

CYCLE B (2018-2019)

Autumn 1a – Toys	Autumn 1b – Welcome to the big top.	
<p>Literacy: Dogger Retell the story (1 week) Setting description of Fayre (1week) Rewrote the story with own toy (1 week) APP Stanley’s Stick Rewrote the story with what stick can do (1 week) Toy story Character description Buzz (1 week) Letter from Buzz (1 week) Setting description APP –Sid’s back garden (1 week)</p> <p>History: Toys from the past</p> <ul style="list-style-type: none"> Know about the changes within living memory. Where appropriate, these should be used to reveal aspects of change in national life. <p>DT: Wind-up toy Design</p> <ul style="list-style-type: none"> design purposeful, functional, appealing products for themselves and other users based on design criteria <p>Make</p> <ul style="list-style-type: none"> select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] <p>Evaluate</p> <ul style="list-style-type: none"> explore and evaluate a range of existing products evaluate their ideas and products against design criteria <p>Technical Knowledge</p> <ul style="list-style-type: none"> explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products 	<p>Trip: Banbury Toy Museum/ Toy day</p> <p>Science: <i>Uses of everyday materials</i></p> <ul style="list-style-type: none"> Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching. <p>RE: What do Christian and Jewish people believe and practice?</p> <p>Computing: Coding: 2Code (5 weeks)</p> <ul style="list-style-type: none"> Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions. Create and debug simple programs. <p>Online safety (2 weeks)</p> <ul style="list-style-type: none"> Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies. <p>PSHE: New Beginnings</p> <p>Music: Yr1 - Ourselves: Exploring sounds Number: Beat Yr2 - Ourselves: Exploring sounds Toys: Beat</p> <p>Roleplay: Toy shop</p>	<p>Literacy: The famous Foskett family circus If I ran the Circus Write a story based on a circus where an animal escapes (2 weeks) Newspaper report based on story (1 week) Setting description (1 week) Letter – Run away from the circus (1 weeks)</p> <p>Geography: Places, continents, oceans, Capital cities and countries of the UK</p> <ul style="list-style-type: none"> Name and locate the world’s seven continents and five oceans. Name, locate and identify characteristics of the four countries and capital cities of the United Kingdom and its surrounding seas. Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage. <p>Art: Colour mixing</p> <ul style="list-style-type: none"> To use drawing and painting to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space <p>Trip: Panto</p> <p>Seasonal Changes – autumn and winter</p> <ul style="list-style-type: none"> observe changes across the four seasons observe and describe weather associated with the seasons and how day length varies. <p>RE: What to Jewish people celebrate? (Hanukkah)</p> <p>Computing: Spreadsheets: 2calculate (4 weeks) Letter to Santa (1 week)</p> <ul style="list-style-type: none"> Use technology purposefully to create, organise, store, manipulate and retrieve digital content. <p>PSHE: Anti-bullying</p> <p>Music: Yr1 - Animals: Pitch Weather: Exploring sounds Yr2 - Our Land: Exploring sounds Our Bodies: Beat</p> <p>Roleplay: Fire Station</p>

Spring 2a – Lady with the lamp		Spring 2b – Journey into Space	
<p>Literacy: Florence and the drummer boy Reading of the book and comprehension (3 days) Character Description (1 week) Recount of the story (1 week) Mary Seacole Character Description Mary APP (1 week) Florence Day Recount APP (1 week)</p> <p>History: Florence Nightingale</p> <ul style="list-style-type: none"> Learn about the lives of significant individuals in the past who have contributed to national and international achievements. <p>Art: Stained glass windows</p> <ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To use drawing and painting to develop and share their ideas, experiences and imagination. to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. 	<p>Trip: Florence Day</p> <p>Science: Ourselves (Body parts, Senses and Human life cycle)</p> <ul style="list-style-type: none"> notice that animals, including humans, have offspring which grow into adults find out about and describe the basic needs of animals, including humans, for survival (water, food and air) describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene. <p>RE: Life of Jesus and his stories.</p> <p>Computing: Questioning: 2Question, 2Investigate (5 weeks)</p> <ul style="list-style-type: none"> Use technology purposefully to create, organise, store, manipulate and retrieve digital content. <p>PSHE: Right and wrong</p> <p>Music: Yr1 - Machines: Beat Seasons: Pitch Yr2 - Animals: Pitch Number: Beat</p> <p>Roleplay: Train station</p>	<p>Literacy: Journey to the Moon Non-chronological report – Astronauts (1 week) Let’s Explore the Moon Non-chrono report – Moon Landings (1 week) Non-chrono report APP– Consolidation (1 week) The Way Back Home Recount of the story (2 weeks) John Lewis Ad – Man in the moon Recount of the story APP (1 week)</p> <p>Geography: Hot and cold areas of the world and weather patterns</p> <ul style="list-style-type: none"> Identify seasonal and daily weather patterns in the United Kingdom and the location of hot and cold areas of the world in relation to the Equator and the North and South Poles <p>DT: Make a rocket</p> <p>Design</p> <ul style="list-style-type: none"> Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology <p>Make</p> <ul style="list-style-type: none"> Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] <p>Evaluate</p> <ul style="list-style-type: none"> Evaluate their ideas and products against design criteria <p>Technical Knowledge</p> <ul style="list-style-type: none"> Build structures, exploring how they can be made stronger, stiffer and more stable 	<p>Trip: Local park</p> <p>Science: Scientific enquiry (Space related investigations)</p> <ul style="list-style-type: none"> Asking simple questions and recognising that they can be answered in different ways Observing closely, using simple equipment Performing simple tests Identifying and classifying Using their observations and ideas to suggest answers to questions Gathering and recording data to help in answering questions. <p>RE: Why do Christians celebrate Easter?</p> <p>Computing: Creating pictures: 2Paint A Picture – (6 weeks) (Art objective - Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.)</p> <ul style="list-style-type: none"> Use technology purposefully to create, organise, store, manipulate and retrieve digital content. <p>PSHE – Me and my relationships</p> <p>Music: Yr1 - Our School: Exploring sounds Pattern: Beat Yr2 - Story Time: Exploring sounds Seasons: Pitch</p> <p>Roleplay: Supermarket</p>

Summer 3a – Beatrix Potter		Summer 3b – The Zoo	
<p>Literacy: The Tale of Peter Rabbit Recount – Peter’s point of view (1 week) Letter – Apology from Peter (1 week) Instructions – Camomile Tea (1 week) SPaG focuses related to Peter Rabbit (1 week) Letter – Beatrix Potter about her life APP(1 week)</p> <p>History: My Milton Keynes (History of MK) <ul style="list-style-type: none"> Changes within living memory. Significant historical events, people and places in their own locality. </p> <p>Art: William Morris <ul style="list-style-type: none"> To use a range of materials creatively to design and make products. To use drawing to develop and share their ideas, experiences and imagination To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. </p>	<p>Trip: Planting vegetables for soup</p> <p>Science: Plants <ul style="list-style-type: none"> Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees Identify and describe the basic structure of a variety of common flowering plants, including trees. </p> <p>RE: What are Christian Values?</p> <p>Computing: Effective searching: Browser (2 weeks) Making music: 3 Programs – 2Sequence (3 weeks) <ul style="list-style-type: none"> Use technology purposefully to create, organise, store, manipulate and retrieve digital content. Recognise common uses of information technology beyond school. </p> <p>PSHE: Getting on and falling out</p> <p>Music: Yr1 - Story Time: Exploring Sounds Our Bodies: Beat Yr2 - Weather: Exploring sounds Pattern: Beat</p> <p>Roleplay: Garden Centre</p>	<p>Literacy: Non-chronological report – Meerkats (2 weeks) Recount of Woburn trip APP(1 week) Meerkat Mail Diary entry – Sunny’s adventures (1 week) Diary entry – Sunny’s adventures in MK APP?(1 week) Poetry – Animal repetition poem (1 week)</p> <p>Geography: Comparing to Kenya/Masaai Mara <ul style="list-style-type: none"> Understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country. </p> <p>DT: Soup Design <ul style="list-style-type: none"> Design purposeful, functional, appealing products for themselves and other users based on design criteria. Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology. </p> <p>Make <ul style="list-style-type: none"> Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics </p> <p>Evaluate <ul style="list-style-type: none"> Explore and evaluate a range of existing products Evaluate their ideas and products against design criteria </p> <p>Cooking and nutrition <ul style="list-style-type: none"> Use the basic principles of a healthy and varied diet to prepare dishes. Understand where food comes from. </p>	<p>Trip: Woburn Safari Park</p> <p>Science: Animals including humans <ul style="list-style-type: none"> Identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals. Identify and name a variety of common animals that are carnivores, herbivores and omnivores. </p> <p>RE: What are Jewish values?</p> <p>Computing: Presenting ideas (4 weeks) <ul style="list-style-type: none"> Use technology purposefully to create, organise, store, manipulate and retrieve digital content. Recognise common uses of information technology beyond school. </p> <p>PSHE: Going for goals</p> <p>Music: Yr1 - Travel: Performance Water: Pitch Yr2 - Water: Pitch Travel: Performance</p> <p>Roleplay: Zoo</p>