

Literacy (including role play /drama)

Writing Myths and Legends.

Children to explore the features of Classic Greek Myths and Legends, then adopt this style in their own writing. Children will be creating mythical creatures and will focus on use of descriptive language to create an imaginative setting and an adventurous hero. There will also be opportunities for children to re-enact famous myths.

Focus on ambitious vocabulary.

Physical Development (inc. outdoors)

Yoga and Competitive games.

Creative development

Greek Art – Examine traditional Greek patterns. Using these as a stimulus children can then:
Design and make plates with repeated patterns and make own clay container and decorate in Greek style.

Design and Technology -
Create own Greek pot using clay.

Theme – Ancient Greece

Year 3 Term Spring Term 1

Narrative – Unit 2 –Myths and Legends.

PSHE (inc. circle time)

Moral issues and dilemmas raised by myths/legends.

Introduction to Democracy – looking at the role of the school council and our contribution to society.

Knowledge and understanding (inc ICT)

History - Ancient Greece.
Who were the Ancient Greeks?
Children research using books and internet.

Geography – Locating Greece on a map of the world using books, atlases and ICT (Google earth). Discover the physical features of Greece. Compare Greece and England.

Computing – Children to complete computer programming unit, using Scratch programming and Purple Mash software.

Numeracy
Learn Times Tables using Times Tables Rock stars.

Investigating time and telling the time to the nearest minute, including digital time

Use Roman Numerals.