

In Y1 your child will be taught to sequence events in chronological order (using language for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening) and to recognise and use language relating to dates, including days of the week, weeks, months and years. They should be able to tell the time to the hour and half past the hour.

In Y2 they will be taught to compare and sequence intervals of time and to tell and write the time to five minutes, including quarter past/to the hour. They should know the number of minutes in an hour and the number of hours in a day.

Make sure your child knows the date of their birthday. Talk about dates of other important events (like your birthday!). Use a calendar to see when these dates are coming up. Can they count how many months, or weeks, or days until their next birthday?



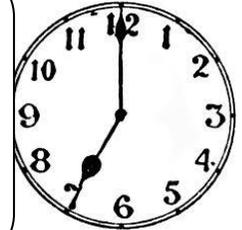
Learning about time includes knowing about the days of the week, the months of the year and the seasons in order. Try saying them backwards! Expect your child to use words like yesterday, tomorrow, next week etc accurately.



Look at digital clocks and timers in your house. How many can you find and how do they work? Is there a timer on the TV? Or the microwave? Or the heating?

We teach the children that a clock has two number lines. One counts the hours and one counts the minutes. A clock needs two hands, one for each number line! At half past, we never say that the minute hand is pointing to the 6 because it isn't, it's pointing to 30 on its own number line.

Look at the clock together at home- teach your child to recognise bedtime or other important times in your routine, maybe by putting a sticker on the clock face



Do some cooking and talk about how long your food will take to cook. Use the clock to check when it's ready. Talk about how long activities will take, like going swimming or having tea with a friend. "You can stay at your friend's house for 2 hours and I'll pick you up at 5 O'Clock"



Play the one minute challenge. How many times can you jump, or throw and catch a ball in 1 minute? Or time how long it takes to run around the park, or tidy up! Maybe offer a reward if they can tidy toys and get ready for bed within a time limit! Try using a timer on your Smart phone; let them see how it works

TIME

