

Stage 10 – TYL

Shooters start at a given point, on start signal shooter will go prone and engage the TYL Rack from big to small with five rounds, then from small to big with five new rounds. Hit or miss, move on.



Targets : 325m **Time: 120 sec. 10 Rounds** _____ / 10 Points

Personal Notes:

Stage 1	_____ / 10
Stage 2	_____ / 12
Stage 3	_____ / 8
Stage 4	_____ / 10
Stage 5	_____ / 10
Stage 6	_____ / 8
Stage 7	_____ / 10
Stage 8	_____ / 9
Stage 9	_____ / 8
Stage 10	_____ / 10
SUM:	_____ / 95



Fiksdal #3

April 11th, 2026

Day two of the 3-Day PRS Cup

Muldsvor – Fiksdal - Vinstra

Safety is always the highest priority. All participants are responsible for maintaining safe firearm handling.

Safety

- Always keep the muzzle pointed in a safe direction
- Keep your finger off the trigger until you are on target
- Bolt must be open, chamber empty, and magazine removed unless instructed otherwise
 - Use a chamber flag when required
- Follow all Range Officer (RO) commands immediately and without exception
- Unsafe firearm handling will result in immediate disqualification (DQ)

Rules

- Follow the stage brief exactly as given
- Adhere to all specified start positions and rifle conditions
 - Engage targets only as instructed
- Do not move with a loaded rifle unless explicitly instructed

Remember: Safety is everyone's responsibility.

NB: Targets marked "?" has no sign, but is easy to find in terrain

Stage 9 - Didrik

Shooters starts at a given point, on start signal shooter will engage target **F** with one round from each position. nine positions in total.

Targets

F: 395m  - 0.8 mil

Time: 120 sec. 8 Rounds

_____ / **8 Points**

Personal Notes:

Stage 8 – Near & Far

Shooters start at a given point, on start signal shooter will engage the targets in the order near to far with one shot at near target then two shots on the far target. Repeat sequence three times.

Targets

“?”: 295m  - 0.8 mil

K: 378m  - 0.4 mil

Time: 120 sec. 9 rounds

_____ / **9 Points**

Personal Notes:

Stage 1 – Rocks

Shooters start at a given point, on start signal shooter will engage targets with one round each in following order:

- Position 1: **1 - B**
- Position 2: **B - 1**
- Position 3: **1 - 1**
- Position 4: **B - B**
- Position 5: **1 - B**

Targets

1: 492m  - 0.6 mil

B: 500m  - 1.0 mil

Time: 120 sec. 10 Rounds

_____ / **10 Points**

Personal Notes:

Stage 2 – Drums V1

Shooters start at a given point, and on start signal shooter will engage the targets in position and order:

- Pos 1 – Prone: 1 – B – F
- Pos 2 – Drum 1: B – F – 1
- Pos 3 – Drum 2: F – 1 – B
- Pos 4 – Drum 1: 1 – B - F

Targets

1: 495m  - 0.6 mil

B: 503m  - 1.0 mil

F: 467m  - 0.5 mil

Time: 120 sec. 12 rounds _____ / 12 Points

Personal Notes:

Stage 7 – Drums V2

Shooters start at a given point, and on start signal shooter will engage the confirmation target “?” before the biggest target on the rack from first position. Then repeat sequence but engage a smaller target on the rack for each position. Hit or miss, move on

Targets



“KYL Rack”: 296m 1.0 0.8 0.6 0.4mil

“?”: 362m  - 0.6mil

Time: 120 sec. 10 Rounds _____ / 10 Points

Personal Notes:

Stage 6 – Tank trap

Shooters start at a given point, on start signal shooter will engage the targets in the order short then long on four different positions on the tank trap.

Targets

8: 285m ○ - 0.4 mil

“?”: 419m ○ - 0.6 mil

Time: 120 sec. 8 rounds _____ / **8 Points**

Personal Notes:

Stage 3 – Skill Stage

Shooters starts at a given point, on start signal shooter will engage target “?” with two shots from four available positions on the skill stage barricade.

Targets

?: 300m ○ - 0.8 mil

Time: 120 sec. 8 Rounds _____ / **8 Points**

Personal Notes:

Stage 4 – Ladder

Shooters start at a given point, on start signal shooter will engage the targets in the order **far to near** on each position in the ladder.

Targets

“?”: 300m ○ - 0.8mil

E: 375m ◇ - 1.0mil

Time: 120 sec. 10 rounds _____ / **10 Points**

Personal Notes:

Stage 5 – Metal Tree

Shooters starts at a given point, on start signal shooter will engage target “?” from marked position 5 to 1. Engage target twice per position.

Targets

“?”: 387m ○ - 0.8 mil

Time: 120 sec. 10 Rounds _____ / **10 Points**

Personal Notes: