A) × P(B A)	III. given that event A has already occurred, the probability of both events A and B happening together (i.e. conditional probability) is written as P(A ∩ B) = P(A) × P(B A)
	calculate expected value and understand that this does not need to be one of the outcomes	calculate and understand expected value
	recognise the role of expected value in decision making and explore the issue of fair games	understand the applications of expected value
	solve problems involving sampling, with or without replacement	answer questions that involve sampling
	appreciate that in general P(A B) ≠ P (B A)	understand that P(A B), the conditional probability of event A given that event B has occurred, is usually not the same as P (B A), the conditional probability of event B given that event A has occurred
	examine the implications of P(A B) ≠ P (B A) in context	understand what it means that P(A I B) and P (B I A) are not the same

	find the probability that two independent events both occur	use the multiplication rule
	apply an understanding of Bernoulli trials	show an understanding of a Bernoulli trial
	solve problems involving up to 3 Bernoulli trials	use the binomial distribution formula (page 33 of Log tables) to solve problems where <i>n</i> ≤ 3
	solve problems involving calculating the probability of k successes in n repeated Bernoulli trials (normal approximation not required)	use the binomial distribution formula to find the probability of <i>k</i> successes in <i>n</i> trials
Outcomes of simple random	calculate the probability that the 1st success occurs on the nth Bernoulli trial where <i>n</i> is specified	use the binomial distribution formula to find the probability that the 1 st success occurs on a specified trial <i>n</i>
processes	calculate the probability that the <i>k</i> th success occurs on the <i>n</i> th Bernoulli trial	use the binomial distribution formula to find the probability that the k^{th} success occurs on the n^{th} trial
	use simulations to explore the variability of sample statistics from a known population, to construct sampling distributions and to draw conclusions about the sampling distribution of the mean	use trials to understand the difference between the sample and the population, draw sampling distributions, and make conclusions based on these sampling distributions
	solve problems involving reading probabilities from the normal distribution tables	use the z-tables on page 36 & 37 of Log tables and the to find the probability that a value is above, below or within certain values
Statistical reasoning with an aim to becoming a statistically aware consumer	discuss populations and samples	discuss populations and samples and know the difference between them
	decide to what extent conclusions can be generalised	discuss the limitations of making conclusions from generalisations
	work with different types of bivariate data	work with data where two types of variables are collected
Finding, collecting and organising data	select a sample (Simple Random Sample)	select a randomised sample

	recognise the importance of randomisation and the role of the control group in studies	understand why randomisation and controls are important
	recognise the importance of representativeness so as to avoid biased samples	understand why representativeness is important
Finding, collecting and organising	recognise biases, limitations and ethical issues of each type of study	recognise biases, limitations, and ethical issues in the studies discussed in questions
data (continued)	discuss different types of studies: sample surveys, observational studies and designed experiments	discuss different types of studies
	select a sample (stratified, cluster, quota – no formulae required, just definitions of these)	define statistical terms to describe samples
	design a plan and collect data on the basis of above knowledge	use knowledge of statistics to plan and collect data
	describe the sample (both univariate and bivariate data) by selecting appropriate graphical or numerical methods	describe the sample using graphs or statistical measures such as mean, median, mode, range, and standard deviation
Representing	explore the distribution of data, including concepts of symmetry and skewness	comment on the distribution of data
data graphically and numerically	analyse plots of the data to explain differences in measures of centre and spread	analyse graphs to comment on the mean, median, mode, range, and standard deviation
	compare data sets using appropriate displays including back-to-back stem and leaf plots	compare data using different methods
	determine the relationship between variables using scatterplots	read scatterplots
	draw the line of best fit by eye	draw the line of best fit

	make predictions based on the line of best fit	use the line of best fit to make predictions
	recognise that correlation is a value from -1 to +1 and that it measures the extent of the linear relationship between two variables	understand that correlation is the strength of a relationship between two variables on a scale from -1 to 1
	match correlation coefficient values to appropriate scatterplots	make estimations of the correlation coefficient of a scatter plot to match it with a given value
	calculate the correlation coefficient by calculator	use the calculator to obtain the correlation coefficient
	understand that correlation does not imply causality	understand that correlation does not always mean causation
Representing data graphically and	recognise standard deviation and interquartile range as measures of variability	understand the meaning of both standard deviation and interquartile range and that they measure variability
numerically (continued)	use a calculator to calculate standard deviation	use the calculator to calculate standard deviation (on page 33 of Log tables)
	find quartiles and the interquartile range	calculate the lower, middle (median), and upper quartiles, and the interquartile range
	use the interquartile range appropriately when analysing data	use interquartile range in appropriate contexts
	recognise the existence of outliers	recognise outliers
	recognise the effect of outliers	understand the impact of outliers on data
	use percentiles to assign relative standing	calculate and use percentiles to describe the relationship between a specific value in a data set with the rest of the values in the set
Analysing, interpreting and drawing conclusions from data	recognise how sampling variability influences the use of sample information to make statements about the population	understand how variability impacts the usefulness of sample information

	use appropriate tools to describe variability drawing inferences about the population from the sample	use different methods of describing variability (e.g. standard deviation, range) to help draw conclusions about a population from a sample
	interpret the analysis and relate the interpretation to the original question	interpret these conclusions and use them to answer the question
	interpret a histogram in terms of distribution of data	discuss the distribution of data on a histogram
	make decisions based on the empirical rule	understand and use the empirical rule
	recognise the concept of a hypothesis test	know what a hypothesis test is
	calculate the margin of error $(\frac{1}{\sqrt{n}})$ for a population proportion	calculate the margin of error for a percentage of the population
Analysing, interpreting and drawing	conduct a hypothesis test on a population proportion using the margin of error	do a hypothesis test on a percentage of the population using the margin of error
conclusions from data (continued)	build on the concept of margin of error and understand that increased confidence level implies wider intervals	understand that increased confidence levels means that there is a wider range of values within which we believe the true value lies
	construct 95% confidence intervals for the population mean from a large sample and for the population proportion, in both cases using z tables	use the z-tables on page 36 and 37 of the Log tables to construct 95% confidence intervals for the mean of the population and a percentage of the population based on a sample
	use sampling distributions as the basis for informal inference	use sampling distributions to draw conclusions
	perform univariate large sample tests of the population mean (two-tailed z-test only)	do a hypothesis test the population mean (using formulae on pages 34 and 35 of Log tables)
		investigate a hypothesis by calculating the probability of getting

Additionally, there is a theorem that can be extremely helpful in answering Statistics questions on Paper 2 that is printed in many maths textbooks, but not explicitly written into the syllabus. It is called the **Central Limit Theorem**, and can be defined as follows:

Central Limit Theorem (Higher Level only)
If the sample size is >30, that means the sampling
distribution of the mean forms a normal distribution.
 If the underlying population is normal, the sampling
distribution of the mean will always have a normal
distribution even if the sample size is small (30).
The mean of the distribution will be the same as the
population mean.

Figure 1: The Central Limit Theorem

- Basic probability formulae for mutually exclusive events, non-mutually exclusive events, independent events, and conditional probability
- Definitions of statistical terms stratified, cluster, and quota
- Terms to describe the distribution of data: symmetrical, positive skew, negative skew, uniform, bimodal, multimodal
- Empirical Rule
- Central Limit Theorem
- How to perform Bernoulli Trials, hypothesis test
- How to construct 95% confidence intervals
- How to calculate expected value, p-values, percentiles

How to use the calculator to find binomial coefficients (for permutations and combinations), correlation coefficients, and standard deviation (including from frequency tables)

Geometry and Trigonometry Strand

Geometry and Trigonometry can be a really fun and engaging aspect of the Leaving Cert Maths course, but it's also pretty content heavy.

As before, you need to know the basics from Junior Cycle, as they will form the basis for understanding new concepts. For example, you should still be able to:

- draw a circle of given radius
- use trigonometric ratios (SOH CAH TOA) to solve real world problems involving angles
- locate axes of symmetry in simple shapes
- recognise images of points and objects under translation, central symmetry, axial symmetry and rotation

Additionally, it is expected that you will be able to reproduce the **constructions** that you learned at Junior Cycle level, as well as recall the **axioms, theorems,** and **corollaries** to help you solve geometrical problems

In terms of theorems and corollaries, you will <u>NOT</u> be asked to reproduce their proofs, with the exception of theorems 11, 12, and 13 at Higher Level only.

Axioms

- 1. (Two Points Axiom) There is exactly one line through any two given points.
- 2. (Ruler Axiom) The properties of the distance between points.

- 3. (Protractor Axiom) The properties of the degree measure of an angle.
- 4. (SSS, SAS, ASA) Congruent triangles conditions,
- 5. (Axiom of Parallels) Given any line I and a point P, there is exactly one line through P that is parallel to I.

Theorems

- 1. Vertically opposite angles are equal in measure.
- 2. In an isosceles triangle the angles opposite the equal sides are equal. Conversely, if two angles are equal, then the triangle is isosceles.
- 3. If a transversal makes equal alternate angles on two lines then the lines are parallel. Conversely, if two lines are parallel, then any transversal will make equal alternate angles with them.
- \checkmark 4. The angles in any triangle add to 180.
- 5. Two lines are parallel if, and only if, for any transversal, the corresponding angles are equal.
- 6. Each exterior angle of a triangle is equal to the sum of the interior opposite angles.
- 9. In a parallelogram, opposite sides and opposite angles are equal.
 Converse (i) If the opposite angles of a convex quadrilateral are equal, then it is a parallelogram.
 - Converse (ii) If the opposite sides of a convex quadrilateral are equal, then it is a parallelogram.
- 10. The diagonals of a parallelogram bisect each other. Conversely, if the diagonals of a quadrilateral bisect one another, then the quadrilateral is a parallelogram.
- 14. (Pythagoras) In a right-angled triangle the square of the hypotenuse is the sum of the squares of the other two sides.

- 15. (Converse to Pythagoras) If the square of one side of a triangle is the sum of the squares of the other two, then the angle opposite the first side is a right angle.
- 19. The angle at the centre of a circle standing on a given arc is twice the angle at any point of the circle standing on the same arc.

Corollaries

- 1. A diagonal divides a parallelogram into two congruent triangles.
- 2. All angles at points of a circle, standing on the same arc are equal (and converse).
- 3. Each angle in a semicircle is a right angle.
- 4. If the angle standing on a chord [BC] at some point of the circle is a right angle, then [BC] is a diameter.
- 5. If ABCD is a cyclic quadrilateral, then opposite angles sum to 180.

Constructions

- 1. Bisector of a given angle, using only compass and straightedge.
- 2. Perpendicular bisector of a segment, using only compass and straightedge.
- \checkmark 3. Line perpendicular to a given line I, passing through a point not on I.
- 4. Line perpendicular to a given line /, passing through a given point on /.
- 5. Line parallel to given line, through given point.
- 6. Division of a segment into 2, 3 equal segments, without measuring it.
- 7. Division of a segment into any number of equal segments, without measuring it.

- 8. Line segment of given length on a given ray.
- ightharpoonup 9. Angle of a given number of degrees with a given ray as one arm.
- 🔽 🛮 10. Triangle, given lengths of three sides.
- 🔽 💎 11. Triangle, given SAS data.
- 🔽 🛮 12. Triangle, given ASA data.
- 13. Right-angled triangle, given the length of the hypotenuse and one other side.
- $ule{1}$ 14. Right-angled triangle, given one side and one of the acute angles.
- 🔽 🛮 15. Rectangle, given side lengths.

<u>Topic</u>	Students should be able to	<u>Simplification</u>	V
	perform constructions 16-21	do constructions 16-21	
	perform construction 22	do construction 22	
Synthetic geometry	use the following terms related to logic and deductive reasoning: theorem, proof, axiom, corollary, converse, implies, is equivalent to, if and only if, proof by contradiction	use geometric terms (more needed at Higher Level)	
	investigate theorems 7, 8, 11, 12, 13, 16, 17, 18, 20, 21 and corollary 6 and use them to solve problems	use theorems 7, 8, 11-13, 16-18, 20, and 21 and corollary 6 to solve problems	
	prove theorems 11, 12, 13, concerning ratios, which lay the proper foundation for the proof of the theorem of Pythagoras studied at junior cycle	prove theorems 11-13	
Co-ordinate geometry	use slopes to show that two lines are parallel perpendicular	prove lines are either parallel or perpendicular using the slope	
	recognise the fact that the relationship <i>ax + by + c</i> = 0 is linear	recognise <i>ax + by + c</i> = 0 is a linear equation	

	solve problems involving slopes of lines	solve problems involving slopes
	 solve problems involving the perpendicular distance from a point to a line the angle between two lines 	solve problems involving perpendicular distance from a point to a line and the angle between two lines (formulae on page 19 of Log tables)
	divide a line segment internally in a given ratio <i>m: n</i>	divide a line segment in a given ratio (formula on page 18 of Log tables)
	calculate the area of a triangle	calculate the area of a triangle (formula on page 18 of Log tables)
	recognise that $(x - h)^2 + (y - k)^2 = r^2$ represents the relationship between the x and y coordinates of points on circle with centre (h, k) and radius r	understand that $(x - h)^2 + (y - k)^2 = r^2$ is the formula representing a circle on the co-ordinate plane with centre (h,k) and radius r
Co-ordinate geometry (continued)	recognise that $x^2 + y^2 + 2gx + 2fy + c$ = 0 represents the relationship between the x and y coordinates of points on circle with centre $(-g, -f)$ and radius r where $r = \sqrt{(g^2 + f^2 - c)}$	understand that $x^2 + y^2 + 2gx + 2fy$ + $c = 0$ is the formula representing a circle on the co-ordinate plane with centre $(-g, -f)$ and radius r , where $r = \sqrt{(g^2 + f^2 - c)}$
	solve problems involving a line and a circle with centre (0, 0)	solve problems involving a line and circle with centre (0, 0)
	solve problems involving a line and a circle	solve problems involving a line and circle with centre other than (0,0)
	use of the theorem of Pythagoras to solve problems (2D only)	use Pythagoras' theorem
Trigonometry	use trigonometry to solve problems in 3D	use trigonometric ratios (SOH CAH TOA, on page 16 of Log tables) to solve problems using 3D objects
	use trigonometry to calculate the area of a triangle	calculate the area of a triangle using the formula on page 16 of Log tables

	solve problems using the sine and cosine rules (2D)	solve problems using the sine and cosine rules (page 16 of Log tables)
	define sin $oldsymbol{ heta}$ and cos $oldsymbol{ heta}$ for all values of $oldsymbol{ heta}$	understand the trigonometric ratios of sin and cos (on page 16 of Log tables) and present them as a decimal, or simple fraction or surd
	define tan $oldsymbol{ heta}$	understand the trigonometric ratio of tan (on page 16 of Log tables) and present it as a decimal, or simple fraction or surd
	graph the trigonometric functions sine, cosine, tangent	draw sine, cosine, and tangent graphs
	graph trigonometric functions of type • $f(\theta) = a + b$ Sin c θ • $g(\theta) = a + b$ Cos c θ for $a, b, c \in \mathbb{R}$	draw sine and cosine graphs with altered range, <i>a,</i> amplitude, <i>b,</i> and frequency, <i>c</i>
	solve trigonometric equations such as Sin $n\theta$ = 0 and Cos $n\theta$ = ½ giving all solutions	use inverse trigonometric functions on the calculator and the unit circle (on page 13 of Log tables) to find all reference angles
Trigonometry (continued)	solve problems involving the area of a sector of a circle and the length of an arc	solve problems involving the area of a sector of a circle and the length of an arc (consult page 9 of Log tables)
	use the radian measure of angles	convert your calculator to radians and use radians to measure angles
	work with trigonometric ratios in surd form	work with trigonometric ratios in surd form (consult page 13 of Log tables)
	derive the trigonometric formulae 1, 2, 3, 4, 5, 6, 7, 9	prove trigonometric formulae 1-7 & 9 (on pages 13-14 of Log tables)
	apply the trigonometric formulae 1-24	use trigonometric formulae 1-24 to solve problems (on pages 13-15)

Transformation geometry, enlargements	 investigate enlargements and their effect on area, paying attention to centre of enlargement scale factor k where 0 < k < 1 ∈ Q 	understand how the centre of enlargement and scale factor affects the area of an enlargement	
	solve problems involving enlargements	solve problems involving enlargements	

- How to use the instruments: straight edge, compass, ruler, protractor and set square appropriately when drawing geometric diagrams
- Definition of geometric terms theorem, proof, axiom, corollary, implies, converse, is equivalent to, if and only if, proof by contradiction
- Constructions 1-21 (+ 22 at Higher Level)
 - 16. Circumcentre and circumcircle of a given triangle, using only straightedge and compass.
 - 17. Incentre and incircle of a given triangle, using only straight-edge and compass.
 - 18. Angle of 60°, without using a protractor or set square.
 - 19. Tangent to a given circle at a given point on it.
 - 20. Parallelogram, given the length of the sides and the measure of the angles.
 - 21. Centroid of a triangle.
 - 22. Orthocentre of a triangle.
- Corollaries 1-6*
 - 6. If two circles share a common tangent line at one point, then the two centres and that point are collinear) to help answer questions
- Theorems 1-21* and formal proofs of Theorems 11-13

- 7. (i) The angle opposite the greater of two sides is greater than the angle opposite the lesser side.
- (ii) Conversely, the side opposite the greater of two angles is greater than the side opposite the lesser angle.
- 8. Two sides of a triangle are together greater than the third.
- 11. If three parallel lines cut off equal segments on some transversal line, then they will cut off equal segments on any other transversal.
- 12. Let ABC be a triangle. If a line l is parallel to BC and cuts [AB] in the ratio m:n, then it also cuts [AC] in the same ratio. Conversely, if the sides of two triangles are in proportion, the two triangles are similar.
- 13. If two triangles are similar, then their sides are proportional, in order $\frac{|AB|}{|A'B'|} = \frac{|BC|}{|B'C'|} = \frac{|AC|}{|A'C'|}$ (and converse).
- 16. For a triangle, base x height does not depend on choice of base.
- 17. A diagonal of a parallelogram bisects the area.
- 18. The area of a parallelogram is the base x height.
- 20. (i) Each tangent is perpendicular to the radius that goes to the point of contact.
- (ii) If P lies on the circle S, and a line l is perpendicular to the radius to P, then l is a tangent to S.
- 21. (i) The perpendicular from the centre to a chord bisects the chord.
 - (ii) The perpendicular bisector of a chord passes through centre.
- Properties of the quadrants of the Unit Circle (CAST) and how to calculate reference angles
- How to derive trigonometric formulae 1-7 and 9

1.
$$\cos^2 A + \sin^2 A = 1$$

2. sine formula:
$$\frac{a}{Sin A} = \frac{b}{Sin B} = \frac{c}{Sin C}$$

- 3. cosine formula: $a^2 = b^2 + c^2 2bc \cos A$
- 4. cos(A B) = cos A cos B + sin A sin B
- 5. $\cos (A + B) = \cos A \cos B \sin A \sin B$
- 6. $\cos 2A = \cos^2 A \sin^2 A$
- 7. $\sin (A + B) = \sin A \cos B + \cos A \sin B$
- 9. $\frac{\tan A + \tan B}{1 \tan A \tan B}$

Number Strand

This section of the syllabus, like the others, builds on Junior Cycle concepts and a lot of it is the sort of thing that, **once you learn it, you won't forget it**.

That said, there are a few trickier concepts, like logs, introduced to Higher Level students, so don't completely overlook this strand!

<u>Topic</u>	Students should be able to	<u>Simplification</u>	V
	recognise irrational numbers and appreciate that $\mathbb{R} \neq \mathbb{Q}$	recognise irrational numbers as those that can't be written as a fraction and that not all real numbers are rational	
	work with irrational numbers	work with irrational numbers	
Number systems	revisit the operations of addition, multiplication, subtraction and division in the following domains:	perform all basic arithmetic operations on natural numbers, integers, rational numbers, and real numbers and represent them on the number line	
	geometrically construct $\sqrt{2}$ and $\sqrt{3}$	construct $\sqrt{2}$ and $\sqrt{3}$	

	prove that √2 is not rational	prove that √2 is not rational	
	investigate the operations of addition, multiplication, subtraction and division with complex numbers \mathbb{G} in rectangular form $a + ib$	perform all basic arithmetic operations on complex numbers in the form <i>a</i> + <i>bi</i>	
	calculate conjugates of sums and products of complex numbers	calculate conjugates of sums and products of complex numbers	
	illustrate complex numbers on an Argand diagram	show complex numbers on an Argand diagram	
	interpret the modulus as distance from the origin on an Argand diagram and calculate the complex conjugate	understand the concept of the modulus on an Argand diagram	
	develop decimals as special equivalent fractions, strengthening the connection between these numbers and fraction and place-value understanding	express decimals as special equivalent fractions and understand place-value	
Number systems (continued)	consolidate their understanding of factors, multiples, prime numbers in $\mathbb N$	apply an understanding of factors, multiples, and prime numbers	
	express numbers in terms of their prime factors	express numbers in terms of their prime factors	
	appreciate the order of operations, including brackets	follow BIMDAS	
	express non-zero positive rational numbers in the form $a \times 10^n$, where $n \in \mathbb{Z}$ and $1 \le a < 10$ and perform arithmetic operations on numbers in this form	present large numbers using scientific notation and work with numbers presented this way	
Sequences and Series	appreciate that processes can generate sequences of numbers or objects	understand that operations can create a sequence	
	investigate patterns among these sequences	find patterns in sequences	

	use patterns to continue the sequence	use patterns to continue the sequence
	generalise and explain patterns and relationships in algebraic form	use variables in the representation of a pattern
	recognise whether a sequence is arithmetic, geometric or neither	recognise whether a sequence is arithmetic, geometric or neither
	find the sum to <i>n</i> terms of an arithmetic series	use the formula on page 22 of the Log tables to find the sum of <i>n</i> terms
	verify and justify formulae from number patterns	test the formula against the pattern by substituting values
	investigate geometric sequences and series	work with geometric sequences and series (page 22 of Log tables)
Sequences and Series (continued)	 simple identities such as the sum of the first n natural numbers and the sum of a finite geometric series simple inequalities such as n! > 2ⁿ 2ⁿ ≥ 1 + nx(x > -1) factorisation results such as 3 is a factor of 4n-1 	prove by induction • sum of a geometric series • inequalities • divisibility/factors
	apply the rules for sums, products, quotients of limits	apply the rules of induction for sums, products, and quotients
	find by inspection the limits of sequences such as $ \bullet \lim_{n \to \infty} \frac{n}{n+1} $ $ \bullet \lim_{n \to \infty} r^n $ where $ r < 1$	find the limits of sequences
	solve problems involving finite and infinite geometric series including	use the geometric series formula on page 22 of the Log tables to

	applications such as recurring decimals and financial applications, e.g. deriving the formula for a mortgage repayment	solve problems including (but not limited to) deriving the amortisation formula, page 31 of Log tables)
	derive the formula for the sum to infinity of geometric series by considering the limit of a sequence of partial sums	derive the formula for the sum of an infinite geometric series (on page 22 of the Log tables)
Indices	solve problems using the rules for indices (where $a, b \in \mathbb{R}$; $p, q \in \mathbb{Q}$; a^{o} , $a^{q} \in \mathbb{Q}$; $a, b \neq 0$): • $a^{p} a^{q} = a^{p+q}$ • $\frac{a^{p}}{a^{q}} = a^{p-q}$ • $a^{0} = 1$ • $(a^{p})^{q} = a^{pq}$ • $a^{\frac{1}{q}} = \sqrt[q]{a} q \in \mathbb{Z}, q \neq 0, a > 0$ • $a^{\frac{p}{q}} = \sqrt[q]{a^{p}} = (\sqrt[q]{a})^{p} = p, q \in \mathbb{Z}, q \neq 0, a > 0$ • $a^{-p} = \frac{1}{a^{p}}$ • $(ab)^{p} = a^{p}b^{p}$ • $(\frac{a}{b})^{p} = \frac{a^{p}}{b^{p}}$	use the Laws of Indices on page 21 of the Log tables to solve problems
	solve problems using the rules of logarithms • $\log_a(xy) = \log_a x + \log_a y$ • $\log_a(\frac{x}{y}) = \log_a x - \log_a y$ • $\log_a x^q = q \log_a x$	use the Laws of Logarithms on page 21 of the Log tables to solve problems

	• $\log_a a = 1$ • $\log_a 1 = 0$ • $\log_a x = \frac{\log_b x}{\log_b a}$	
	check a result by considering whether it is of the right order of magnitude and by working the problem backwards; round off a result	verify that you have presented your results correctly
	accumulate error (by addition or subtraction only)	accumulate error
	make and justify estimates and approximations of calculations; calculate percentage error and tolerance	make and justify estimations and calculate percentage error and tolerance
	calculate average rates of change (with respect to time)	calculate average rates of change over time
Arithmetic	 calculating cost price, selling price, loss, discount, mark up (profit as a % of cost price), margin (profit as a % of selling price) compound interest, depreciation (reducing balance method), income tax and net pay (including other deductions) costing: materials, labour and wastage metric system; change of units; everyday imperial units (conversion factors provided for imperial units) 	 solve problems involving basic financial maths compound interest, depreciation (formulae on page 30 of log tables), income tax, and net pay costing conversion

	use 'present' value when solving problems involving loan repayments and investments	use present value (formula on page 30 of Log tables) when solving problems involving loan repayments and investments	
	make estimates of measures in the physical world around them	make estimates of measures	
	investigate the nets of prisms, cylinders and cones	examine the nets of various 3D shapes	
Length, area and volume	solve problems involving the length of the perimeter and the area of plane figures: disc, triangle, rectangle, square, parallelogram, trapezium, sectors of discs, and figures made from combinations of these	solve problems involving the perimeter and area of various 2D shapes (mostly on pages 8 and 9 of the Log tables) and shape combinations	
	solve problems involving surface area and volume of the following solid figures: rectangular block, cylinder, right cone, triangular-based prism (right angle, isosceles and equilateral), sphere, hemisphere, and solids made from combinations of these	solve problems involving the surface area and/or volume of various 3D shapes (mostly on pages 10 and 11 of the Log tables) and shape combinations	
	use the trapezoidal rule to approximate area	use the trapezoidal rule on page 12 of the Log tables	

- \checkmark Constructions of $\sqrt{2}$ and $\sqrt{3}$
- \checkmark Proof that $\sqrt{2}$ is not rational
- Proof by Induction
 - (i) Divisibility/Factors
 - (ii) Series
 - (iii) Inequality
- Proof of the Sum of Geometric Series

- Proof of the Sum of Infinite Geometric Series Formula
- How to derive the Amortisation Formula

Algebra Strand

Algebra makes up **roughly 60% of <u>Paper 1</u>**, but a grasp of the basic concepts is necessary to answer **almost every single question on both papers**.

It's also one of the first topics that you will cover in Fifth Year, so it may be a good idea to have a look over the following Junior Cycle Learning Outcomes:

- generate a generalised expression for linear and quadratic patterns in words and algebraic expressions and fluently convert between each
- divide quadratic and cubic expressions by linear expressions, where all coefficients are integers and there is no remainder
- flexibly convert between the factorised and expanded forms of algebraic expressions

<u>Topic</u>	Students should be able to	<u>Simplification</u>	V
	evaluate expressions given the value of the variables	solve an equation when you have the value of the variable	
	expand and re-group expressions	expand and simplify expressions	
Expressions	apply the binomial theorem	use the binomial theorem on page 20 of the Log tables	
	factorise expressions of order 2	factorise expressions involving a variable raised to the power of 2	

	add and subtract expressions of the form • $(ax + by + c) \pm \pm (dx + ey + f)$ • $(ax^2 + by + c) \pm \pm (dx^2 + ey + f)$ where $a, b, c, d, e, f \in \mathbb{Z}$ • $\frac{a}{bx + c} \pm \frac{p}{qx + r}$ where $a, b, c, d, e, f \in \mathbb{Z}$	add and subtract algebraic expressions in various forms	
	use the associative and distributive properties to simplify expressions of the form • $a(bx + cy + d) \pm \pm e(fx + gy + h)$ where $a, b, c, d, e, f, g, h \in \mathbb{Z}$ • $(x \pm y)(w \pm z)$	simplify algebraic expressions	
Expressions (continued)	perform the arithmetic operations of addition, subtraction, multiplication and division on polynomials and rational algebraic expressions paying attention to the use of brackets and surds	apply BIMDAS to algebraic expressions	
	rearrange formulae	rearrange formulae	

Solving Equations	select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to equations of the form: • $f(x) = g(x)$, with $f(x) = ax + b$, $g(x) = cx + d$ where $a, b, c, d \in \mathbb{Q}$ • $f(x) = g(x)$, with $f(x) = \frac{a}{bx + c} \pm \frac{p}{qx + r}$ $g(x) = \frac{e}{f}$ where $a, b, c, e, f, p, q, r, \in \mathbb{Z}$ • $f(x) = k$ with $f(x) = ax^2 + bx + c$ (and not necessarily factorisable) where $a, b, c \in \mathbb{Q}$ and interpret the results	use different methods to find solutions to algebraic expressions in a variety of forms, including linear, quadratic, and fractions where a linear expression forms the denominator
Solving Equations (continued)	select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to equations of the form: $f(x) = g(x)$ with $f(x) = \frac{ax + b}{ex + f} \pm \frac{cx + d}{qx + r}$ $g(x) = k$ where $a, b, c, d, e, f, q, r, \in \mathbb{Z}$	use different methods to find solutions to algebraic expressions involving fractions, where both the numerator and denominator are linear expressions

	select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to • simultaneous linear equations with two unknowns and interpret the results • one linear equation and one equation of order 2 with two unknowns (restricted to the case where either the coefficient of x or the coefficient of y is ±1 in the linear equation) and interpret the results	use different methods to find solutions to algebraic expressions in a variety of forms, including • simultaneous linear equations • linear and quadratic equations
	select and use suitable strategies (graphic, numeric, algebraic and mental) for finding solutions to • cubic equations with at least one integer root • simultaneous linear equations with three unknowns • one linear equation and one equation of order 2 with two unknowns and interpret the results	use different methods to find solutions to algebraic expressions in a variety of forms, including • cubic equations • simultaneous linear equations with three unknowns • linear and quadratic equations with two unknown values
Solving	form quadratic equations given whole number roots	use given roots to form a quadratic equation
Equations (continued)	use the Factor Theorem for polynomials	apply the knowledge that if $f(a) = 0$, then $(x - a)$ is a factor of $f(x)$

	select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to inequalities of the form: • $g(x) \le k$, $g(x) \ge k$ • $g(x) < k$, $g(x) > k$ where $g(x) = ax + b$ and $a, b, k \in \mathbb{Q}$	find solutions to linear inequalities
	use notation x	understand and use absolute value
Inequalities	select and use suitable strategies (graphic, numeric, algebraic, mental) for finding solutions to inequalities of the form: • $g(x) \le k$, $g(x) \ge k$ • $g(x) < k$, $g(x) > k$ with $g(x) = ax^2 + bx + c$ or $g(x) = \frac{ax + b}{cx + d}$ and $a, b, c, d, k \in \mathbb{Q}$, $x \in \mathbb{R}$ • $ x - a < b, x - a > b$ and combinations of these, with $a, b, \in \mathbb{Q}$, $x \in \mathbb{R}$	find solutions to inequalities in quadratic, absolute, and fraction form, where both the numerator and denominator are linear expressions
Complex Numbers	use the Conjugate Root Theorem to find the roots of polynomials	apply the knowledge that if $(a + bi)$ is a root of $f(x)$, then the conjugate, $a - bi$, is also a root
Complex Numbers (continued)	work with complex numbers in rectangular and polar form to solve quadratic and other equations including those in the form $z^n = a$, where $n \in \mathbb{Z}$ and $z = r$ (Cos θ + iSin θ)	work with complex numbers to solve equations
	use De Moivre's Theorem	use De Moivre's Theorem

prove De Moivre's Theorem by induction for $n \in \mathbb{N}$	prove De Moivre's Theorem by induction	
use applications such as n th roots of unity, $n \in \mathbb{N}$, and identities such as $\cos 3\theta = 4 \cos^3 \theta - 3 \cos \theta$	use applications such as the <i>n</i> th roots of unity and trigonometric identities	

- Factor Theorem
- Conjugate Root Theorem
- How to derive DeMoivre's Theorem

Functions Strand

Junior Cycle Maths offers fairly limited exposure to functions, but at Leaving Cert level, there's quite a lot you need to know, especially with the addition of calculus and trigonometric graphs.

Thankfully, the syllabus offers you the chance to reacquaint yourself with functions at the most basic level, so there's no need to panic. One thing that *is* worth carrying over from Junior Cycle is **how to use the calculator to get a table of values from a given function.** It'll save you a lot of time!

<u>Topic</u>	Students should be able to	<u>Simplification</u>	V
Functions	recognise that a function assigns a unique output to a given input	understand that every <i>x</i> -value has a corresponding <i>y</i> -value	
	form composite functions	form nested functions, i.e. $f(g(x))$	
	recognise surjective, injective and bijective functions	recognise surjective, injective and bijective functions	
	find the inverse of a bijective function	find the inverse of a function	
	given a graph of a function sketch the graph of its inverse	sketch the inverse of a given graph	
	graph functions of the form • $ax + b$ where $a, b \in \mathbb{Q}, x \in \mathbb{R}$ • $ax^2 + bx + c$ where $a, b, c \in \mathbb{Z}, x \in \mathbb{R}$ • $ax^3 + bx^2 + cx + d$ where $a, b, c, d \in \mathbb{Z}, x \in \mathbb{R}$ • ab^x where $a \in \mathbb{N}, b, x \in \mathbb{R}$	graph linear, quadratic, cubic, and exponential functions	

Functions (continued)	interpret equations of the form $f(x) = g(x)$ as a comparison of the above functions	work with simultaneous equations of the above form and combinations of
	graph functions of the form • $ax^2 + bx + c$ where $a, b, c ∈ ℚ, x ∈ ℝ$ • ab^x where $a, b ∈ ℝ$ • logarithmic • exponential • trigonometric	graph quadratic functions (with rational coefficients), exponential functions (with variables being real numbers), as well as logarithmic and trigonometric functions
	interpret equations of the form $f(x)$ = $g(x)$ as a comparison of the above functions	work with simultaneous equations of the above form and combinations of
	use graphical methods to find approximate solutions to • $f(x) = 0$ • $f(x) = k$ • $f(x) = g(x)$ where $f(x)$ and $g(x)$ are of the above form, or where graphs of $f(x)$ and $g(x)$ are provided	use graphs to find approximations of where • $f(x) = 0$, or the x-intercept • $f(x) = k$, or intersects with a specified line • $f(x) = g(x)$, or the intersection of two graphs
	express quadratic functions in complete square form	represent functions in square form
	use the complete square form of a quadratic function to	use the square form to find roots and turning points and to make a sketch of the function
	investigate the concept of the limit of a function	understand the concept of the limit of a function
	informally explore limits and continuity of functions	understand how to approximate the limit of a function

	find first and second derivatives of linear, quadratic and cubic functions by rule	find the first and second derivatives of linear, quadratic, and cubic functions
	differentiate the following functions	know how to differentiate different types of functions (consult page 25 of Log tables)
	find the derivatives of sums, differences, products, quotients and compositions of functions of the above form	use the sum, product, quotient, and chain rules (latter three on page 25 of Log tables) to solve problems
Calculus	differentiate linear and quadratic functions from first principles	differentiate linear and quadratic functions from first principles
	associate derivatives with slopes and tangent lines	understand that the derivative of a function at a specific point represents the slope of the tangent line to the graph of that function at that point
	use differentiation to find the slope of a tangent to a circle	use differentiation to find the slope of a line lying tangent to a circle
	apply differentiation to	apply differentiation to
	rates of change	rates of change
	maxima and minima	maxima and minima
	curve sketching	curve sketching
	apply the differentiation of above functions to solve problems	use differentiation to solve problems
	recognise integration as the reverse process of differentiation	understand that integration is the differentiation backwards

Calculus (continued)	use integration to find the average value of a function over an interval	use integration to find the average value of a function over time	
	integrate sums, differences and constant multiples of functions of the form • x^a where $a \in \mathbb{Q}$ • a^x where $a \in \mathbb{R}$, $a > 0$ • Sin ax where $a \in \mathbb{R}$	know how to integrate different types of functions (consult page 26 of Log tables)	
	determine areas of plane regions bounded by polynomial and exponential curves	calculate the area between two curves	

- Completing the Square Formula
- Differentiation by First Principles
 - (i) Linear expressions
 - (ii) Quadratic expressions

Assessment

The Leaving Cert Maths course ends with two final exams in June of sixth year:

- Paper 1, which focuses on Strands 3, 4, and 5 (Number, Algebra, and Functions)
- Paper 2, which focuses on Strand 1 and 2 (Statistics and Probability, Geometry and Trigonometry)

For both Higher and Ordinary levels Each paper is **2.5 hours** in length, carries **equal marks**, and contains **two sections**:

- Section A, which focuses on concepts and skills
- Section B which include questions that are context-based applications of those concepts and skills, i.e. **problem solving**

You are allowed to bring with you the following instruments into the exam hall:

- calculator (model must be approved for use by SEC)
- straight edge
- **compass**
- ruler
- protractor
- set square

You will be given a copy of the Log tables by the superintendent, but it is worth buying one for yourself or <u>downloading the PDF version</u> so that you can familiarise yourself with the pages you will need. We have mentioned most of the important pages in the syllabus simplification.

Conclusion

The Leaving Cert Maths course is no joke, especially at Higher Level. The course is designed to be completed over **180 hours**, but it requires many hours of independent work on top of that if you want to do well.

But, with the help of this simplified syllabus and the accompanying checklist, you'll be able to **identify where your strengths and weaknesses lie**, as well as the **topics that you haven't covered in class**, so that you can raise it with your teacher, or seek help outside of school with the likes of ourselves!

If you or someone you know is looking for maths grinds, head over to our website at www.breakthroughmaths.com to book in for a FREE trial!

Best of luck in the exams!

The Breakthrough Maths Team

