

MULTIPLICATION STAR SHIPS

Multiplication Star Ships is played in the same way a 'Battleships'.

1.

To begin, both players sit opposite each other, they need a barrier to prevent them from seeing each other's game board (or they can sit back to back).

They secretly plot all of their ships by drawing an outline of each ship on the grid according to its size and shape. Each player must plot all 6 ships in different locations, Star Ships may not overlap.



2.

Next, players take turns firing upon the enemy by calling out targets (in the normal game, a target would be a co-ordinate like G-5). In this version a coordinate is given by stating the product of and two multiples.

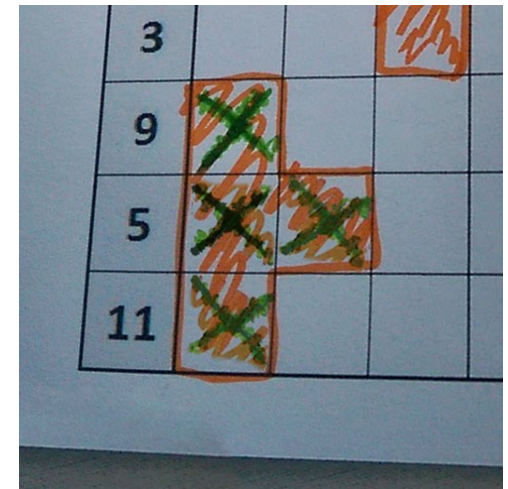
For example: **8x8 is 64**. Players mark the shot as a hit (X) or a miss (O) on an enemy ship grid according to the other player's reply.



3.

When your enemy fires upon you, answer hit or miss, according to their shot. Mark your hit ships with an X on the "my ships" grid.

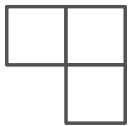
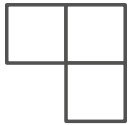
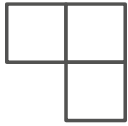
When a ship is completely destroyed, you must inform your opponent.



The first person to sink all of the enemy ships wins the game.

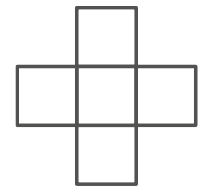
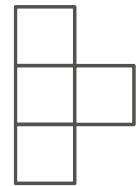
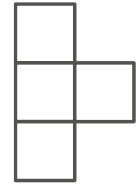
MULTIPLICATION STAR SHIPS

MY SHIPS



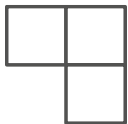
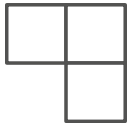
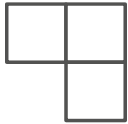
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MY SHIPS

