# IPSC Handgun Norwegian National Championship





**Match Name: NM Pistol 2023** 

**Region: Norway** 

City: Kongsvinger

Club: RDS og Pistollandslaget

Match Date: 2023-9-2

**Match Sanction for D18232736** 



# Norwegian National Championship Handgun - All division



# Stage ratio 7-5-2

Stage #	Short	Medium	Long	Rounds
Stage 1	1			12
Stage 2	1			10
Stage 3		1		22
Stage 4		1		23
Stage 5		1		22
Stage 6		1		22
Stage 7	1			10
Stage 8	1			10
Stage 9	1			12
Stage 10			1	31
Stage 11	1			11
Stage 12	1			10
Stage 13		1		19
Stage 14			1	32
Min rounds				246



Handgun - All divisions

STAGE 1

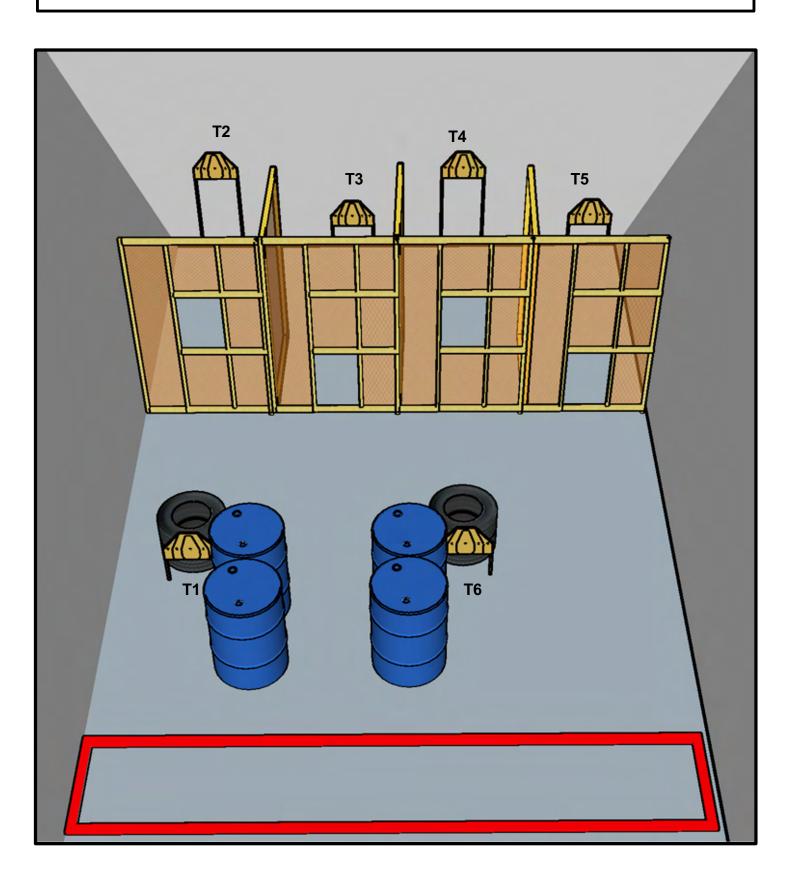


TYPE: Short Course

TARGETS: 6 IPSC TARGETS

NUMBER OF ROUNDS TO BE SCORED: 12 rounds

HANDGUN READY CONDITION: START POSITION: anywhere





Handgun - All divisions





TYPE: Short Course

TARGETS: 4 IPSC TARGETS and 2 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 10 rounds

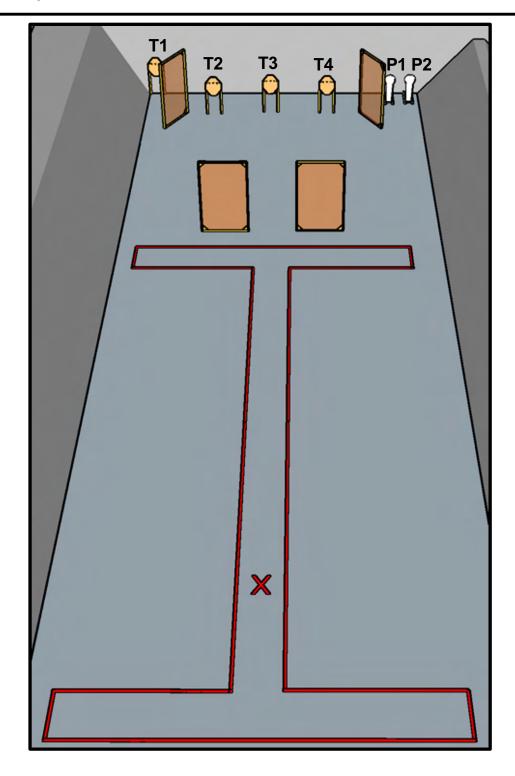
HANDGUN READY CONDITION:

START POSITION: Start on X-spot holding the Frisbee in weak hand.

TIME START: audible signal

PROCEDURE: From the X, shooter can either move down-range or up-range. If moving down-range from the X shooter must hold the Frisbee in Weak hand, and Weak hand cannot be used for support while shooting. If the shooter decides to move up-range from X, he/she have the option to discard the Frisbee. However, if the shooter moves down-range again past X, he/she must once again hold the Frisbee in their Weak hand, and it still cannot be used for support while shooting.

On signal engage all targets from within demarcated area as described above.





Handgun - All divisions

STAGE 3



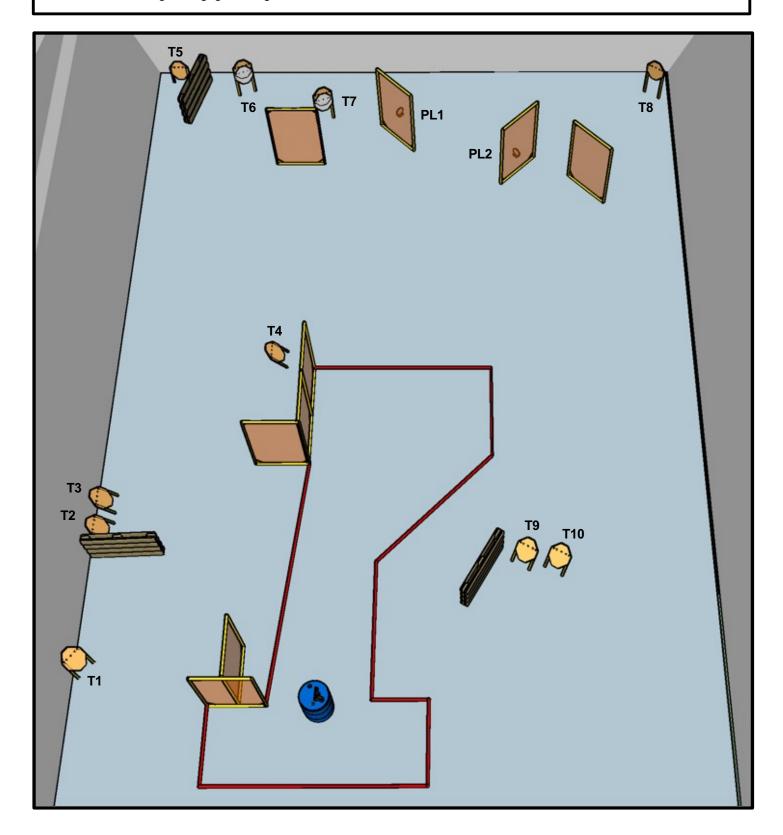
TYPE: Medium Course

TARGETS: 10 IPSC TARGETS and 2 IPSC METAL PLATES

NUMBER OF ROUNDS TO BE SCORED: 22 rounds

HANDGUN READY CONDITION: Gun on Barrel with chamber and magwell empty

START POSITION: anywhere





Handgun - All divisions

STAGE 4



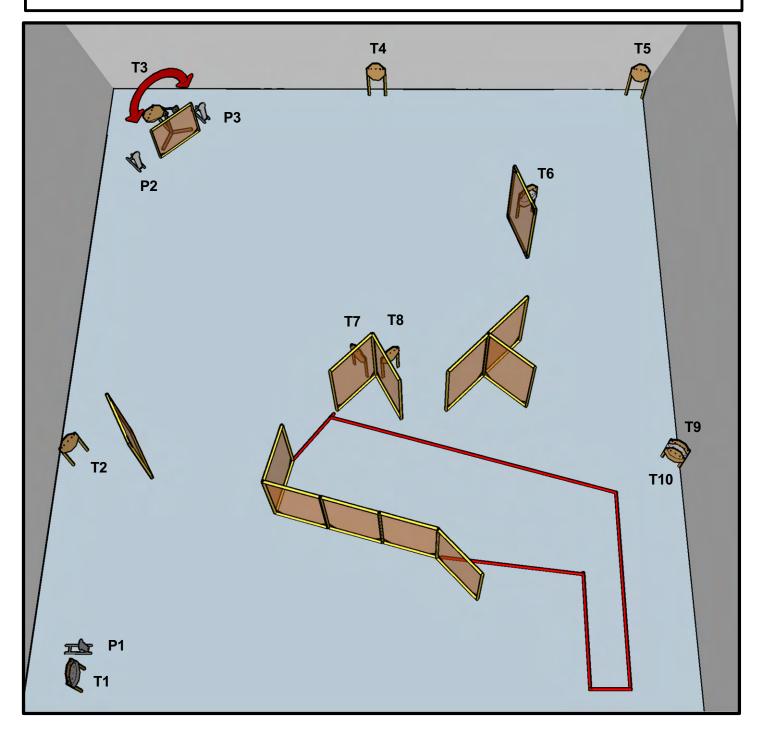
TYPE: Medium course

TARGETS: 10 IPSC TARGETS and 3 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 23 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Popper 2 activates moving target T3. Moving

target will be visible at rest.





Handgun - All divisions

STAGE 5

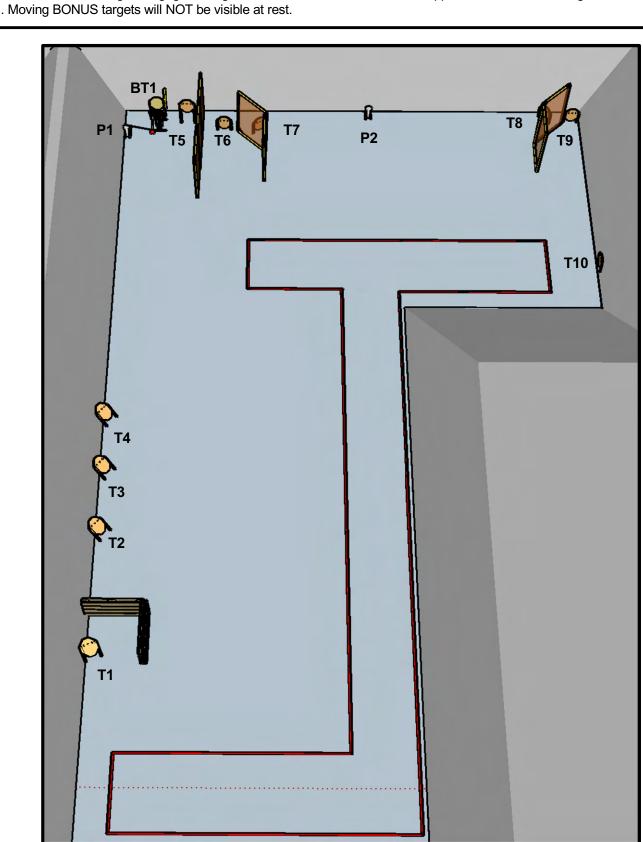


TYPE: Short course

TARGETS: 10 IPSC TARGETS and 2 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 22 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Popper 1 will activate moving BONUS target BT1





Handgun - All divisions

STAGE 6



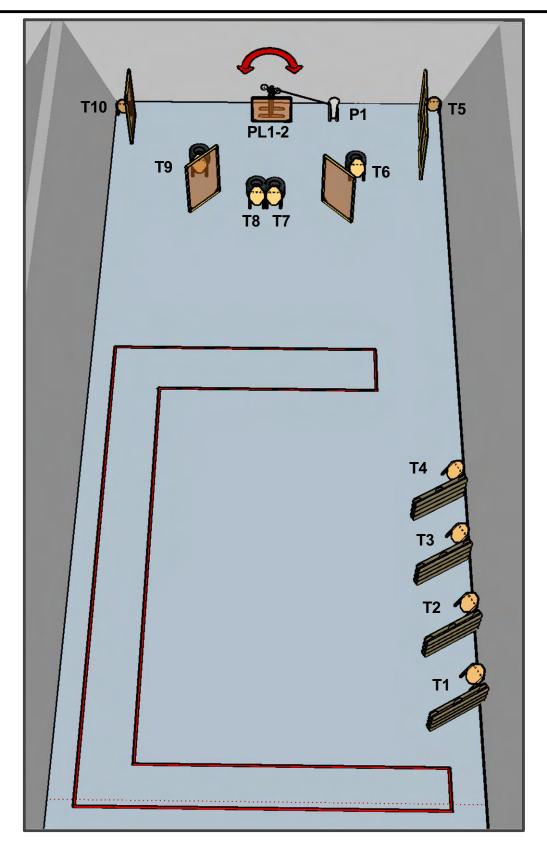
TYPE: Medium course

TARGETS: 10 IPSC TARGETS and 2 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 22 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Popper 1 will activate moving targets, PL1-2.

Moving targets will be visible at rest.





Handgun - All divisions

STAGE 7



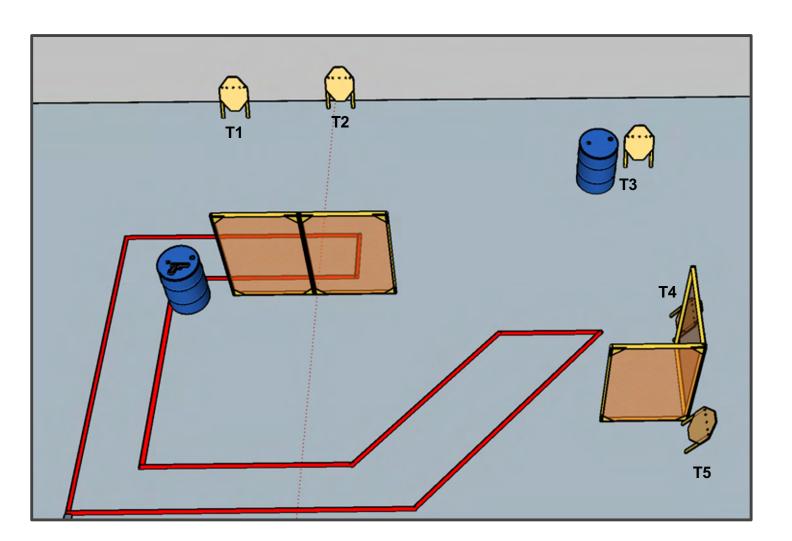
TYPE: Short course

TARGETS: 5 IPSC TARGETS

NUMBER OF ROUNDS TO BE SCORED: 10 rounds HANDGUN READY CONDITION: Gun loaded on barrel

START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area with STRONG HAND ONLY.





Handgun - All divisions





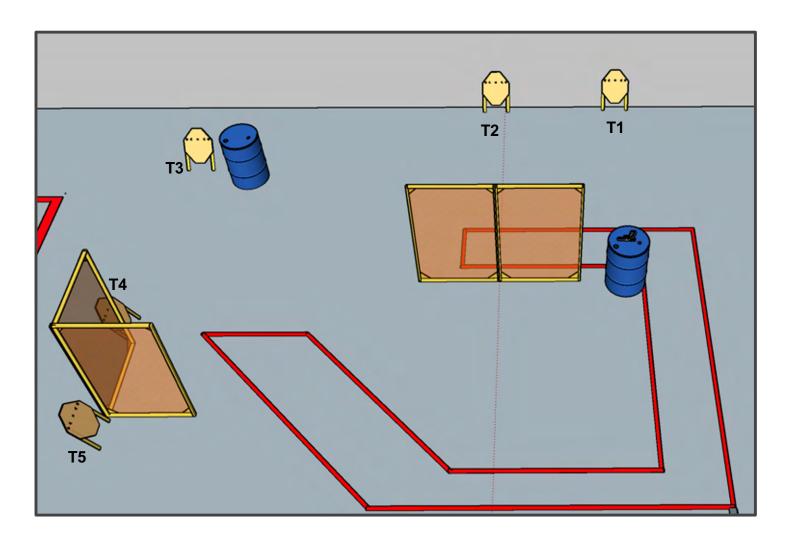
TYPE: Short course

TARGETS: 5 IPSC TARGETS

NUMBER OF ROUNDS TO BE SCORED: 10 rounds HANDGUN READY CONDITION: Gun loaded on barrel

START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area with WEAK HAND ONLY.





Handgun - All divisions



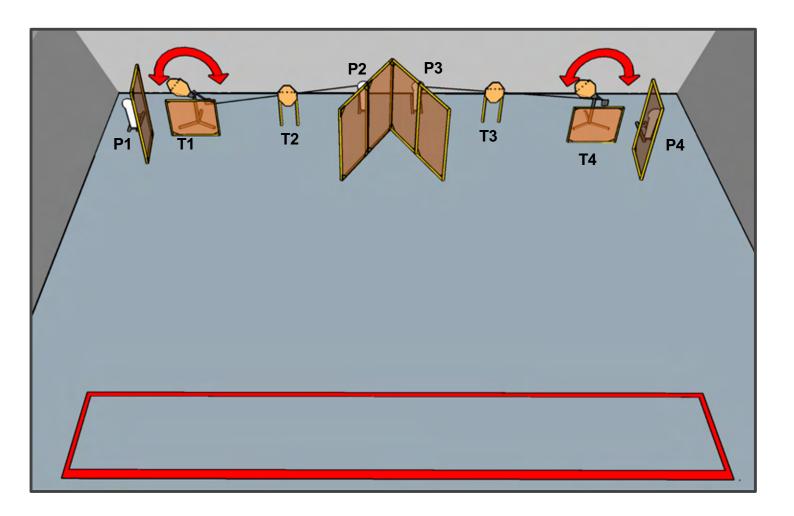


TYPE: Short course

TARGETS: 4 IPSC TARGETS and 4 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 12 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Popper 2 activates moving target T1. Popper 3 activates moving target T4. Moving targets will be visible at rest.





Handgun - All divisions

STAGE 10



TYPE: Long Course

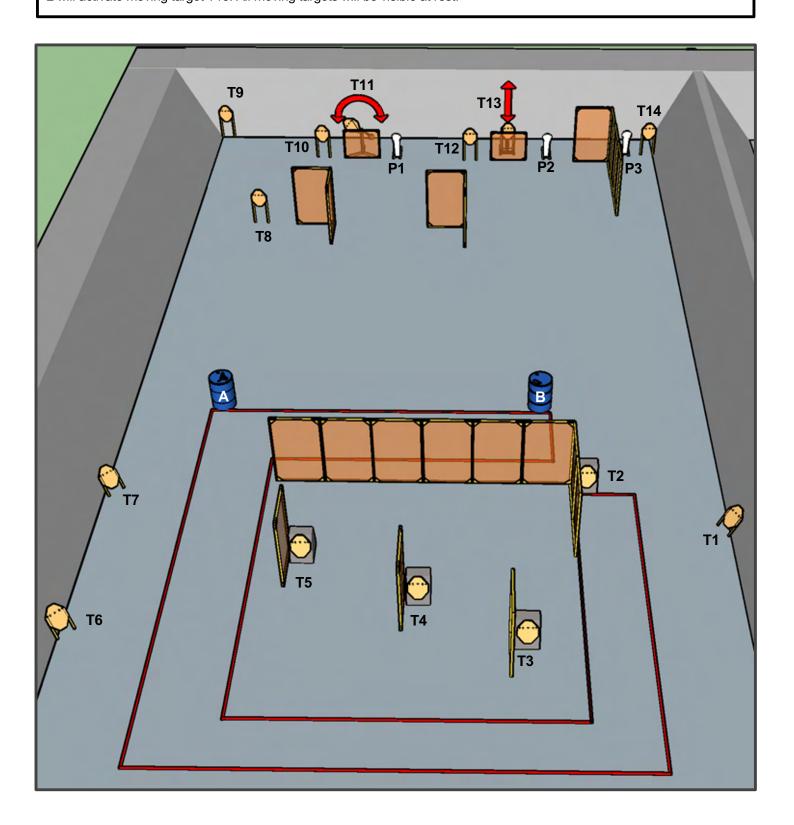
TARGETS:14 IPSC TARGETS and 3 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 31 rounds

HANDGUN READY CONDITION: Gun on barrel A or B with chamber and magwell empty. Start magazine on opposite

barrel.

START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Popper 1 will activate moving target T11. Popper 2 will activate moving target T13. All moving targets will be visible at rest.





Handgun - All divisions

STAGE 11

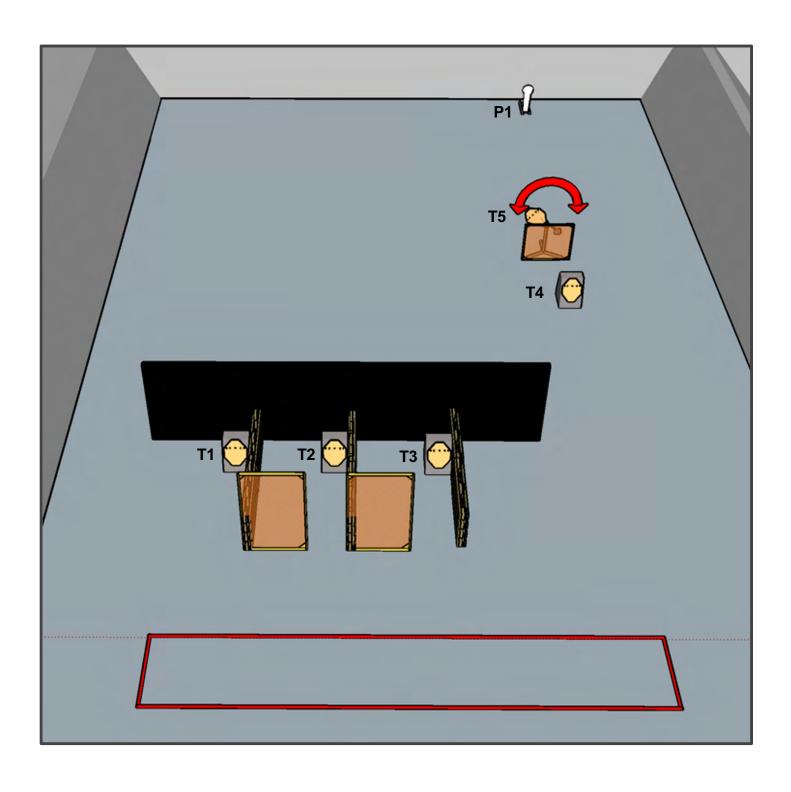


TYPE: Short Course

TARGETS: 5 IPSC TARGETS and 1 IPSC POPPER NUMBER OF ROUNDS TO BE SCORED: 11 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Poppe 1 will activate moving targets T5. Moving target will be visible at rest.





Handgun - All divisions

STAGE 12



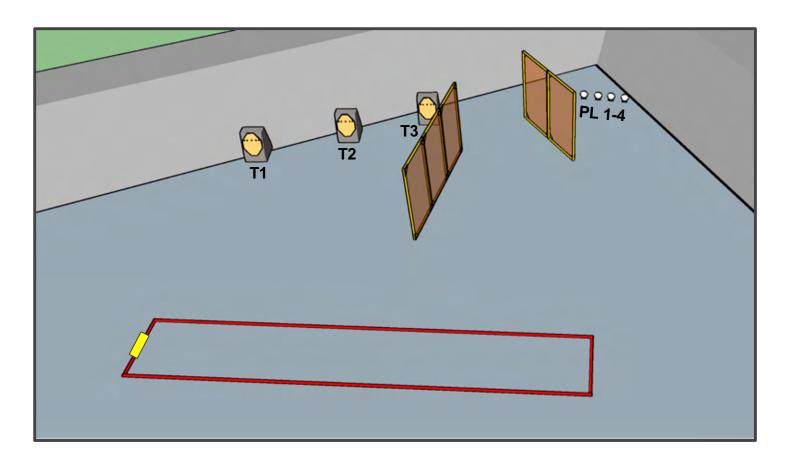
TYPE: Short Course

TARGETS: 3 IPSC TARGETS and 4 IPSC METAL PLATES

NUMBER OF ROUNDS TO BE SCORED: 10 rounds

HANDGUN READY CONDITION:

START POSITION: Left foot touching yellow mark





Handgun - All divisions

STAGE 13



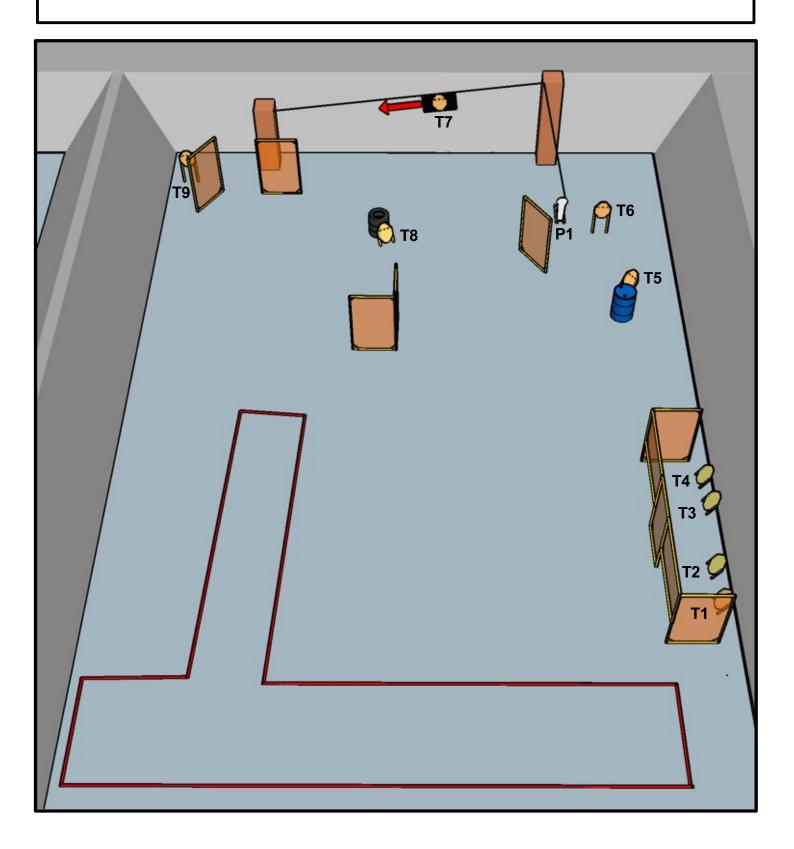
TYPE: Medium Course

TARGETS: 9 IPSC TARGETS and 1 IPSC POPPER NUMBER OF ROUNDS TO BE SCORED: 19 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

PROCEDURE: on signal engage all targets from within demarcated area. Popper 1 will activate moving target T7. Moving

target will be visible at rest.





Handgun - All divisions

STAGE 14



TYPE: Long Course

TARGETS: 14 IPSC TARGETS, 4 IPSC POPPERS NUMBER OF ROUNDS TO BE SCORED: 32 rounds

HANDGUN READY CONDITION: START POSITION: anywhere

