

Prime Area: Personal, Social and Emotional development (PSED)

- Circle times - how can we help people? What does it mean if we are helpful? Can the chn think of times they have been helpful to their families or to their friends?
- Creating own super powers; use these to help others
- Taking turns at different roles in role play

Prime Area: Communication and Language (CL)

- Discussions from circle times
- Retelling focus stories in own words
- Practicing listening skills during story times, adult led sessions.
- Explaining their creations - superheroes or models they have made.
- Discussing own experiences with doctors, vets, police, fire brigade etc.

Prime Area: Physical Development (PD)

- Fine motor; using tweezers to rescue objects out of webs
- Threading laces
- Cutting and chopping up vegetables
- Mashing potatoes and peas
- Peeling potatoes
- Using crates, blocks, planks and ropes to create Evil Pea traps
- Using bandages and plasters in small world
- Pipettes
- Vegetable tasting
- Preparing and making vegetable soup
- Mr Potato head
- Playdough worms
- Healthy/unhealthy food

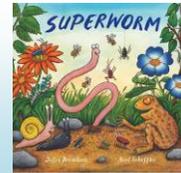
Outdoor Provision

- Creating superhero traps using crates, pipes, tubes and wooden planks
- Using water guns to splat sounds/numbers/words/tricky words
- Laser beam challenge
- Bug hunts
- Weather/season changes

Specific Area: Expressive Arts and Design (EAD)

- Creating Supertato/super vegetable figures using real vegetables
- Making superhero masks and capes
- Vegetable printing
- Creating traps for the Evil Pea
- Creating a Bug Hotel
- Painting with kitchen utensils
- Taking on roles as doctors, patients, vets, animals in play
- Stuffed tights/socks 'Superworms'
- Using spaghetti for 'worm' painting

Spring Term 1 Helpful Heroes



Role Play

- Vets
- Doctor's Surgery

Specific Area: Understanding the World (UW)

- Exploring different jobs/occupations; visits from police, fire brigade, dentist, doctors, vets?
- Exploring micro-habitats. Bug hotels
- Taking photos of models made
- Sea animals and land animals; sorting and adding to world map
- Growing vegetables outdoors
- Growing beans, labelling parts of a bean. Exploring what plants need to grow and be healthy
- Programming Bee Bots to get to a destination

Specific Area: Literacy

- Reading 'Supertato' and 'Superworm'
- Creating own superheroes - adding labels and descriptions to them
- Writing recipes for vegetable soup
- Writing lists of materials needed to make traps
- Creating story maps and storyboards
- Ordering events of the story
- Creating own Supertato/Superworm adventures
- Creating 'Wanted' posters for the Evil Pea
- Acting out the story using masks, figures and puppets in the puppet theatre.
- Supertato speech bubbles

Specific Area: Mathematics

- Estimating number of objects that are 'trapped'
- Amount of cups needed to make a 'trapped' object float to the top of a container
- Subtraction in relation to eating fruit/vegetables
- Counting legs/tails on animals
- Repeating pattern worms using pipe cleaners and beads
- Comparing size and length of worms; measuring length
- Measuring and comparing beanstalks
- Numicon city