

Easthammer DMR COF 2024



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EXPAND
YOUR LIMITS



K525i



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Information

- Main match safety brief at stage 1 at 07:30.
- Same squad number as first stage.
- This COF may be subject to change close to match start.
- Car parking in designated area 500m off range.
- Easthammer DMR contains a minor hiking element between stages, light is right.
- Award ceremony will take place at stage 1

Primary contacts:

Anders Modig: Range Master, Cell: 0707564441

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www.easthammerlr.se



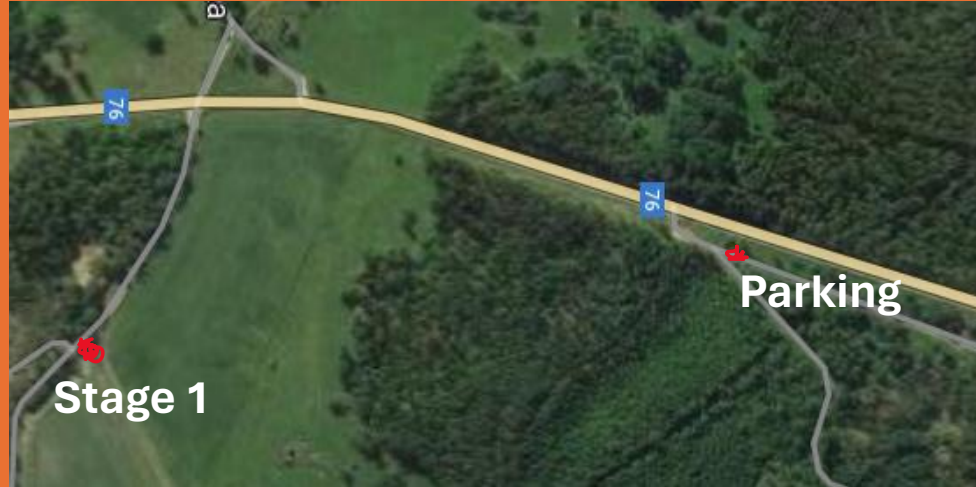
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Information

- Parking: <https://maps.app.goo.gl/QviDKLHUzQKjRo1y9>



Walk along the road from the parking to the competition area.

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Rules

https://sdssf.se/wpcontent/uploads/2024/02/Rules_DMR_2024_edition_1.1.pdf

“Bump-fire” will be considered as an AD and will result in DQ.

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Stage 1

Start: Sitting in driver seat with both hands on steering wheel . Rifle placed on the back seat, muzzle pointing down range. On signal, engage targets through back seat side window according to sequence 1. The muzzle must be outside the vehicle before engaging targets.

Exit vehicle according to instructions shown during stage brief. Engage targets according to sequence 1, using the hood as the primary support.

Transition to the back of the vehicle and engage the targets according to sequence 1, using the roof as support.

Transition to prone position and engage the targets, according to sequence 1, from the market area.

Sequence 1: R50+R50 Left to right

Hit to move



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Targets: 7-R50/R50.

Distance: 7-496m

Target Points: 8p

Time factor: 0,04

Time: 140s

Maximum rounds: 20rds

Rifle ready condition: 2 & 4

Starting position: Seated

Safety angles: L-Boulder, R-2:n
green hill from the right.

Directions:

<https://maps.app.goo.gl/vXVY37hybpyghH3W8>

Stage 2

Start: 2m behind the middle stone.

On signal, engage the targets left to right, from each of the three stones, according to sequence 1.

The designated stones must be used as the rifles main support.

Hit To Move

Sequence 1: 5, A→.

Engage targets left to right within target groups.



Targets: 5-R50/R50, A→R60/R60

Distance: 5-503m, A→ 590m

Target Points: 12p

Time factor: 0,04

Time: 120s

Maximum rounds: 20rds

Rifle ready condition: 1 & 4

Starting position: High ready

Safety angles: L-Pine Tree, R-2:n
green hill from the right.

Directions:

<https://maps.app.goo.gl/6gQpMWa8W4dB7mA56>



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Stage 3

Start: Prone from the road. Established sight picture.
At “are you ready”, external safety may be disengaged /bolt closed.
On signal, engage the targets according to sequence 1.

Positions: Prone

Tie Breaker Stage

Hit To Move

Sequence 1: Left to right.



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Targets: ←C6- 6xR40

Distance: ←C6 - 472m

Target Points: 6p

Time factor: 0,08

Time: 40s

Maximum rounds: 20rds

Rifle ready condition: 1 & 4

Starting position: Prone

Safety angles: Left: Cell Tower,
Right: Most right green hill.

Directions:

<https://maps.app.goo.gl/qt7jKLRDuh2odJyN8>



Stage 4

Start: Standing at the marked position by the road.
On signal, engage the targets from any position within the designated area, according to sequence 1.

Hit To Move

Sequence 1: 6, Middle B4, Right B4, Middle B4.

Left to right within target groups



Targets: 6-R30/R30,
Middle B4-R30/R30,
Right B4-R30/R30.

Distance: 6-277m, MB4-326m,
RB4-296m.

Target Points: 8p

Time factor: 0,06

Time: 90s

Maximum rounds: 20rds

Rifle ready condition: 1 & 4

Starting position: High Ready

Safety angles: Left: Cell Tower,
Right: Most right green hill.

Directions:

<https://maps.app.goo.gl/znabLW6w1VNZcGX19>

Stage 5

Start: Prone inside the marked area. Established sight picture. Rifle ready condition 1 or 4.

On signal, engage the targets, according to sequence 1.

Move to the stone to the right of the “fox hole” and engage the targets according to sequence 1.

Move into the “fox hole” and engage the targets according to sequence 1.

Hit To Move

Sequence 1: 6, 9. (left to right within target groups)

Left to right.

No magazine may carry more than 10rds.



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Targets: 6-R30/R30, 9-R30/R30.

Distance: 6-305m, 9-304m.

Target Points: 12p

Time factor: 0,06

Time: 120s

Maximum rounds: 20rds

Maximum rounds/mag: 10rds

Rifle ready condition: 1 & 4

Starting position: Prone

Safety angles: Left: Cell Tower,
Right: Most right green hill.

Directions:

<https://maps.app.goo.gl/emJDHSy1qKx7copH6>

Stage 6

Start: Standing at yellow marking.

On signal, move to the left area and engage the targets according to sequence 1.
Move to area 2 and engage the targets according to sequence 2.

During this stage, all the gear you brought to the match needs to go with you through the stage. It needs to be within “arms length” at start and finish.

If you are sharing gear with someone, the shared gear will also need to go with you.

Hit To Move

Sequence 1: B7, ←D, B8, (top to bottom)

Sequence 2: B8, ←D, B7 (top to bottom)



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Targets: B7-R30/R30,
←D-R30/R30, B8-R20/R20.

Distance: B7-221m, ←D-212m,
B8-159m

Target Points: 12p

Time factor: 0,04s

Time: 120s

Maximum rounds: 20rds

Rifle ready condition: 1 & 4

Starting position: High ready

Safety angles: Left: Cell tower,
Right: Hunting Tower.

Directions:

<https://maps.app.goo.gl/dkcyM4yWgZ5NiQsi9>

Stage 7

Start: Standing 3m behind designated stone..

On signal, engage the targets with 1 round each according to sequence 1, using the designate stone as main support.

Positions: Designated stone.

Hit to move

Sequence 1: Right target group, Gr3, Right target group. Engage right target group left to right.



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Targets: Green3-R30, Right target group R20/R20/R20.

Distance: Green3-267m, Right array: 97m.

Target Points: 7p

Time factor: 0.07

Time: 60s

Maximum rounds: 20rds

Rifle ready condition: 3+2

Magazine in pocket or pouch.

Starting position: High ready

Safety angles: Left: Cell tower, Right: Hunting Tower.

<https://maps.app.goo.gl/dkcyM4yWgZ5NiQsi9>

Stage 8

Start: 2m behind the boulder. On signal, engage the 413m target using the boulder as main support. When the hit indicator flashes, move to prone in the market area, engage the round targets , left to right.

Move to the stone fence and engage the rabbits using the stone fence as the main support. First, engage the right group of rabbits and then proceed to the left one. Move to the small stone and engage the harts.

Hit To Move

Engage targets left to right, within target groups.

(T= Square, R=Round targets, RR=Right Rabbits, LR-Left Rabbits, H=Hearts)



Targets: T70, R40/R40/R35,



Distance: T70-413m, R-401m, LR-301m, RR-357m, H-306

Target Points: 13p

Time factor: 0,04

Time: 180s

Maximum rounds: 20rds

Rifle ready condition: 1 & 4

Starting position: High Ready.

Safety angles: Left: Trippel birch tree. Right: Small barn.

Directions:

<https://maps.app.goo.gl/jEZer1fCYeQLZfMV6>



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