



## Year 1 - Curriculum map

Planned half term	Year 1	Subject focus	Memorable experience	Innovate challenge	Love to Investigate	English	Art & Design	Computing	D&T	Geography	History	Mathematics	Music	PE	PSHE	Science
1	Paws, Claws and Whiskers	Art & Design	Visit from 'Pets at home'	Look after a mystery animal	Can you leap like a frog? What is camouflage for? What can worms sense?	Instructions; Rhymes and poems	Talking about art; Drawing; collage; Model making; Painting; Sculpture; Animal masks and products	Multimedia –graphics Creating a picture for a purpose	Designing labels	Using and making maps; Describing physical features; Locating continents and oceans	Discrete	Discrete	Animal songs	Animal movement	Caring for animals	Animals (including humans); Working scientifically
2	Bright Lights, Big City	Geography	Afternoon tea with the Queen	Marley the meerkat's trip to London	How do you make bread? How does it move?	Labels and captions; Adventure narrative	Discrete	Digital pictures	Understanding where food comes from	Countries and capital cities of the UK (London focus); Using locational language; Using maps; Geographical similarities and differences	The Great Fire of London	Sequencing events	Traditional songs and nursery rhymes	Discrete	Active citizens	Everyday materials
3	Superheroes	Science	Superhero hunt	Save the school from Professor Slime	What can our hands do? Can you be a superhero?	Fantasy narrative; Non-chronological reports	Discrete	E-safety	Mask-making	Discrete	Historical heroes/heroines	Discrete	Discrete	Superhero action Movements; Dance; Agility and strength	Recognising good and bad choices; Keeping safe; Making a positive contribution	Human body-parts and senses; Eating healthy; Working scientifically; The basic structure of common flowering plants
5	Dinosaur Planet	History	Visit 'Bring yer'wellies' for dinosaur themed outdoor learning	Dinosaur museum	Whose poo? Why do we have teeth?	Fact files; Poetry and riddles; Recounts	Large and small-scale modelling	Programming a floor robot;	Discrete	Discrete	Events beyond living memory; Significant individuals - Mary Anning	Measurement	Discrete	Dance; Tactical games	Discrete	Classifying animals
4	Moon Zoom!	D&T	Alien crash scene investigation	Help the alien home	What keeps us dry? How does it feel?	Adverts; Science fiction narrative	Discrete	Create-a-story with audio "Talking book"	Design and make space-themed vehicles; Evaluating toys; Using mechanisms	Satellite images	Significant people - Astronauts	Position and direction	Space-themed songs	Dance	Aspirations and goal setting	Properties of everyday materials; Working scientifically
6	Rio de Vida	Music	Brazilian carnival day	Class carnival	What makes the loudest sound?	Information texts; Postcards	Carnival masks and headresses; Collage	Data / graphs	Carnival instruments; Recipes	Locating countries and cities; Comparing areas of UK with Rio	Discrete	Recognising 2-D shapes	Carnival music; Percussion; song lyrics	Athletics	Special times; Understanding differences; What is fair and unfair?	Discrete