

Communication & Language

Talk about their news

Following instructions

Read Traditional stories- Jack and the Beanstalk, Goldilocks use fairy tale cards with pictures on from the story, discuss which part of the story the picture is from.

Talk about the elements of a fairy tale- setting, characters problems, solutions, magic.

Follow instructions to make porridge

Sorting goodies and baddies in fairy tale stories

Make a Once upon a time bag with typical fairy tale items in children to create their own story by taking items out of the bag

Will you read
me a story?

Personal, Social & Emotional Development

Team Games

Following instructions/following rules

Sharing toys

Following rules

Visit- Perlethorpe- Traditional Stories

Baddies- Think about the bad things they do, what do they do wrong how does it make others feel? Make a good deed beanstalk.

Read Elves and the shoemaker make up an elves workshop for decorating shoes.

Mathematics

Making gingerbread men weigh out the ingredients.

Abacus maths

Counting Beans and matching to the correct number

Number games

Everyday Maths- dinner numbers, number of children at school, snack time how many fruit?

Expressive Arts & Design

Music- exploring rhythm/pulse/introducing instruments/exploring different sounds

Clapping the rhythm of their names

Fairy tale characters in the small world area

Encourage the children to build bridges or drawbridges using cardboard boxes/tape/string etc.

Making little pig houses

Royal workshop- making crowns, swords, shields, plates, goblets and jewellery

Understanding of the World

Growing turnips in pots- observe the changes as they grow

Look at changes to gingerbread man if put in water/try different liquids does it make a difference

Test out different materials for a bed related to the story of Princess and the Pea

Salvation-Why do Christians put a cross in an Easter Garden?

Will you read
me a story?

Easter

Literacy

Phonics- Phase 1- sounds around us/instrumental sounds

Phase 2-initial sounds/key words

News writing Individual reading books/Guided Reading

Answering questions

Name writing

Fairy Tale Snap game

Read stories with repeated refrains- Gingerbread Man, The Enormous Turnip, The Gruffalo, Oh No George

Compare versions of fairy tale stories- Princess Smartypants, The Great Fairytale disaster, The three little wolves and the big bad pig- change the ending of Fairytale

Retell stories on a long sheet of paper through pictures and text

Physical Development

Handwriting practice- mark making

Practice using different fasteners on clothing

PE/Activate

Mark making in fairy dust

Make an obstacle course which uses large footprints to guide the direction

Outdoor Provision- Sand, Water, Mud kitchen, Den building, Bikes, Bats and balls- throwing and catching