

## Literacy



- To ask and answer who and where questions
- To write captions, labels and lists
- To listen to and act out a selection of traditional tales
- To write simple sentences about myself.

## Computing

To sequence a set of instructions that will move a programmable toy along a given route.



## Numeracy



- To count forwards and backwards to 10, 20 and 100
- To count, read and write numbers to 10, 20 and/or 100 in numerals
- To use the language of one more and one less
- To identify and represent numbers using objects and pictures
- To represent and use number bonds and related subtraction facts within 10 and 20.

## PSHCE

- New beginnings
- Exploring kindness



Who am I and  
Where do I live?

Once upon a time...

KS1 SLC

## Art / DT

- In DT to design and make a model of a castle.
- To design and make a role play area.
- To design and make a dragon.



## Geography/History

- To be able to use positional words.
- To take a tour of the school.
- To know the points on the compass
- To create simple maps.
- To find out about castles.



## Science

- To learn about our body and healthy eating.
- To design a menu for a banquet.



## RE

- To learn about who we are
- To learn about Harvest.
- To learn about the Christmas story.



## Music

- To learn about pulse, rhythm and pitch by listening to music, singing songs/nursery rhymes and playing games.



## Physical Education

- Participating in team games with their mainstream class.

