

### ENGLISH

Write persuasion, explanation, recount and narrative texts all linked to the Egyptian Theme, for example; writing an explanation of the mummification process, a recount of their museum trip and a narrative about the Egyptian Gods.

### ICT

Internet research.  
Use PowerPoint to create a slideshow about the Ancient Egyptians.  
E-Safety.  
Graphing data.

### HISTORY

Farming season in Ancient Egypt.  
Hieroglyphs.  
Ancient Egyptian Gods.  
Mummification and canopic jars.  
Weighing of the heart ceremony.  
Pharaohs and the discovery of tombs / ancient sites.

### MATHS

Children will work through the 'Maths No Problem' Scheme.  
Graphing data.  
Time.  
Problem Solving.  
Fractions.  
Place Value – writing, comparing and ordering decimals.

# The Sands Of Time

### GEOGRAPHY

The importance of the Nile - features of a river.  
Tourism in Modern Egypt.

### SCIENCE

Electricity—museum alarms.

### PE

Invasion games.

### ART AND DESIGN

Hieroglyphics / cartouches.  
Egyptian Printing.  
Shabti dolls.

### DESIGN TECHNOLOGY

Money containers for the Egyptian Tourist board.

### MUSIC

First Access—learning an instrument.  
Reading musical notation: notes, pitch, tempo and volume.  
Choral singing.  
Egyptian music.