WCF Uniform & cresting policy

Cresting

There are six (6) positions for crests and badges for all events except for wheelchair curling, where there are five (5) positions for crests and badges;

- **The right chest (1) and upper left arm (1)**: will be reserved for the event sponsor or an event crest of the Host Committee.
- **The left chest and upper right arm (total of 3)**: reserved for team sponsor’s crests or Member Association’s emblem:
  Option 1: The left chest (1), and upper right arm (2), for a maximum of 3 crests, OR
  Option 2: The left chest (2) and upper right arm (1), for a maximum of 3 crests
- **On the trousers (1)**: will be reserved for one team sponsor’s crest. All team members need not wear the crest on the same leg (depends on right or left-handed), but the crests must be at the same height and location on the trouser. Crests are not permitted on trousers in wheelchair curling.

Total crest size (edge to edge) shall not be greater than 100 square centimetres each (16 square inches). All team sponsors’ cresting must have the approval of the team’s Member Association. Two clothing manufacturer’s identification marks may be displayed per item of clothing, provided they are not greater than 30 square centimetres each (4.65 square inches) on jackets, sweaters, shirts, vests and trousers and not greater than 8 square centimetres each (1.24 square inches) on any other item of clothing excluding headgear.

**Base layer** (including compression sleeves) must be either:
- white or match the light colour uniform when playing light coloured stones
- black or match the dark colour uniform when playing dark coloured stones.

All brand logos on the sleeve must meet the requirements above. For the 2XU branded sleeve, the X is considered a brand logo.

**Headgear**: The only logo permitted on headgear is that of the event or the athlete’s Member Association emblem. Two identifications of the manufacturer per accessory item will be permitted, to a maximum of 10 square centimetres each (1.55 square inches), placed above the ear or on the back.

**Gloves**: One identification of the manufacturer per accessory item will be permitted and not greater than 8 square centimetres (1.24 square inches).

**Eyewear**: Two identifications of the manufacturer per accessory item, one on each side, will be permitted and not greater than 6 square centimetres (1 square inch) each.

**Bags & backpacks**: If a bag or backpack enters the field of play, only one identification of the manufacturer per item will be permitted, covering not more than 10% of the surface and not greater than 60 square centimetres (9.3 square inches). The location of the identification must be on the larger side of the bag. All team bags or back packs positioned on the back of the wheelchairs during a game must either all be black or have the same design.

**Wheelchairs**: One sponsor’s crest on each wheel (may be different sponsors), with the total crest size per wheel not greater than 200 square centimetres (31 square inches) is permitted. The Member Association and/or country name and emblem may be displayed on each wheel and may be in addition.
to a sponsor’s crest. There are no size restrictions for the MA name or emblem. They may also be
displayed along with the player’s surname on the back of the seat in the same dimensions as shown
below for uniforms in the following order: top: player’s surname, middle: emblem, bottom: country. A
wheelchair manufacturer’s trademark may be displayed on each wheel and on the back of the seat,
provided each logo is not greater than 60 square centimetres (9.3 square inches).

Team or Member Association’s sponsor crests will only be permitted if they advertise companies or
organisations who carry out business in the country represented by the team concerned and do not
conflict with any sponsor of WCF events.

Cresting placement must be the same for all team members on all playing garments. No cresting shall
be permitted in any other area, or on other items of clothing or curling equipment without prior
application to, and approval of, the World Curling Federation.

When two players have the same surname, the first letter of their given name shall be added to the
player’s name on the garment. If the first letter is also the same either another initial should be added,
or the full or abbreviated given names shown.

All members of team support staff with on-ice accreditation must also adhere to the stated cresting
policy, except the word ‘Coach’ or ‘National Coach’ can be used as an alternative to the surname. Team
support staff with multiple teams must have team matching jackets or no sponsorship cresting.

Timescale for WCF Approval

Member Associations shall register sponsor names and business category with a photograph or
diagram in actual size with the WCF no later than one week before the event. A photograph or
diagram in actual size must be included. The WCF will confirm approval in writing. Every effort will
be made to facilitate the acceptance of team sponsor requests. Sponsor names registered later, or
not registered, will not be approved by the WCF. There is no on-site crest approval at any WCF event.
Sponsor crests that are not approved or any non-compliant logos on any item must be removed or
covered. Please understand that uniform colour/design approval does NOT automatically include
sponsor crest approval! These have to be applied for separately even if the crest(s) was shown on
the uniform picture that was submitted.

Under the WCF Cresting Policy, no previous event crests are allowed, and approval of sponsor crests
must be sought and / or renewed for every event.

Uniforms

Each team member shall wear identical uniforms for all games. Each garment that will be seen, (jacket,
sweater, shirt and vest/gilet) shall have the player’s surname in 2-inch (5cm) letters across the upper
back of the garment, and the country name in 2-inch (5cm), or larger letters, across the back above
the waist. If desired, a national emblem may also be worn on the back, but only in addition to the
country name and must be displayed between the player’s surname and the country name. The
members of a team shall wear light-coloured shirts and playing jackets when delivering stones with
light-coloured handles and dark-coloured shirts and playing jackets when delivering stones with dark
handles. Upper playing garments of all team members must be the same colour during the
competition.

Unless otherwise approved by the WCF, a light-coloured uniform will be predominantly white or yellow
in colour. There must be a minimum of 70% of white or yellow on both the front and back of the
uniform. Approval for any alternative colour must be requested at least 8 weeks prior to an event or may be requested at the start of a season for multiple events. Grey may be considered as a light-coloured uniform only if the grey shade is no more than 10% black.

One or more players can wear headgear. More than 1 all the same, peaks forward. This applies to the team and persons on the coach bench.

Exception for Wheelchair Curling: If more than 1, all the same colour, peaks forward. Hats (styles and colour) have to be submitted to WCF for approval.

Under the WCF Dress Code, **hoods on jackets and sweaters cannot be showing**, but must be rolled up or tucked inside.

**Timescale for WCF Approval**

All Member Associations must register the design of the jerseys, outer garments, jackets, and sweaters to be used at least 8 **weeks** prior to the start of the event. Designs may be also be registered at the start of a season for multiple events. **Wheelchair curling:** Hats (styles and colour) must also be registered for WCF approval at least 8 **weeks** prior to any event or at the start of a season for multiple events.
**Graphic Representation**  
Positioning of logos, names and advertising

Jackets, Sweaters, Shirts and Vests – option one

Shirts can be long or short sleeved. **If a garment has a collar, sponsor crests or manufacturer logos are NOT permitted on the collar.** Proper cresting is required on vests to show all elements visible on jackets, sweaters or shirts.
Graphic Representation
Positioning of logos, names and advertising

Jackets, Sweaters, Shirts and Vests – option two

Shirts can be long or short sleeved. If a garment has a collar, **sponsor crests or manufacturer logos are NOT permitted on the collar**. Proper cresting is required on vests to show all elements visible on jackets, sweaters or shirts.
**Graphic Representation**

Positioning of logos, names and advertising

**Trousers** – examples

![Diagram of Trousers](image)

All team members need not wear the crest on the same leg (depends on right or left-handed), but the crests must be at the same height and location on the leg.

* **Crests are not permitted on trousers in wheelchair curling.**
Graphic Representation
Positioning of logos, names and advertising

Headgear

Positioning of manufacturers identification mark

Two identifications of the manufacturer per accessory item will be permitted, to a maximum of 10 square centimetres (1.55 square inches) each, placed above the ear or on the back.
Graphic Representation
Positioning of logos, names and advertising

Gloves

Eyewear
Graphic Representation
Positioning of logos, names and advertising

Bags & Backpacks
Graphic Representation
Positioning of logos, names and advertising

Wheelchair – examples

*A wheelchair manufacturer’s trademark may be displayed on each wheel and on the back of the seat, provided each logo is not greater than 60 square centimetres (9.3 square inches).
Measuring Authorised Identifications and Sponsors

Regular Shapes
Where the Identification of the Manufacturer or Sponsor appears as a rectangle or square, the mathematical rules used to calculate the surface area of the shape will be applied.

Irregular Shapes
Where the Identification of the Manufacturer or Sponsor is an irregular shape, a rectangle or square will be traced around the identification and the mathematical rules used to calculate the surface area of the rectangle or square shall be applied.

Combined Shapes
Where the Identification of the Manufacturer or Sponsor combines the manufacturer/sponsor name with the manufacturer/sponsor logo, a rectangle or square will be traced around the combined identification and the surface area of the rectangle or square shall be calculated in its entirety.

WCF – Uniform & Cresting Policy
24 September 2020
Policies / Rules for Brush Heads and Brushing

It is the responsibility of each player and coach to ensure his or her sweeping brush meets World Curling Federation (WCF) ‘Standards for Competition Equipment’ and is listed on the WCF ‘Conforming Equipment List’. This includes but is not limited to, ensuring a valid WCF Product Code is displayed on the pad or fabric, ensuring there is nothing between the fabric and the foam and ensuring the side of the fabric in contact with the ice is the side intended by the manufacturer, which will be the case if the WCF Product Code is visible on the fabric.

The penalty for sweeping with equipment in WCF competition games that does not conform to standards for Competition Equipment established by the WCF:

(i) First team offence during a competition – the player is disqualified from the competition and the team forfeits the game.

(ii) Second team offence during a competition – the team is disqualified from the competition and all players are not permitted to play in WCF competitions for a 12-month period (365 days).

A stabilising brush, which is used only during delivery, need not be on the conforming list, but can never be used for sweeping. Rule C3 (i) - Penalty During LSD Stones and Games: If a non-conforming stabilising brush is used to sweep, the player is disqualified from the competition and the team forfeits the game. If a conforming stabilising brush is used to sweep, the stone is removed from play, or for the LSD it will be recorded as the maximum (199.6 cm).

Penalty During All Practice Sessions: If a non-conforming or conforming stabilising brush is used to sweep, the player will be warned by an umpire, and if it occurs a second time during the same session, the player will not be allowed to continue in the practice session, or participate in the LSD stones or in the game that immediately (same day) follows the practice session.

If a player is using a non-conforming brush for delivery, he/she must be aware that the brush head can never be used for sweeping. Lightly ‘cleaning’ the ice on the path of the stone to be delivered is permitted, as this is not considered to be sweeping. If a player has used the non-conforming brush to sweep the ice instead of lightly cleaning it when going down the ice, or sweeps in the house (pre or post-delivery), the player is disqualified from the competition and the team forfeits the game.

The umpires will conduct random checks of brush heads during all competitions. The WCF reserves the right to undertake testing of approved equipment collected at WCF Championships and Events. The Chief Umpire may collect approved equipment from the participants, and any equipment collected for testing becomes the property of the WCF.

For all practices and games, a maximum of one conforming sweeping device per person can be taken into the field of play. Brush pads must be installed on the head assembly for which they are designed, with the exception being the oval heads, which can be installed on any assembly designed for oval heads. All sweeping devices will be marked with different coloured tape to identify which device belongs to which player or coach(s). For pre-competition / evening / special play-off / pre-game practices only these conforming brushes may be used to sweep, however a player or coach can sweep with any one of those brushes, their sweeping device need not be the one that is identified (taped) for their personal use during LSD stones and games.
For Last Stone Draws (LSDs) and the game, each player must declare the brush they will use for sweeping, and only that player can use that device for sweeping. The officials will keep a register of these brushes. Penalty is applied as per rule C3 (e).

A player may not change his/her brush head during a game, or during / after a pre-game practice, unless the Chief Umpire grants special permission. Permission will not be granted if the pad, handle or head are damaged due to brush abuse. Penalty is applied as per rule C3 (f).

If a team must change a player after the pre-game practice or during a game, the alternate player will have to use the brush head from the player he/she is replacing. If the brush head does not fit onto the alternate’s brush handle, the alternate must play with the brush of the player who is being replaced. Penalty: If a new sweeping device is brought into the game without permission of the Chief Umpire, the team will forfeit the game.

WCF – Policies / Rules for Brush Heads and Brushing
15 September 2019

Brush inspection

The above brush policy states, that the umpires will conduct random checks during all competitions and that the WCF reserves the right to undertake testing of approved equipment collected at WCF Championships and Events. The Chief Umpire may collect approved equipment from the participants, and any equipment collected for testing becomes the property of the WCF.

Please note, that the foam is considered a part of the brush-head. This includes brushes where the fabric can be replaced separately. In the collection of equipment for testing, the Chief Umpire will always collect the foam and the fabric when they are not attached in the manufacturing process. It is each team’s responsibility to make sure they do have spare parts with them during all WCF competitions.

Brush Marking

<table>
<thead>
<tr>
<th>Player</th>
<th>Brush Color</th>
</tr>
</thead>
<tbody>
<tr>
<td>4th player</td>
<td>Green</td>
</tr>
<tr>
<td>3rd player</td>
<td>Blue</td>
</tr>
<tr>
<td>2nd player</td>
<td>Yellow</td>
</tr>
<tr>
<td>1st player</td>
<td>Red</td>
</tr>
<tr>
<td>Alternate &amp; Coach</td>
<td>Black</td>
</tr>
</tbody>
</table>
**Wheelchair Curling Policy**

This document outlines supplementary policies for wheelchair curling as mentioned in the "Rules of Curling". It is the responsibility of each player and coach to ensure that these policies are met.

**DELCERY STICKS**
The World Curling Federation (WCF) will not conduct a certification process nor an official approval process for delivery sticks in wheelchair curling. The WCF will offer annual consultation services to provide advice on a product's conformation to the standards. A sample product needs to be received by the WCF prior to May 31st. Feedback and advice will be completed by 31 July. A fee may apply.

**Delivery Stick Standards**
The delivery stick shall not convey any mechanical advantage other than acting as an extension of the arm/hand. Mechanical advantage is defined as the amplification of a force. Examples that can exert such a force are, but not limited to springs and pistons.

This diagram describes the terminology of a delivery stick.

The delivery stick must also abide by the following:

a) It cannot contain any part that automatically aims or assists in aiming the stone.

b) It cannot contain any part that adjusts the weight/speed of the stone.

c) The overall length of the delivery stick must be no greater than 2.45m/8 feet. This measurement is taken when the stick is lying on a horizontal plane. It is defined as the distance from the furthest point on the handle to the outstretched end of the delivery head.

d) The tube must be hollow and static in length throughout the delivery. However, adjustment of tube length is allowed between shots.

e) Customisation of the handle, tube and delivery head are allowed if they fall within the "Wheelchair Curling Policy". Examples include tape, velcro and silicon.

f) If the delivery stick conforms to the standards given it does not matter where the force is applied to the stone handle.

g) Throughout the delivery movement a fixed connection must occur between the athlete through the handle, tube and delivery head.

Please further note from the "Rules of Curling":

*Rule 10 (c): "Teams must not use electronic communication equipment, or any device to modify the voice during a game. With the exception of stopwatches that are limited to providing 'time' data only, the use of electronic devices during the games, which provide information to players on the field of play, are forbidden".*

**Delivery Stick Penalties**
The penalty for using a delivery stick in WCF competition games or practices, that does not conform to standards for Competition Equipment established by the WCF:

i) First team offence during a competition: the player is disqualified from the competition and the team forfeits the game.
ii) Second team offence during a competition: the team is disqualified from the competition and all players are not permitted to play in WCF competitions for a 12-month period (365 days).

**All teams will be allowed a maximum of four delivery sticks (two in Wheelchair Mixed Doubles) within the field of play and any player can use any of those sticks at any time.** No delivery stick can be changed during a game, or during / after a pre-game practice, unless the Chief Umpire grants special permission. Permission will be granted if the tube, handle or delivery head are damaged in an accidental manner. Penalty: If a change is made without permission, the team will forfeit the game. If a team brings in an alternate a player during a game, that team may replace a maximum of one delivery stick (not applicable for Wheelchair Mixed Doubles).

*WCF – Wheelchair Curling Policy*
*24 September 2020*
Accreditation at World Curling Federation Events

Regular teams = 5 players, 1 coach and 2 other team officials (e.g. - team leader, translator, etc.)
Mixed Doubles teams = 2 players (1 male & 1 female), 1 coach and 1 other team official
Mixed teams = 4 players (2 male & 2 female), 1 coach and 1 other team official

Privileges granted should include:

Players (5, includes the alternate) (2 for Mixed Doubles) (4 for Regular Mixed):
- free entry to the venue for all games (when not playing, a seat in the team area)
- possibility to have accommodation in the team hotel(s)
- access to the coach bench, when in the alternate position and the team is playing
- access to the players’ lounge and other ‘team’ areas (medical / massage / interview area, etc.)
- may use the event’s team transportation system (could be a team car / van or shuttle system)
- ticket to the Welcome Reception and Farewell Banquet, for a fee or complimentary, depends on the event
- medal and other appropriate award items

Team Coach (1):
- same as the players

Second Team Official (1):
- free entry to the venue for all games
- access to the coach bench when their team is playing and into the team area when not playing
- access to the players’ lounge and other ‘team’ areas (medical / massage / interview, etc.)
- Organizing Committee has no obligation for transportation, only if space available; also, no guarantee of accommodation in the team hotel, only if space available
- ticket to the Welcome Reception and Farewell Banquet, for a fee or complimentary, depends on the event

Third Team Official (1) for Regular 5-Player Teams:
The WCF has agreed to expand the number of “team officials” to three persons without special permission from the WCF. Privileges granted to this person, should include:
- free entry to the venue for all games
- access to team area in the stands
- access to the players’ lounge and other ‘team’ areas (medical / massage / interview, etc.)
- Organizing Committee has no obligation for transportation, only if space available; also, no guarantee of accommodation in the team hotel, only if space available
- if attending the Welcome Reception and Farewell Banquet must purchase a ticket, if they are sold

Definition Translator
A translator must be officially registered as one of the team officials as listed above.
That person is allowed to join the coach during a team time-out but could also be called by the officials to help with translations.
To be eligible to be registered as a translator / interpreter, that person must be able to communicate fluently in the language of the team (if not English) and also be able to translate that language to English.
Procedural Policies

- Only medal winning teams are required on-ice for closing ceremonies.
- Players are allowed to depart from a competition after being eliminated and after notifying the World Curling Federation Event Technical Delegate (TD). For events where a Per Diem or function tickets are provided, these will not be provided after a player has departed.
- No speed traps are allowed for pre-game practice (only pre-event and evening practice).
- If coaches are working with more than one team at an event (e.g. Men’s and Women’s WSCC teams) and those teams play at the same time, a coach has to declare which team he/she will coach in any one session (can change from session to session). If a person is designated as the Team Coach for more than one team at an event (e.g. Men’s and Women’s WSCC teams) that person is entitled to receive any medal won by the team(s).
- A team may change the athlete delivering a LSD stone up until the time of delivery even though they had designated a different athlete in CuCoS.
- A coach is entitled to use a mobile or tablet (with no network connection) during a timeout in place of a magnetic board.
- Games recorded by team support staff for technical review cannot be publicly distributed at any time due to WCF broadcast rights.
- Any accredited official (maximum of 2) are entitled to train with their team during evening practice. There is no restriction on how many sessions an accredited official can attend.
- If a team quits the game before they have fulfilled the minimum number of required ends, the penalty or sanctions are determined by the WCF.
- If a team has to forfeit a game because they don’t have enough players (illness or injury), the remaining player(s) can still participate in the pre-game practice and delivery their LSD(s) according to the rules, as long as they have the minimum players on the ice as per the WCF rules.
- A team with a bye may be allotted practice (30 minutes) at the start of the scheduled game time. A team that forfeits a game may be allotted practice (30 minutes) once the forfeit is confirmed.
- If the CIT recommends that an additional ice-maintenance is required, the Technical Delegate after consulting with the CIT and CU will make the final decision. If the decision is taken that there is an ice-scrape required after the start of the game, all players on the ice are allowed to throw one stone each in both directions, alternating with the opponent (the team not having Last Stone Current End (LSCE) throws first).
- A maximum of 2 of the 3 accredited team support staff (if there is more than 1) can be designated to sit on the bench and train with the team. The two designates can change from game to game.
Maintenance of Curling Stones during Competitions

1. Any maintenance on the stones will only be done with WCF approval during an event.
2. The recommendation for maintenance after the start of a competition has to come from the event Chief Ice Technician, and then approval has to come from the WCF Technical Delegate after consultation with the Chief Umpire.
3. Maintenance work would only be done when there is a minimum of two days remaining in the round robin. This timing restriction is to ensure the stones are played for several games prior to the start of the playoffs.
4. The maintenance work is done to return the stones to the condition they were in at the start of the competition. It is not intended to significantly alter the conditions for the athletes.
5. Additional practice will not be organised after the stones have been maintained.
6. The teams will always be informed when any maintenance work is done on the stones.
Coaches Delivering Stones
Pre-Event + Evening + Special Play-off Training + Training if a team has a bye or has won a game by forfeit
- any 2 of the 3 accredited team officials are allowed in the Field of Play
- both can deliver stones

Pre-Game Practice
- any 2 of the 3 accredited team officials are allowed in the Field of Play
- coaches are not allowed to deliver stones

Note: The 2 officials going into the Field of Play for these practices can change from training to training.

Delayed Last Stone Draw (LSD)
If for any reason, one or more sheets are delayed, and LSD stones cannot be delivered, after 60 seconds of delay the other sheet(s) where LSD stones can be delivered, will be allowed to do so.

Team Withdrawal (DNS)
If a team withdraws from a competition and it is too late to change the draw, the team they are to play get a bye. They can have a 30-minute practice starting at game time with both sets of stones.

Mixed Doubles – Placing of stones
Each team is responsible for the placement of their stone. If either team delays the start of an end, their time-clock will be activated. If both teams delay the start of an end, the time clock of the team that has to start the end will be started.

Spare stones for play-off games
At WCF competitions, players are often given a choice of stone selection for the play-off games. On the official stone selection form, there is space for two reserve stones (except in Mixed Doubles). In the rare situation, that a stone has to be replaced during a game, the team would be given the option, to replace the paired set of stones if they would like to. If they decide that they only want to replace the unplayable stone, that is their final decision for that game.
Changing of a player or team official on the original line-up after the team-meeting (Rule C2 - c)

The rule clearly says: Any changes / additions must be declared by the end of the team meeting.
In the team meeting document, we also say: If a team must change a person on the coach bench (extenuating circumstances, i.e. sickness), the CU will consider the circumstances and their decision is final.
The following would be considered extenuating circumstances:
- Sickness or injury, normally for the rest of the event; but it is up to the CU to decide if a coach who can return is allowed back on the coaches bench
- Has to leave the competition for home and will not return

A change cannot be made if it is clear, that the team official will return to the event after only one or two games. In that situation one of the other registered team officials has to take over that position.
If a coach must leave the event and is replaced by another coach, the accreditation of the leaving coach has to be handed to the WCF Technical Delegate so that an accreditation for the new official can be issued.

Technical Time-Outs

If a team requires a technical time-out due to an issue with personal equipment (e.g. brush, delivery stick in wheelchair curling, wheelchair or any clothing), the technical time-out cannot last more than 5 minutes. After that time the game has to resume. If a team cannot resume after the 5 minutes have elapsed, they will forfeit the game.

If a technical time-out is caused due to an external force (e.g. power-failure, stone issues etc.), the Chief-Umpire will have the decision on how long the time-out will last for. Rule R12 will then be applied.

Medical Time-Outs

If a team needs to call for a medical time-out, the Chief Umpire will consult with the medical personnel and the affected team after 5 minutes. After that consultation, the Chief Umpire will decide how long the medical time-out will last. The maximum extra duration is 10 minutes (total of 15 minutes). The Chief Umpire will then consults with the ice-crew and informs the teams so that they can prepare for the recommencement.

Should the affected team not be able to rejoin the game after 15 minutes (e.g. not enough players, no alternate), the team will forfeit the game.