

CLASS 3 CURRICULUM MAP 2018-2019 (CYCLE 2)

Cross-curricular links to computing are shown in blue (e-safety is taught through all curriculum subjects)
Online safety is taught through all curriculum subjects. These links are shown in green.

	Science	Geography	History	DT	Art	PSHCE E-Safety	PE	French	RE	Music
Aut 1 TOPIC: Let's Pretend!	Animals including humans Digital Exploration	Different ways of life and occupations around the world Digital exploration Multimedia	Famous people throughout History Different ways of life and occupations Digital exploration	Experimenting with a range of materials and textures Digital Imagery	Experimenting with a range of materials and textures Digital Imagery My creative work (Information Literacy; Creative Credit and Copyright)	New beginnings/ Safer, healthier lifestyle Feeling safe Smartie the Penguin (internet safety)	Games & Dance Multimedia Digital Imagery	Skills as appropriate to year group & ability, as per long-term plan Music & sound Multimedia	How do we show we care for others?	Performing, composing, appraising, listening and applying knowledge and understanding through singing and instruments Music & sound
Aut 2 TOPIC: Buzz Lightyear Saves the World	Everyday materials Digital Exploration Communication and collaboration		Toys from the past Digital exploration Multimedia Sorting toys in alphabetical order in a shop (Information Literacy) A personal shop window (Keep it Private)	Puppets Digital Imagery Multimedia Making masks and creating an avatar ((Relationships and communication)	Experimenting with a range of materials and textures Digital Imagery	Charity and money	Games & Gym Multimedia Digital Imagery		How and why do we celebrate special times? Minor focus of Christmas, plus Hindu celebration of Diwali	
Spr 3 TOPIC: Rumble in the Jungle	Plants & Animals including humans (in the Jungle) Digital Exploration Communication and collaboration	In the Jungle Digital exploration Multimedia		3D models Digital Imagery	Patterns, prints & colours of the jungle Digital Imagery	Aims and goals	Games & Gym Multimedia Digital Imagery		Who is a Muslim and what do they believe?	
Spr 4 TOPIC: On the Farm	Animals including humans & seasonal changes Multimedia	Farms Communication and collaboration Multimedia	Farm life in the past Our History Digital exploration	Produce from the farm – farm to fork Digital Exploration Digital Imagery Multimedia	Seasonal colours Mixed media Digital Imagery	Bullying and resolving conflicts/ People who help us Being kind (relationships and Communication)	Games & Dance Multimedia Digital Imagery		In what way is a mosque important to believers?	
Sum 5 TOPIC: Beastly Bugs & Creepy Crawlies	Animals including humans Digital Exploration Digital Imagery Communication and collaboration Multimedia Data Handling	Our locality Digital Imagery Communication and collaboration Staying safe in the village/ wider community (Internet safety)		3D models Digital Imagery	Drawing insects Digital Imagery	Changes and RSE Being kind (relationships and Communication)	Games & Athletics Digital Imagery		What can we learn from creation stories?	
Sum 6: TOPIC: A Tangled Tale	Everyday materials Digital Exploration	Castles Digital exploration	Kings & Queens Digital exploration Multimedia	3D models Digital Imagery	Still life drawing and painting Digital Imagery	Changes	Games & Athletics Digital Imagery		Who is an inspiring person and why? Gandhi	