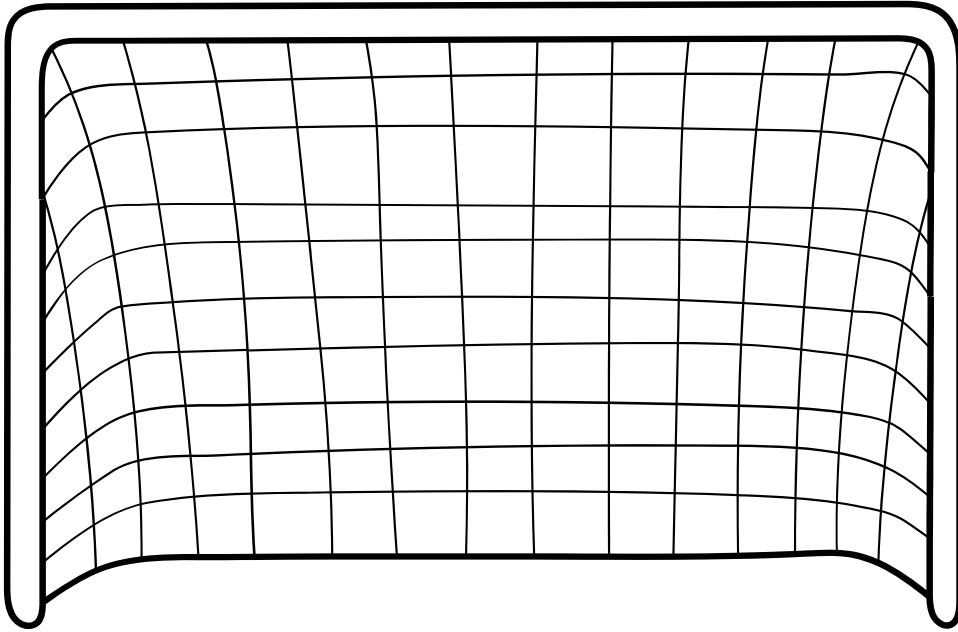




How to Play

Assign the role of striker and goalkeeper to each player.

Cut out the striker and goalkeeper squares and the goal.

The goalkeeper puts their square on one side of the goal while the striker flips the coin.

Heads - LEFT side of the goal

Tails - RIGHT side of the goal

If the goalie is on the correct side of the goal, it's a save!

Play 10 rounds to find out who wins.



SCORESHEET

GOAL

NO GOAL

