

OBJECTIVE	MILESTONE INDICATORS	BASIC ACTIVITIES	ADVANCED ACTIVITIES	DEEP ACTIVITIES	RESOURCES
<p>Generate a repeating mosaic style pattern of coloured squares on a grid</p> <p>Design mosaic picture / pattern</p> <p>Create mosaic picture</p> <p>Design printing stamps</p> <p>Use stamps to create a repeated design.</p>	<p><b>Art Milestone 2</b>  <b>To develop ideas</b>                      Develop ideas from starting points throughout the curriculum.                      Collect information, sketches &amp; resources.                      Adapt &amp; refine ideas as they progress.                      Explore ideas in a variety of ways.                      Comment on artworks using visual language.</p> <p><b>To master techniques-collage</b>                      Select &amp; arrange materials for a striking effect.                      Ensure work is precise.                      Use coiling, overlapping, tessellation, mosaic &amp; montage.</p> <p><b>To take inspiration from the greats (classic &amp; modern)</b>                      Replicate some of the techniques used by notable artists, artisans &amp; designers.                      Create original pieces that are influenced by studies of others.</p> <p><b>To master techniques-print</b>                      Replicate patterns observed in natural or built environments.                      Make printing blocks.                      Make precise repeating patterns.</p> <p><b>Milestone 3</b>  <b>To develop ideas</b>                      Develop &amp; imaginatively extend ideas from starting points throughout the curriculum.                      Collect information, sketches &amp; resources &amp; present ideas imaginatively in a sketch book.                      Use the qualities of materials to enhance ideas.                      Spot the potential in unexpected results as work progresses.                      Comment on artworks with a fluent grasp of visual language.</p> <p><b>To master techniques-collage</b>                      Combine visual &amp; tactile qualities.                      Use ceramic mosaic materials &amp; techniques.</p> <p><b>To take inspiration from the greats (classic &amp; modern)</b>                      Give details (including own sketches) about the style of some notable artists, artisans &amp; designers.                      Create original pieces that show a range of influences &amp; styles.</p> <p><b>To master techniques-print</b>                      Create an accurate pattern, showing fine detail.                      Use a range of visual elements to reflect the purpose of the work.</p>	<p>Repeat basic pattern using examples.</p> <p>Use examples to create a design</p> <p>With support, use mosaic tiles to create design.</p> <p>With support, make printing stamps out of clay.</p> <p>Create a basic repeated design.</p>	<p>Create own repeated pattern.</p> <p>Design own picture / pattern in the Roman style.</p> <p>Use mosaic to create design.</p> <p>Make printing stamps in the style of Roman art.</p> <p>Create a complex repeated design.</p>	<p>Design contrasting patterns for corners &amp; sides of a page.</p> <p>Design own picture / pattern with ref to materials available.</p> <p>Manipulate tiles to create a more complex design.</p> <p>Use the clay to make embossing &amp; debossing moulds.</p> <p>Use reflection &amp; translation in the repeated design.</p>	<p>IW PowerPoint &amp; pictures, copy of pictures, square paper, felt-tips, black / white card, mosaic tiles, IW design pictures, large card, PVA glue, clay, plastic knives paint</p>

<p>Grip technique Timing &amp; striking</p>	<p><b><u>PE - Games</u></b> <b><u>Milestone 2</u></b> Strike a ball &amp; field with control. Choose appropriate tactics to cause problems to the opposition.</p>	<p>Hold the racket correctly.</p>	<p>Drop &amp; hit.</p>	<p>Hit the ball with control.</p>	<p>Rackets, balls, nets, cones</p>
<p>Forehand &amp; backhand</p>	<p>Follow the rules of the game &amp; play fairly. Lead others &amp; act as a respectful team member. <b><u>Milestone 3</u></b> Work alone, or with team mates in order to gain points or possession.</p>	<p>Hit using forehand &amp; backhand.</p>	<p>Control the shot.</p>	<p>Maintain a rally.</p>	
<p>The serve Mini games</p>	<p>Strike a bowled or volleyed ball with accuracy. Use forehand &amp; backhand when playing racket games. Choose the most appropriate tactics for a game. Uphold the spirit of fair play &amp; respect in all competitive situations.</p>	<p>Hit the ball when serving.</p>	<p>Control the ball when serving.</p>	<p>Use serves in mini-games.</p>	
<p>Play games</p>	<p>Lead others when called upon &amp; act as a good role model within a team.</p>	<p>Participate in tennis games.</p>	<p>Control shots.</p>	<p>Make appropriate shot selection.</p>	