

Phonic Games to play.

Oral Blending games

Robotic talking

Words are made up from sounds and children need to be able to hear these sounds individually. Sometimes when you are playing you can say words as if you were a robot (saying the sounds separately) and see if your child can work out what you are saying. Stick to short simple words that only have a few sounds in them. Make sure you are saying the letter sounds (p-i-g) not the letter names (pee-eye-gee). E.g.

S-t-o-p at the curb.

Lets g-o.

Pass me a f-or-k.

Point to your t-ee-th.

Hop like a f-r-o-g.

As your child becomes familiar with this robot talking, see if they can say words in robot talk themselves.

Count the sounds

Ask your child to tell you how many sounds there are in words. Remind them that sometimes 2 or 3 letters together only make 1 sound. For example in the word 'play' there are 4 letters but only 3 sounds: **p - l - ay**

Catch Me Out!

Say the names of objects and give them the wrong sound at the beginning, middle or end. See if your child can tell you what's wrong.

Playing with words

Encourage your child to sound out the word as you change it from mat to fat to sat; from sat to sag to sap; and from sap to sip.

Rhyming partners

Say a simple word. Your child has to think of a word that rhymes. Then you have to say a different word that rhymes, and so on. The first person who passes is the loser and the other scores a point.

Phoneme recognition games

I spy

Say the rhyme 'I spy with my little eye something beginning with _____' allow your child plenty of opportunities to guess what you have chosen, for example, 'something beginning with t' could be a tree, toy, tent or train.

Bingo

Write some of the letters into the spaces on card or paper. The 'bingo caller' says each letter in turn and the players cover the letter up. The winner is first to fill their board. To make this game easier for new readers, show them the letter for them to match.

Matching pairs

You will need: Small pieces of card or paper with the words your child is currently learning written on each. Each word will need to be written twice so you can search for a matching pair. Turn all the cards face down on the table. And take turns to turn over two. When a matching pair is found that player can keep them. The winner is the person with the most pairs at the end of the game.

Snap

You will need: Small pieces of card or paper with the words your child is currently learning written on each. Shuffle up the cards and share them out. Each player takes turns to turn over their card, put it down and read the word. If it matches the previous card played, the first person to notice shouts 'snap!' and wins the pile. This game is best used to practice words your child knows fairly well, rather than new ones, as it's quite fast-paced.

Once your child knows a word reliably, you can take it out of the current pack of cards and bring in a new word. Every so often, play a game with the 'old' cards, so that your child doesn't forget them. It's a good idea to try and discard a known word and add a new word every day, once your child is getting the hang of learning new words.