

BROCKHOLES CE (C) J&I - OVERVIEW OF THEMATIC PLANNING

| | | |
|---|--|---|
| <p>Literacy / Numeracy Links</p> <ul style="list-style-type: none"> • Using a 12 hour clock. • Using a 24 hour clock. (linked to time zones) • Non-fiction reports • Recount • Stories from other cultures. | <p>History</p> <ul style="list-style-type: none"> • Understanding where the Saxons came from and who they were. • Where the kingdoms of the Saxons were. • What a Saxon settlement was like. • Anglo Saxon religion • The Mystery of Sutton Hoo • Saxon Hillforts • Saxon Armour • Look at Beowulf, King Arthur and Alfred the Great. | <p>Geography</p> <ul style="list-style-type: none"> • Naming and locating different counties and cities in the UK • Discussing human geography in the UK |
| <p>PHSCE / RE</p> <p>What faiths make up our community?</p> | <p>Year: 4 Autumn Term 2015</p> <p>Theme : Anglo Saxons</p> | <p>PE</p> <ul style="list-style-type: none"> • Rugby • Netball |
| | | <p>Music</p> <ul style="list-style-type: none"> • Playing in solo or ensemble contexts. • Playing musical instruments with increasing accuracy, fluency, control and expression. |
| <p>DT / Art</p> <ul style="list-style-type: none"> • Building of a Saxon model village. | <p>Science</p> <ul style="list-style-type: none"> • Difference between natural and man-made. • identify common appliances that run on electricity • Construct a simple series electrical circuit, identifying and naming its basic parts. | <p>Computing</p> <ul style="list-style-type: none"> • Begin using variables to keep time or keep a score in a game. • E-Safety • To research subjects using the internet. |