To live, to love, to serve in the light of Christ the King



	Autumn Term 1	Autumn Term 2	Spring Term 1	Spring Term 2	Summer Term 1	Summer Term 2
	<u>Introductions</u>	<u>Poetry</u>	<u>Information Texts</u>	Explanations	<u>Instructions</u>	<u>Fantasy Stories</u>
	Letters & Recounts	Hilary Robinson	Linked to our topics:	Linked to our	Linked to our topic:	Create own
	Class Rules	Roger McGough	Extreme Weather and	topics: Extreme		worlds/settings
		Michael Rosen	Growing Up, Staying	Weather &	Persuasive Writing	Bob the Man on the
	Roald Dahl		Healthy	Ready, Steady,	Jingles	Moon
	Giraffe, Pelly & Me	<u>Christmas</u>		Grow!	Leaflets	Crayons Quit
	Topic	Nativity			Linked to our topic:	
	Descriptions	preparations		Stories by the	Great & Ghastly	<u>Information texts</u>
	Instructions	<u>Traditional Tales</u>		same author	Events	Create own
	Invitations	The Nutcracker		Benji Davies		creatures and
		The Snow Queen		Creating own		habitats
				stories &		How to look after
				characters in the		them etc
				style of.		
	_	_	g patterns to feed into wi o form adjectives etc	riting process eg ad	jectives /expanded no	un phrases with
	descriptive writing/	suriix eridirigs used to	o form adjectives etc			
Maths	Place Value	Addition &	Multiplication &	Geometry	Measures	Problem Solving &
(White Rose Maths	Addition &	Subtraction	Division	Fractions	Position &	Investigations
Hub)	Subtraction	Money	Statistics	Measures	Direction	
		Multiplication &	Geometry			
		Division				
R.E.	Chosen People	Mysteries	The Good News	The Mass	Eastertide	The Church Is Born
(The Way, The		(incl. Nativity)				
Truth, The Life		, ,				
scheme)						

Science for Y2	Uses of Everyday Materials	Animals Including	Plants:	Living Things and	Living Things and
Science for 12	Materials Matter	Humans:	Ready, Steady,	their Habitats:	their Habitats:
	Squash, Bend, Twist, Stretch!	Growing Up, Staying	Grow!	Gardens &	Habitats and Food
	Squasii, Bella, Twist, Streetiii	Healthy.	dio	Allotments.	Chains
	Identify & compare the suitability of a variety of	Treatery.	Observe and describe	7 moenienes.	Criams
	everyday materials, including wood, metal, plastic, glass, brick, rock, paper & cardboard for particular uses. Find out how the shapes of solid objects made from some	Notice that animals, including humans, have offspring which grow into adults.	how seeds and bulbs grow into mature plants.	Identify and name a variety of plants and animals in their habitats, including micro habitats.	Explore and compare the difference between things that are living, dead and
	materials can be changed by squashing, bending, twisting & stretching.	Find out about and describe the basic needs of animals, including humans, for survival. Describe the importance for humans of exercise, eating the right amount of different food, and hygiene.	Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.	Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food	have never been alive. Identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different animals and plants and how they depend on each other.
	Working Scientifically				-
Topics for Y2 (cross-curricular)	Let's Remember (Hist/Geog) Changes within living memory Changes in national life. Events commemorated through festivals or anniversaries. Significant historical events, people and places in their own locality. Use world maps, compasses, globes Use aerial photos etc Recognise landmarks, human and physical features. Why do we have special days? Roald Dahl Day Remembrance Day, WW1 centenary, local stories, War Memorial visit European countries, the poppy fields,	Extreme Weather (Geog/Hist) Name and locate the world's seven continents and five oceans Use human/physical geographical vocabulary Identify seasonal and daily weather patterns in The UK and hot/cold areas of the world in relation to the Equator and the North and South Poles Use world maps, compasses, globes Use aerial photos etc Compass directions, locational and directional language. Recognise landmarks, human and physical features. Weather patterns. Events in the news. Lives of significant individuals in the past(linked) Grace Darling, Scott and Amundsen		Great & Ghastly Events (Hist) Events commemorated through festivals or anniversaries. Events beyond living memory. Lives of significant individuals in the past who have contributed to national and international achievements. Compare and contrast life in different time periods. Fire of London/Plague/Gunpowder Plot/ Space exploration & Moon landings (50 th anniversary) Neil Armstrong, Tim Peake	

Art/DT Y2 (cross-curricular) Use a range of materials creatively to design and make products. Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art & design techniques in using colour, pattern, texture, line, shape, form and space. Learn about the work of a range of artists, craft makers and designers, describing the similarities and differences between different practices and disciplines and making links to their own work Explore and evaluate a range of existing products Select from and use a wide range of materials and		Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Storm pictures Explore and use mechanisms in their products Select from and use a range of tools and equipment to perform practical tasks Select from and use a wide range of materials and components Lighthouses Use the basic principles of a healthy and varied diet to prepare dishes.	Use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. Learn about the work of a range of artists, craft makers and designers, describing the similarities and differences between different practices and disciplines and making links to their own work Build structures, exploring how they can be made stronger, stiffer and more stable Design purposeful, functional, appealing products Generate, develop, model and communicate their ideas Structures – houses Transport – space travel	
	components Design purposeful, functional, appealing products Generate, develop, model and communicate their ideas Textiles – poppies Remembrance Gardens Crosses	Science links Food Faces (Archimboldo) Healthy sandwiches/snacks project	Understand where food comes from. Science links/farm visit/growing our own produce	
Music	Use their voices expressively and creatively by singing songs and speaking chants and rhymes. Play tuned and untuned instruments musically. Listen with concentration and understanding to a range of high quality live and recorded music. Experiment with, create, select and combine sounds using the inter-related dimensions of music. Christmas performance.	Use their voices expressively and creatively by singing songs and speaking chants and rhymes. Play tuned and untuned instruments musically. Listen with concentration and understanding to a range of high quality live and recorded music. Experiment with, create, select and combine sounds using the inter-related dimensions of music. Music Food Fest (The Song Tree)	Use their voices expressively and creatively by singing songs and speaking chants and rhymes. Play tuned and untuned instruments musically. Listen with concentration and understanding to a range of high quality live and recorded music. Experiment with, create, select and combine sounds using the inter-related dimensions of music. Great Fire of London (BBC Music)	
Computing	Learning to be creators Use technology purposefully to create, organise, store, manipulate and retrieve digital content. Create and debug simple programs. Create cloakroom labels. Communicate information in different formats (desktop publishing/text editor/digital video/movie maker/branching database etc)	Learning to be e-safe Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies. D-side visit e-safety week activities	Learning to be computer scientists Recognise common uses of information technology beyond school. Understand what algorithms are; how they are implemented as programs on digital devices and that programs execute by following precise and unambiguous instructions. Create and debug simple programs. Use logical reasoning to predict he behaviour of simple programs.	

	Re-visit as appropriate throughout year/different topics		Bee-bots/floor turtle/remote controlled toys Screen turtle/logo Scratch
PE Y2	Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Participate in team games, developing simple tactics for attacking and defending. Perform dances using simple movement patterns. Visiting coaches to plan	Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Participate in team games, developing simple tactics for attacking and defending. Perform dances using simple movement patterns.	Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities. Participate in team games, developing simple tactics for attacking and defending. Perform dances using simple movement patterns.
Planned	Hilary Robinson – author visit	School Garden project?	Cannon Hall Farm Visit
Visits/Events	Local visit to Bramley Park War Memorial British Legion visit to school?		RSVP Habitat Hunt?