



PRS Muldsvor ranch 20 April 2024

Welcome to our spring PRS match located on Muldsvor Ranch.

All stages are in the main shooting area, we will have barbeque for lunch for all participants. Water, coffee and mineral water will be available.

When you get to the range make sure to follow the safety instructions for rifle placement at the different stages.

Chamberflag is mandatory. Rifles should always have chamberflag inserted, even in bags.

There will be possibility to check zero before we start shooting.

Stage 1: Prone and barricade Number of shoots: 12 Time ? Equipment: Everything allowed. Targets: Green indicator A – 460 m Round steel target 35cm (Pole in gravel pit) P – 555 m Square steel target 30cm (Birch under the road) C – 682 m Square steel target 40x40cm Target will have hit indicator (Over the road, left target)	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the targets far to near from prone position with two shots each. move on to barricade and shot all targets from near to far
Stage 2: Skillstage New variant Number of shoots: 10 Time: 90, Equipment: Everything allowed Target: Yellow indicator B - 375 m Round steel target 20x20cm and 30x30 (Target rack in the swamp)	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the target (B) with one shot on the large target and one shot on the small target, from each of the five positions on the barricade. This is a tiebreak stage.
Stage 3: Deer hunter Number of shoots: 10 Time: 90, Equipment: Everything allowed Target: Brown indicator D – 375 m Deer silhouette steel 20x20 inner circle E – 450 m Deer silhouette steel 20x20 inner circle	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the target (D) with five shots then move over to the next target (E) and engage it with five shots. Only points for hitting the circle in the deer silhouette target.

Stage 4: Troopline Number of shoots: 9 Time 90, Equipment: Everything allowed Target: Pink indicator R – 476 m 30x30cm F – 647 m 30x30cm (Target will have hit indicator) G – 936 m 60x45cm (Target will have hit indicator)	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the target (R) with three shots, then move on to the next target along the road (F) engage with three shots, then you move on to the last target at the end of the road (G) and engage with three shots.
Stage 5: Barricade, Swiss cheese Number of shoots: 8 Time: ?, Equipment: Everything allowed Targets: Orange indicator H - 350 m Square steel target (Birch in the swamp) 20x20cm ? - 446 m Square steel target (Pine in the right side of swamp) 30x30cm	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage target H with one shot and then target ? with one shot from 4 of the 4 positions on the barricade. Hit or miss.
Stage 6: Tires Number of shoots: 12 Time: 90sec. Equipment: Everything allowed Targets: Blue indicator L: 610m Square steel target Target will have hit indicator. (Swamp) 40x40cm J: 467m Square steel target (Right side of swamp, left side of pole in gravel pit) 40x40cm	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the targets in the order L,J and L with two shot each (hit or miss) from 2 marked positions on the tires
Stage 7: Helicopter ride Number of shoots: 8 Time: 90sec. Equipment. Tripod is not allowed Target: Red indicator K - 430 m Square steel target (Swamp) 35X35cm	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the target with five rounds from one position in the helicopter. You have to use the flat strap hanging in the helicopter as support for the rifle.
Stage 8: Tanktrap Number of shoots: 8 Time: 120, Equipment: Everything is allowed. Target: Black indicator M – 400m Round steel plate. 35cm (Swamp, target rack nr two)	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage target M with two shots from 4 positions on the tanktrap. Hit or miss.

Stage 9: Boulders Number of shoots: 9 Time: 150, Equipment: Everything allowed Target: Signal orange indicator O – 660m Square steel target. (Over the road, right target) 40x50cm	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage three shots on target O from each of the three positions marked on the boulders.
Stage 10: Rocks Number of shoots: 9 Time: 120, Equipment: Everything allowed Target: Hvite indicator N – 477m Square steel target (Swamp, target to the left of big pine) 30x30cm	Shooters will start standing with the rifle in hand, bolt open. At the timer beep, engage the target, with 3 shoots from 3 different positions. Hit or miss.

95 shoots in total.

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