

Literacy (including role play /drama)

- Stories in familiar settings - Adventure stories in the woods.
- Class text - The Enchanted Wood
- Reports - children make own book about How Plants Grow.
- Role Play Area - The Garden Centre - plant pots, watering cans, garden equipment, seeds, cash register and gardening booklets.
- Information texts about plants.

Physical Development (inc. outdoors)

- Swimming

Visits:

- Visit to the EcoPark.

Creative development

- Art - Mother Nature
Creating pictures using collage, paints, computing software and recording using a digital camera.
 - Leaf printing making repeated patterns.
 - Making symmetrical patterns of nature using laptops.

Theme - Nature

Year 3 - Autumn 1

English Narrative - **Stories with familiar settings.**

Non-fiction - **Reports about Plants.**

PSHE (inc. circle time)

- Caring for the environment and animals.
- Discussing our responsibility in the environment.
- Circle Time exploring issues relating to vandalism, recycling.

Knowledge and understanding (inc ICT)

- Science - Helping Plants Grow Well.
- Geography - explore features of woodlands - name trees/animals/birds/leaves, pond dipping, investigating plants and animals. Compare the countryside and city.
- History - observe changes and compare the features of own local area through observation and discussion.

www.thegrowingschoolsgarden.org

<http://www.bbc.co.uk/cbbc/wild/helping.shtml>

<http://www.naturedetectives.org.uk/do/plant/home>

- **Computing - Internet safety**

Numeracy

- Learn 2, 5, 10 times tables and be able to use knowledge to solve related division facts.
- Number and place value - basic place value skills and counting.
- Websites: Education city

<http://www.amblesideprimary.com/ambleweb/mentalmaths/tabletrees.html>