

Design and Technology

Design and technology comprises of four major processes.

1. Focused practical activities- children learn the basic skills such as measuring, cutting, joining etc.
2. Designing and planning- children make careful plans considering materials and equipment.
3. Make and finish- children create their final product in accordance with their plan.
4. Evaluation- children are given chance to evaluate their final product and to discuss what they feel is successful about their final product and what changes they would make if they were to attempt it again.