

English

Use persuasive writing to create advertisements for animals homes and for holidays in different locations.

Read stories from other cultures and retell them orally.

Retell stories from other cultures using taught grammar, including fronted adverbials (Suddenly..., In the dead of night..., On a misty mountain...)

Write Haiku poems about weather around the world.

Maths Multiplying and dividing by 10 and 100, noticing how the digits move to the left or right.

To develop an understanding of the relationship between multiplication, division and fractions.

Solve money problems involving fractions and decimals.

Recognise equivalent fractions.

To continue to learn times tables by heart, focussing on quick recall.

To write tenths and hundredths and fractions and decimals and to add and subtract fractions.

Science Recognise that living things can be grouped in a variety of ways.

Explore and use classification keys.

Learn about changes in environments and how that affects living things.

Learn about food chains, identifying producers, predators and prey.

Compare and group different kinds of rocks.

Learn how fossils are formed.

Recognise that soils are made from rocks and organic matter.

Art /DT

Learn about great artists from history and around the world.

Respond appreciatively to different styles of painting.

Increase awareness of different kinds of art.

Geography/History Locate countries on a world map and discuss the characteristics of different habitats.

Learn about and compare the physical and human features of Bedfordshire and the Isle of Wight.

Develop and improve their mapping skills and learn to read atlases and road maps.

Understand how land-use has changed over time.

PE Improve our attacking and defending skills in hockey, focussing on control as well as speed. Work in pairs and groups in Gymnastics to create balances, including counter balances.

PSHE

Through philosophical enquiry we will be exploring our school Values and following themes of Going for Goals and Good to Be Me.

Languages

Learning French vocabulary for members of the family, pets and farm animals.

Music Animal Magic Theme - Listen with appreciation to recorded music and discuss the effects of it using musical terms – pitch, volume, timbre, rhythm, tempo. Improvise and compose musical pieces using percussion and dance.

Computing

To use variables in coding lessons to keep track of the score in a game.

Learn how to debug a program.

Use different software to improve, edit and present their written work in a variety of ways.

To use search engines online and evaluate the usefulness of the results and content.

‘What a Wonderful World’

Spring Term

Year 4

