

Overview of Games Curriculum

Year 3

Unit 1

Invasion Games - Ball Skills

- Passing and dribbling in different ways.
- Dribbling, passing and retrieving with feet.
- Sequence passing.
- Signalling for a ball.
- Possession.
- Co-operative and competitive games.



Unit 2

Creative Games Making

- Development of spatial awareness and mobility.
- Selecting, applying and developing previously learned skills in a game situation.
- Decision making about rules, equipment and scoring.

Unit 3

Net/Court/Wall Games

- Feeding and throwing skills.
- Aiming for accuracy.
- Throwing and striking a ball with a hand or apparatus.

Unit 4

Striking/Fielding Games

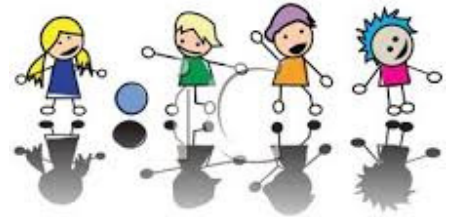
- Throwing and catching - over arm, under arm, different speeds etc.
- Fielding skills.
- Accurate throwing skills.
- Striking skills along the ground and in the air.
- Co-operative and competitive games.

Year 4

Unit 1

Net/Court/Wall Games

- Aiming for accuracy.
- Hitting a ball to develop technique, consistency and accuracy.
- Use of a net.
- Throwing and striking a piece of apparatus.



Unit 2

Problem-Solving and Inventing Games

- Problem solving and open games making.
- Selecting, applying and developing previously learned skills in a game situation.
- Decision making about rules, equipment and scoring.

Unit 3

Invasion Games

- Small games, e.g. 3 V 3
- Sending, passing, throwing and kicking different apparatus of different sizes.
- Send, receive, gather and keep possession.
- Travelling with a ball.
- Develop dodging, marking, signalling, intercepting and possession.
- Passing and moving.
- Teamwork and cooperation.
- Defence and attack.

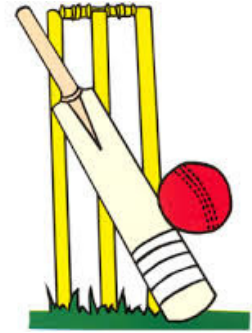
Unit 4

Striking/Fielding Games

- Developing fielding skills to confidently collect high, low and short deliveries.
- Accurate throwing skills for both over arm and under arm.
- Striking and fielding techniques.
- Co-operative and competitive mini games.

Year 5

No Unit 1 - Year 5 Swimming Lessons



Unit 2

Invasion and Target (Ball handling)

- Develop moving and passing.
- Principles of attack - possession and dodging.
- Principles of defence - marking and interception.
- Move, receive, pivot, pass.
- Pass accurately and quickly in different directions and signal for the ball.
- Attacking and defensive strategies.

Unit 3

Invasion Games (implement and kicking)

- Hockey skills.
- Dribbling, kicking and controlling.
- Safe tackling.
- Pass - move - receive.
- Dodge - move - fall back.
- Co-operative and competitive mini games.

Unit 4

Striking/Fielding Games

- Further develop and extend catching skills.
- Further develop different aspects of fielding.
- Accurate throwing skills for distance, speed and accuracy.
- Develop bowling techniques.
- Create games involving striking and fielding.
- Play mini games to develop skills and technique.



Year 6

Unit 1

Implement and Kicking (Hockey and Soccer)

- Take part in small sided games which are either mini versions or develop the skills required.
- Tactical awareness and development.
- Develop skills under pressure.
- Attacking and defensive play using skills, strategies and tactics to outwit their opponent.

Unit 2

Net/Wall/Court (Volleyball and Tennis)

- Take part in small sided games which are either mini versions or develop the skills required.
- To use a racket appropriately.
- To learn specific skills and tactics for volleyball.
- To work within a court area.
- To aim the ball at a target area.

Unit 3

Striking/Fielding Games

- Take part in small sided games which are either mini versions or develop the skills required.
- Play games using the skills taught in rounders and cricket.
- To take the role of the batter, bowler, wicket keeper and fielder.
- Develop bowling techniques.

Unit 4

Invasion Games (Netball/Basketball/Rugby)

- Take part in small sided games which are either mini versions or develop the skills required.
- Play the appropriate rules for the different games.