



R.E

Easter

To know that Jesus came back to life after he died.
To retell the story of Easter Sunday through pictures, writing and role play.
Know we have special signs and colours that remind us of the Easter Story.
Know that we give praise and thanks at Easter.

Pentecost

To find out what the friends of Jesus did after he left them.
To find out what they felt like.

MATHEMATICS AND NUMERACY IN CONTEXT

Use language such as 'greater', 'smaller', 'heavier' or 'lighter' to compare quantities

Use everyday language related to time; order and sequence familiar events and measure short periods of time
Sort familiar objects to identify their similarities and differences
Count how many objects share a particular property, presenting results using pictures, drawings or numerals
Counting spots on ladybirds, one more, one less etc adding and subtracting

Time (Bad Tempered Ladybird)

Measure - making items for the Giant, comparing size

Outdoor

Symmetrical patterns in the environment (butterflies)

How many bugs they can find in sand/compost

THE ARTS

Recognise and explore how sounds can be changed, sing simple songs from memory - play musical instruments to create a musical accompaniment to fairy tales being read. See how by adding music the story is brought to life.

Begin to develop a range of skills using materials, tools and processes (drawing, painting, printmaking, textiles, malleable materials and three-dimensional construction). Use imagination to create pictures. Paint pictures of favourite fairy tale character- using markers add fine details to pictures.

Create portraits/self portraits- looking carefully at similarities & differences. Observational drawings of plants and flowers
Make the Giant's Food out of playdough. Make beanstalks, Paint and add glitter to make 'magic beans' then place in sand to sieve

PSED

How we change babies, child and adult
Discuss golden rules
SEAL activities (circle time) exploring and discussing the feelings of others and themselves
Role play outside- garden centre -with soil, pots, real and artificial flowers / plants,
Role Play inside- Giant's Castle Develop their imaginative thinking while in role. Lead the pupils on imaginary journeys linked to ongoing learning e.g. How the Giant behaves in the Story. - hot seat characters from different fairy tales and talk about how they feel and why they feel this way.
Looking after plants and seeds
Exploring care for living creatures
Working/playing together in role play

TOPIC OVERVIEW
Reception
Growing/Change
Summer Term 2017

LANGAUGE AND LITERACY IN CONTEXT

Communication and Language
Reading, retelling, acting out stories:
Jack and the Beanstalk, Jaspers Beanstalk, The Tiny Seed, The Very Hungry Caterpillar,
Non-Fiction how information can be found in non-fiction books
Writing labels, captions and questions for Jack and the Giant
Role play - Giant's Castle/Garden Centre
Labelling bodies & plants

Reading

Uses phonic knowledge to read simple regular words
Enjoy and increasing range of books.
Know that information can be retrieved from books and computers -Factual information related to a story.
Retell stories in the correct sequence.

Writing

Writing - Use writing as a means of recording and communicating. Attempt writing for different purposes: lists, stories and instructions.
Write a letter from Jack to the Giant to say sorry for stealing his things. Labelling bodies & plants

PARENTS INFORMATION/HOME LEARNING

We will be growing seeds and creating a vegetable patch to watch our seeds grow.
Helpers welcome any time.
Talk about Traditional Tales and explain word of mouth re-telling and different versions
Children will be outside for PE. Please make sure PE kit is in school all week and includes daps/trainers

THE WORLD AROUND US

Change over Time

Pupils should explore:
How do things change? How have I changed over time?
What kind of changes happen, have happened or might happen?
How can we make change happen?
Plant cress/sunflowers/beans/peas - keep daily diary
Lifecycle of a caterpillar/look after caterpillars in class & watch them transform into butterflies
Sorting minibeasts insects/not insects
Discuss local Castle- who lives in it? Use building blocks to make Castle. Make a castle out of junk art.
Talk about the structure. Make sandcastles- investigate wet/ dry sand. Talk about forest/ woods/ compare to our surroundings.
ICT mouse skills, Digital cameras (minibeast hunt)
BeeBot
Bug hunt

PHYSICAL DEVELOPMENT & MOVEMENT

Travel around, under, over and through balancing and climbing equipment
Move with confidence, imagination and in safety.
Caterpillar- Butterfly dance
Under, over balancing along apparatus
Throwing, catching beanbags balls
Balancing along equipment
Collage/junk modelling (plants, minibeasts)
Outside - Athletics