

## 1 Dojo

### Develop your creativity

- Design and create a toy i.e. a puppet or a toy car.
- Design a new toy for a toy shop. Consider what age the toy will be suitable for.

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### Writing skills

- Write a story about one of your favourite toys coming to life.
- Write a description of your favourite toy.

## Toys

Elm Class are trialling a new homework format! (Let me know, on the feedback sheet, what you think!)

Your mission is to create a project that will teach the class something about toys.

What you create is completely up to you, however, there are ClassDojo points available for developing each of these 4 skills. In each of the 4 skills there are some suggestions, but feel free to add any ideas of your own within these categories.



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### Mathematical Skills

- Create a timeline of toys that you have played with in your lifetime.
- Carry out a survey, amongst your family and friends, about their favourite toys and create a bar chart to show your findings.

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### Research Skills

- Ask your parent(s) or grandparent(s) what sorts of toys they used to play with and record your findings in any way you like.
- Find out which toys were the most popular this Christmas/last Christmas.