

Literacy (incl role play/drama)

English Stories by the same author- Francesca Simon Horrid Henry

Children will be reading Horrid Henry stories. This will include writing book reviews; comparing stories and expressing which stories they prefer; using the internet to find out more about the author; responding imaginatively through drama; plan and write their own Horrid Henry story.

Horrid Henry loves playing 'Pirates'. He wants Year 2 to help him find out all about Pirates and will leave Year 2 letters for them to investigate.

Role play Pirate Ship

Physical Development

P.E Sports Academy

Team Games Children will have the opportunity to work in a team when playing games. This will focus on the importance of working together, taking turns and sharing during team games.

Visits

No visits this half term.

Creative development

Art Children will be painting pictures of Horrid Henry and the characters in the stories.

D.T Children to design, make and evaluate a pirate ship.

Theme –Year Group- 2 Term- Spring 1

Chosen writing genre – Narrative Stories by the same author Horrid Henry

PSHE (incl circle time)

Circle time Friend of the Week. Through discussion children will choose who they would like to be Friend of the Week and give reasons for their choices.

Circle Time Children will discuss the importance of friendships, being kind to each other and making the right choices. (Linked to the Horrid Henry stories)

Knowledge and understanding (incl IT)

Science Use Everyday Materials

Children will be identifying and comparing the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. They will investigate how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

Computing Routes; Controlling a floor turtle. Children will have the opportunity to use the floor turtle and ICT to control devices to follow instructions. Children will be investigating how to make the roamer and ICT Programme move, program instructions and to discuss different directions.

Geography Children to find out about maps and mapping. Children to research and make a treasure map. Children to investigate oceans and continents that they could travel to on a pirate ship.

History Children to find out facts about pirate ships and pirates. Children will research a famous pirate.

History of Gaming Children will find out about the history of computing and gaming. This will include sorting game consoles from the past to present day, make comparisons between past and present games and games consoles.

Numeracy

Children will be looking at:
Number Multiplication and Division
Measure- Money

