

English

Reading:

- To read an abridged version of Oliver Twist by Charles Dickens as a class.
- To give information about backgrounds of different writers and the literature they produce.
- To begin to build on other's ideas and opinions about a text in discussion.
- To show awareness of the listener through the use of pauses, giving emphasis and keeping an appropriate pace so as to entertain and maintain interest.
- To identify formal and informal language.
- To identify some text type language features. For example, narrative, explanation and persuasion.

Writing

- To plan their writing by discussing and recording ideas.
- To organise paragraphs around a theme.
- To create settings, characters and plot, in narratives.
- To evaluate and edit by: assessing the effectiveness of their own and others' writing and suggesting improvements (self and peer assessment).

Grammar

- To use conjunctions to extend sentences, such as: despite, whereas meanwhile etc.
- To use and punctuate direct speech.
- To use commas after fronted adverbial phrases.
- To replace repeated nouns with appropriate pronouns.
- To use commas after or before phrases and clauses (2 pair sentences)
- To use conjunctions, adverbs and prepositions to express time and cause

Spelling

- To revise Year 4 statutory words.
- To spell words with the ph 'f': sound
- To know the suffixes ssion and cian
- To spell plural possessive apostrophe words
- To practise spelling common homophones

Physical and Mental Development

Tri Golf

- To use basic club control.
- To develop putting and chipping techniques.
- To complete a mini golf course.

Outdoor Adventurous Activities

- To work as part of a team.
- To show tactical awareness.
- Communicate effectively.
- To work in small teams and solve problems.

Mental development

- The power of YET - Growth Mindset.

Expressive Arts and Design

Art (William Morris)

- To produce a line drawing of a Victorian miniature portrait of Queen Victoria.
- To learn about William Morris and some of his artwork produced.
- To sketch in the theme of William Morris - floral patterns.
- To create a final floral design in the theme of William Morris for display.

Music - Blackbird - The Beatles

- To listen with attention to detail and recall sounds with increasing aural memory.
- To play and perform in ensemble contexts, using their voices and playing musical instruments with increasing accuracy,

Y4 Creative Curriculum Planner



Religion

The Way, the Truth, the Life - The Early Christians

- Have the opportunity to know that Jesus made Peter head of the Church and to think about what this means for all Christians.
- Have the opportunity to know that the Church began at Pentecost and to think about what the Holy Spirit is able to do.
- Have the opportunity to know what happened to Stephen.
- Have the opportunity to know what happened to Saul/Paul and to reflect on how God brings good out of evil.
- Have the opportunity to know about the challenges of being an apostle and to reflect on how God worked through Paul and Silas.
- Have the opportunity to know about Paul's missionary journeys and to reflect on Paul's faith and courage.
- To celebrate St George's Day.

Curriculum Enrichment

Trip to Quarry Bank Mill
Disability Awareness Week

Crowning of Our Lady
Y4 Maple Class Assembly

Understanding of the World

History (The Victorians)

- To know the countries that made up the British Empire and how it developed.
 - To know what life was like in a Victorian household.
 - To know about the changes in transport in Victorian Britain.
 - To learn about Victorian inventions and artefacts and how these changed the lives of the Victorians.
- ### Science: (Working Scientifically)
- To ask relevant questions and use different types of scientific enquiries to answer them.
 - To set up simple practical enquiries, comparative and fair tests.
 - To make systematic and careful observations.
 - To gather, record, classify and present data in a variety of ways to help in answering questions.
 - To report on findings from enquiries, including oral and written explanations, displays or presentations of results and conclusions.
 - To use results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions.

Computing (Logo)

- To learn the structure of the language of Logo and to input simple instructions in Logo.
- To use 2Logo to create letter shapes.
- To use the Repeat function in Logo to create shapes.
- To use and build procedures in Logo.

Mathematics

- To describe movements between positions of a given unit to the left/right and up/down.
- To describe positions on a 2D grid as coordinates in the first quadrant.
- To plot specified points and draw sides to complete a given polygon.
- To compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes.
- To estimate, compare and calculate different measures, including money in pounds and pence.
- To solve simple measure and money problems involving fractions and decimals to two decimal place.
- To interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs.
- To solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs.
- To convert between different units of measure [for example, kilometre to metre; hour to minute].
- To estimate, compare and calculate different measures, including money in pounds and pence.