

Lyminster Primary School

Design Technology Progression skills

Programme of Study	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Design	<p>Begin to understand the development of existing products: What they are for, how they work, materials used.</p> <p>Understand how to identify a target group for what they intend to design and make based on a design criteria.</p> <p>Begin to draw on their own experience to help generate ideas and research conducted on criteria.</p>	<p>Learn about the development of existing products: what they are for, how they work, materials used.</p> <p>Identify a purpose for what they intend to design and make. Understand how to identify a target group for what they intend to design and make based on a design criteria.</p> <p>Start to generate ideas by drawing on their own and other people's experiences.</p>	<p>Begin to learn about and understand how well products have been designed, made, what materials have been used and the construction technique</p> <p>Identify a purpose and establish criteria for a successful product.</p> <p>With growing confidence generate ideas for an item, considering its purpose and the user/s.</p>	<p>Learn about inventors, designers, engineers, chefs and manufacturers who have developed ground-breaking products.</p> <p>Start to generate ideas, considering the purposes for which they are designing- link with Mathematics and Science.</p>	<p>Begin to use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose.</p> <p>Start to generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional diagrams, prototypes.</p>	<p>Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose.</p> <p>Generate, develop, model and communicate their ideas through discussion, annotated sketches, cross-sectional and exploded diagrams, prototypes, pattern pieces.</p>

	<p>Begin to develop their ideas through talk and drawings.</p> <p>Start to suggest ideas and explain what they are going to do.</p> <p>Make templates and mock ups of their ideas in card, paper or using ICT.</p>	<p>Develop their ideas through talk and drawings (with simple labelled parts).</p> <p>Begin to develop their design ideas through discussion, observation, drawing and modelling.</p> <p>Make templates and mock ups of their ideas in card, paper or using ICT.</p>	<p>Begin to explain their choices of materials and components through discussion and labelled drawings</p> <p>Order the main stages of making a product.</p> <p>Make simple prototypes to 'try out' their design.</p>	<p>Confidently make labelled drawings from different views showing specific features.</p> <p>Develop a clearer idea of what has to be done, planning how to use materials, equipment and processes and being able to explain their choices according to function and aesthetics.</p> <p>Make prototypes to help assess and evaluate their original design.</p> <p>When planning, consider the views of others, including intended users, to improve their work.</p>	<p>Draw up a specification for their design- link with Mathematics and Science.</p> <p>Plan the order of their work and with growing confidence select appropriate materials, tools and techniques.</p> <p>Start to understand how much products cost to make, how sustainable and innovative they are and the impact products might have.</p> <p>Begin to suggest alternative methods of making, if the first attempts fail.</p>	<p>Draw up a detailed specification for their design- link with Mathematics and Science.</p> <p>Plan the order of their work, choosing appropriate materials, tools and techniques.</p> <p>Analyse how much products cost to make, how sustainable and innovative they are, the impact products have beyond their intended purpose.</p> <p>Suggest and try out alternative methods of making if the first attempts fail.</p> <p>Identify the strengths and areas for development in their ideas and products.</p>

<p>Make and Technical Knowledge</p>	<p>Begin to make their design using appropriate techniques.</p> <p>Explore using tools e.g. scissors and a hole punch safely.</p> <p>With support measure, mark out, cut and shape a range of materials.</p> <p>With support assemble, join and combine materials and components together using a variety of temporary methods e.g. glues or masking tape.</p> <p>Explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products.</p>	<p>With support, begin to select tools and materials; use correct vocabulary to name and describe them.</p> <p>With support, learn to use hand tools safely and appropriately.</p> <p>With help measure, mark out, cut and score with some accuracy.</p> <p>Start to assemble, join and combine materials and components in order to make a product.</p> <p>Demonstrate how to cut, shape and join fabric to make a simple product. Use basic sewing techniques with support.</p>	<p>Select tools and techniques for making their product.</p> <p>Begin to work more independently with simple tools.</p> <p>Measure, mark out, cut, score and assemble components with more accuracy.</p> <p>Assemble, join and combine materials and components in order to make a product.</p> <p>Begin to understand that mechanical systems such as levers and linkages or pneumatic systems create movement.</p>	<p>Select a wider range of tools and techniques for making their product safely.</p> <p>Work with a range of tools safely and more accurately.</p> <p>Begin to measure and mark out, cut, score and assemble components with more accuracy.</p> <p>Start to join and combine materials and components more accurately in temporary and permanent ways.</p> <p>Demonstrate how to measure, pin, cut and join fabric with some accuracy. Sew using a range of different stitches.</p>	<p>Select appropriate tools and techniques e.g. cutting, shaping, joining and finishing, more accurately.</p> <p>Work with a wider range of tools safely and accurately.</p> <p>Know how to measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques.</p> <p>Join and combine materials and components accurately in permanent ways, with more independence.</p> <p>Understand how mechanical systems such as cams, pulleys or gears create movement. Understand that mechanical and electrical systems have an input, process and output.</p>	<p>Confidently select appropriate tools, materials, components and techniques.</p> <p>Confidently use a wide range of tools safely and accurately.</p> <p>Confidently measure, mark out, cut and shape a range of materials, using appropriate tools, equipment and techniques.</p> <p>Construct products using permanent joining techniques independently. Assemble components to make working models.</p> <p>More confidently measure, pin, cut and join a range of materials with accuracy. Select and use a range of appropriate stitches.</p>
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Evaluate	<p>Through discussion, start to evaluate their product by discussing how well it works in relation to the purpose (design criteria).</p>	<p>With support and through discussion, simple text and drawings, evaluate their product against their design criteria.</p>	<p>Start to evaluate (through talk and writing) their product against original design criteria <i>e.g. how well it meets its intended purpose</i></p>	<p>Evaluate their product carrying out appropriate tests, writing up their findings.</p>	<p>Through more detailed writing and drawings, evaluate their product against the original design specification and by carrying out tests.</p>	<p>Evaluate their product against their original criteria, identifying strengths, areas for development, and carrying out appropriate tests. Record their evaluations using labelled drawings, suggesting how</p>

	<p>When looking at existing products explain what they like and dislike about products and why.</p> <p>Begin to evaluate their products as they are developed, identifying strengths and possible changes they might make.</p>	<p>Look at a range of existing products explain what they like and dislike about products and why.</p> <p>Start to evaluate their products as they are developed, identifying strengths and possible changes they might make. Talk about their ideas, saying what they like and dislike about them.</p>	<p>Begin to disassemble and evaluate familiar products.</p> <p>With support, evaluate the key designs of individuals in design and technology that has helped shape the world.</p> <p>With support, evaluate during and at the end of the assignment.</p>	<p>With support, disassemble and evaluate familiar products and consider the views of others to improve them.</p> <p>Begin to evaluate the key designs of individuals in design and technology that has helped shape the world.</p> <p>Start to evaluate their work both during and at the end of the assignment.</p>	<p>Begin to disassemble, explore and evaluate products linked to their own assignment.</p> <p>Evaluate the key designs of individuals in design and technology that has helped shape the world.</p> <p>Evaluate their work both during and at the end of the assignment. Begin to evaluate it personally and seek evaluation from others.</p>	<p>they could be improved.</p> <p>Disassemble, explore and evaluate products linked to their own assignment.</p> <p>Evaluate in more depth the key designs of individuals in design and technology that has helped shape the world.</p> <p>Evaluate in more detail their work both during and at the end of the assignment.</p>
<p>Cooking and Nutrition</p> <p><i>This should be integrated into the above strands so that pupils</i></p>	<p>Begin to understand that all food comes from plants or animals. Explore the understanding that food has to be farmed, grown elsewhere (e.g. home) or caught.</p>	<p>Understand that all food comes from plants or animals. Know that food has to be farmed, grown elsewhere (e.g. home) or caught.</p>	<p>Start to know that food is grown, reared and caught in the UK, Europe and the wider world.</p>	<p>Understand that food is grown, reared and caught in the UK, Europe and the wider world.</p>	<p>Understand that food is grown, reared and caught in the UK, Europe and the wider world. Begin to understand that seasons may affect the food available. Understand how food is processed into ingredients that can be eaten or used in</p>	<p>Know that food is grown, reared and caught in the UK, Europe and the wider world. Understand that seasons may affect the food available. Understand how food is processed into ingredients that can be eaten or used in</p>

<p><i>still have opportunities to research, design and make, use tools and skills and evaluate for a food based product.</i></p>	<p>Start to understand how to name and sort foods into different groups and that these different groups have different 'jobs' to keep us healthy.</p> <p>Know how to prepare simple dishes safely and hygienically, without using a heat source with support.</p> <p>Know how to use techniques such as cutting, peeling and grating with support.</p>	<p>Understand how to name and sort foods into groups eg. in 'The Eat well plate' and know that everyone needs to eat a range of foods from different groups to keep them healthy.</p> <p>Demonstrate how to prepare simple dishes safely and hygienically, without using a heat source.</p> <p>Demonstrate how to use techniques such as cutting, peeling and grating.</p>	<p>Start to understand that a healthy diet is made up from a variety and balance of different food and drink from the food groups.</p> <p>Begin to know that to be active and healthy, food and drink are needed to provide energy for the body.</p> <p>Understand how to prepare and cook a variety of predominantly savoury dishes safely and hygienically including, where appropriate, the use of a heat source with support.</p> <p>Begin to understand how to use a range of techniques such as peeling, slicing, grating, mixing, spreading.</p>	<p>Know that a healthy diet is made up from a variety of food and drink, as depicted in 'The Eat well plate' Know that to be active and healthy, food and drink are needed to provide nutrients for the body.</p> <p>Know how to use a range of techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading.</p> <p>Understand how to prepare and cook a variety of predominantly savoury dishes safely and hygienically including, where appropriate, the use of a heat source with support.</p>	<p>cooking.</p> <p>Begin to understand that different food and drink contain different substances – nutrients, water and fibre – that are needed for health.</p> <p>Know how to prepare and cook a variety of predominantly savoury dishes safely and hygienically including, where appropriate, the use of a heat source with support.</p> <p>Start to understand how to use a range of techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading, baking.</p>	<p>cooking.</p> <p>Know different food and drink contain different substances – nutrients, water and fibre – that are needed for health.</p> <p>Know how to prepare and cook a variety of predominantly savoury dishes safely and hygienically including, where appropriate, the use of a heat source.</p> <p>Understand how to use a range of techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading, baking and decorating.</p>
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