

ENGLISH

Write persuasive advertising leaflets to promote a hotel.
Read poems and stories from African culture and use the ideas as a stimulus for our own creative writing.
Read 'Journey to Jo'Burg' and explore the issue of Apartheid.
Debate environmental issues.

ART AND DESIGN

Study the work of the artists Tilly Willis as a stimulus for our sketches and paintings.

HISTORY

Investigate living under Apartheid in Africa and how life has changed for people today.

DESIGN TECHNOLOGY

Design and make a pair of slippers based on an animal theme for the WWF.

MFL

Continue to develop skills in speaking and writing French.

MATHS

Use scales on maps and to calculate distances between places on maps of the world, continents and countries.
Plan a budget for a holiday and a summer party.

SCIENCE

Humans: the body's circulatory system; and the impact of diet, exercise, drugs and lifestyle on the way that our bodies function.
Living things: plant reproduction (including seed dispersal and germination) and the life cycles of insects and animals.

ICT

Use the internet to explore the differences between world climate zones.
Present research using a range of programs.
Use control programs to create an animation.
Write and debug programs.
Create a promotional video.

GEOGRAPHY

Explore a range of environmental issues, including ways in which we impact on our environment and therefore how we can improve the environment in which we live: locally, nationally and globally.
Study a range of the world's climate zones, locating them on a world map.
Research life and living in different African countries.

MUSIC

Listen to music and songs from the African culture.
Compose songs on an environmental theme.

PE

Take part in games from African culture.
Outdoor pursuits at Castle Head.
Play a range of strike and fielding games.
Athletics.
Preparation for Sports Day.

Under Golden Skies