

GRANGE PRIMARY SCHOOL - SCHOOL JOURNEY
Essential clothes for the five days

(Please make sure that the belongings of your child are clearly labelled with their name and school)

Sleeping bag (and blanket if cold)

Pillow (a jersey stuffed inside a pillowcase makes a good substitute)

Washing kit (no aerosol deodorant sprays please, only roll-on)

At least two towels

Sleeping gear (pyjamas, nightdress, plus sweater/tracksuit in cold weather)

Numerous changes of clothes

At least two thick sweaters

At least two pairs of old trousers (not jeans), one for activities and one for evenings)

Tracksuit (at least two pairs of bottoms)

Shorts (in warm weather)

Sports/t-shirts (lots)

Thick and thin socks

At least two pairs of trainers (one specifically for 'wet activities'.)

Anorak or waterproof jacket (only if you have them)

Woolly hat and gloves (for early or late season)

Several strong, clear plastic bags (for wet or spare clothes)

Torch and batteries (tent accommodation only)

Swimwear

Sunhat and suntan lotion.

Evening wear should be casual with regard to evening games, walks and activities, with the possible exception of the last night disco.

Please limit luggage to one manageable case/bag per child plus one small hand bag only. A list of contents taped to the inside of the lid may be useful. A small bag to carry lunch and journey pastimes will also be useful on excursions.

Extras

Camera and film. If the need for a second film is anticipated please provide this as it is an expensive item to come out of pocket money. Do not send mobile phones or expensive cameras (disposable cameras are ideal).

Felt pens, biros, colours and pencils, for daily diary.

A stamped addressed postcard for 'safe arrival' writing home.

Quiet (non electronic) games for coach journey and early risers e.g. books, magazines, puzzle books, comics, cards, board games.

Travel sickness pills should be taken before departure and pills for the return journey should be handed to a teacher at departure, clearly named and with full written instructions. Medications needed during the week, with name and full

instructions should be handed to a member of **staff when you arrive Monday morning.**

The school is not responsible for any personal belongings. If items are lost the activity centre should be contacted on return.

ACTIVITIES

While at Boreatton Park, the pupils will be taking part in a range of activities. Brief descriptions of the activities we will be doing are as follows:

1. Abseiling

Pupils learn how to lower themselves down the purpose-built towers, which are up to 45 ft. in height.

2. Archery

Bows of varying sizes are used, together with 4 ft. targets, finger tabs and arm guards. Strict discipline is always observed.

3. Challenge Course

Involves climbing nets, tunnels and solid timber obstacles. This course calls for agility and teamwork.

4. High Ropes Course

An exhilarating activity designed to develop trust and co-operation. It tests balance and skill, pupils rely on support from their fellow pupils to complete the course. All those involved wear safety harnesses, safety ropes and helmets.

5. Kayaking

Kayaking will take place on a lake, not a river. Pupils will learn different strokes and skills using a combination of games and instruction on-shore and afloat.

6. Motor Sports

An opportunity to handle all-terrain four-wheeled vehicles. Progress is gradual and initial instructions are followed by a closely monitored test drive. Racing is not permitted. Protective pads and BS crash helmets are worn.

7. Raft building

Basic equipment and some useful hints are provided by the instructor. The team builds a raft to carry them across the water.