



Art and Design Assessment

Produce Creative Work	Know about Great Artists, Craft Makers and Designers	Craft and Design Techniques	Evaluate and Analyse Work
<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to explore and record their ideas through painting, artefacts and experiences.	<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to describe what they think and feel about the work of a chosen artist, craft maker and designer.	<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to begin to use drawing, painting, sculpture and other art, craft and design techniques to explore the use of line, texture, colour, shape to create different effects, e.g. to apply acrylic paint thickly to add texture.	<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to describe some of the art and design techniques they have used in their work, e.g. painting, collage, printing, drawing and sculpture.
<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to talk about their ideas and the choices they have made e.g. chosen tools, media, materials	<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to begin to talk about the style of a chosen artist, craft maker or designer.	<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to begin to demonstrate control of given tools and materials to create a desired effect, e.g. change the size of brushes in a simple graphics package	<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to talk about the features they like in their own work and in the work of others.
<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to work creatively e.g. with a range of media on different scales.			<input type="radio"/> <input type="radio"/> <input type="radio"/> To be able to talk about what they might change in their own work.

Name:

Class: