

Learning Overview – Key Stage 1 Years 1& 2 Hedgehogs

Summer Term 2018 ‘On our Doorstep’

History

- Looking at how Beaford Village has changed over time.
- Exploring photographs by James Ravilious and recreating iconic images.
- Exploring historical maps of Beaford and discussing how places change and why.

Geography

- Using aerial photographs and maps to recognise landmarks in our surrounding area.
- Following maps to find locations in the village.
- Looking at historical maps of Beaford and the surrounding area.

Religious Education

- Visiting the local Church to find religious artefacts and find out what they are used for.
- Considering how we can use morals and examples in religious stories to guide our values. Eg: honesty, forgiveness, kindness

Maths

- Securing accurate counting forwards and backwards up to 100.
- Learning our 2, 5 and 10 times tables fluently.
- Beginning to calculate the total of 2 numbers mentally and explain our process.
- Looking at word problems, finding out what we have to do and using images to help solve them.
- Securing understanding of fractions $\frac{1}{2}$ $\frac{1}{4}$ $\frac{3}{4}$ and $\frac{1}{3}$
- Increasing fluency of known facts such as number bonds to 20 and using these to solve problems.

Literacy

- Writing a recount about a visit from Jack from Jack and the Beanstalk.
- Keeping a diary of the progress of growth of beans.
- Writing an alternative ending to a story, thinking carefully about the reader and the effect we want to have on them.

Handwriting

- Learning how to correctly shape and size letters in relation to each other.
- Year 2- Learning the basic joining strokes.

Community & Citizenship

- Discussing litter and the Countryside Code
- Respecting and looking after the environment

Creative & Critical Thinking

- Developing artistic representations of a single image in multiple ways through sketchbooks.
- Following a design process to design and make a tiny costume using natural materials.

Personal Development

- Developing a sense of pride in the presentation of learning.
- Discussing the skills needed to solve problems and developing these through taking responsibility and challenging ourselves.

Digital Application

- Using iPads to record high quality independent learning.
- Using garage band on the iPads to create melodies.

Science

- Planting beans and watching them grow. Looking at the parts of a plant and what they need to survive.
- Recording the changes that happen to our beans over time.
- Comparing plants that are kept in the dark and plants that are kept in the light.

Language

- Revising French foods.
- French Café role play to order food and make sandwiches.

Final Outcomes

- An artefact- finding trail created for Ladybirds to follow in the village and local Church.
- A tiny outfit for a pixie/ fairy made from natural materials.
- A range of artistic representations of an Andy Goldsworthy inspired piece of art.

Computing

- Learning how to create a simple algorithm (instruction) on a computing program.
- Learning how to de-bug (correct) and algorithm.
- Using simple algorithms to direct a creature around a map.

Art & Design

- Studying the work of artist Andy Goldsworthy and recreating images in the style of his work.
- Studying and meeting with designer Jane Edden to look at tiny outfits made from natural materials. Using this as inspiration for our own outfits.

Physical Education

- Gymnastics- travelling, rolling and holding a balance.
- Basketball- travelling with the ball and shooting skills.

Drama & Dance

- Interpreting and moving to classical music.

Music

- Singing a range of 1 and 2 part songs, learning to sing in unison and harmony.
- Listening to a range of classical music, including the carnival of the animals and composing a piece of music to represent an animal.

Design & Technology

- Designing and making tiny outfits for fairy/ pixie in response to visit from designer Jane Edden.
- Selecting elements from individual designs to create one whole school outfit.