

ENGLISH

Read Michael Morpurgo's novel 'Kensuke's Kingdom'. Write discussion texts which balance the 'pros' and 'cons' of an issue.

Write persuasive and non-chronological texts all linked to a Viking theme; for example, writing a letter to persuade the evil Viking Martin the Merciless NOT to invade their humble Saxon village. Debates about whether Viking women should be allowed to carry out raids alongside their male counterparts.

ICT

Create spreadsheets to calculate and present data using graphs.

After our Viking Day, we will be using Photostory to create a multimedia presentation of our journey through the day.

Use the internet as a research tool.

Digitally map out the journey undertaken in Kensuke's Kingdom.

We will continue to learn how to stay smart online.

HISTORY

Appreciate what life was like in Anglo-Saxon Britain. Investigate where the Vikings came from, how they travelled, lived and worked. Explore the reasons for their journeys into the unknown as raiders, traders or settlers. Using artefacts and evidence from archaeologists, we will develop an appreciation of how historians draw conclusions about the past. Investigate how Viking rule was ended in Britain as a result of the Norman Invasion.

MATHS

We will work through the 'Maths No Problem' scheme, but puzzles and challenges will be linked to the theme where possible.

- Four number operations, + - x ÷
- Decimals
- Geometry
- Measures
- Data Handling

Journey to

the Unknown...

GEOGRAPHY

Study the changes to England's internal structure during the Anglo-Saxon times. Study the routes of the Vikings as raiders, traders and settlers around Europe. Investigate the effect they had on the internal boundaries of our country. Digitally map the journey around the world taken by the character Michael in our novel, Kensuke's Kingdom.

SCIENCE

Our topic is 'Animals and Humans'.

Investigate and learn about the body's biological systems such as the circulatory system as well as the effect of different lifestyles on the body, Learn about the transportation of nutrients within the body.

PE

Travel within sequences as part of our gymnastics unit of work, looking closely at the transition in these sequences.

MUSIC

Explore the journey of a composer and use ideas of how they reach their musical masterpiece to write our own compositions.

ART AND DESIGN

Use repeated patterns to create illuminated letters based on those included in Anglo-Saxon manuscripts.

Use watercolours to create artwork inspired by descriptions in Kensuke's Kingdom.

Use clay to carefully create pots and Viking inspired jewellery.

RE

Study Judaism and the journey Jews take through their faith.

Explore the events of Easter and learn in depth about the journey that Jesus experienced before his death.