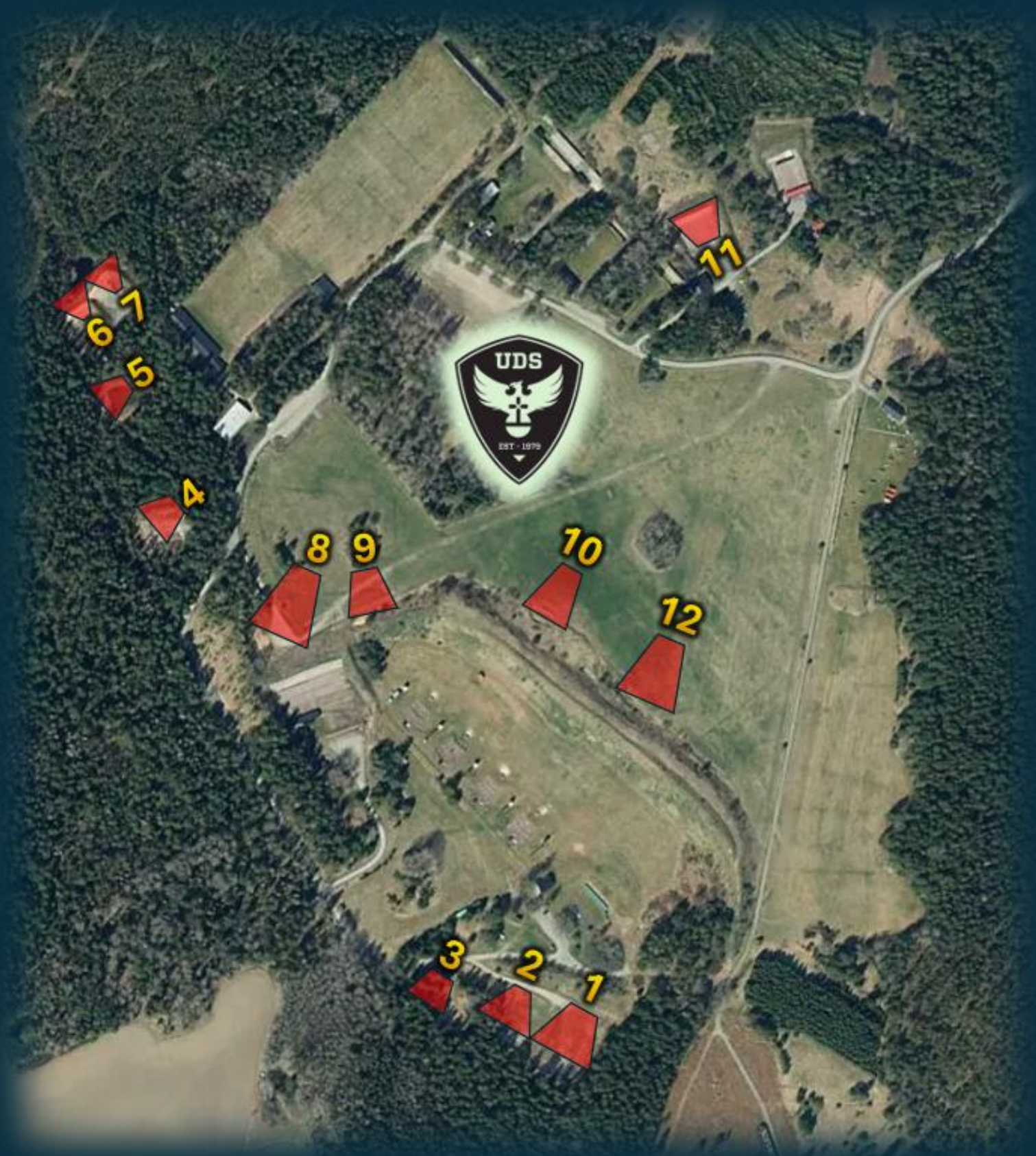






Stage: 1



Design by: *Nicola*

Scoring targets:

10 IPSC targets, 1 IPSC popper and 3 IPSC metal plates

Number of rounds required:

24

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

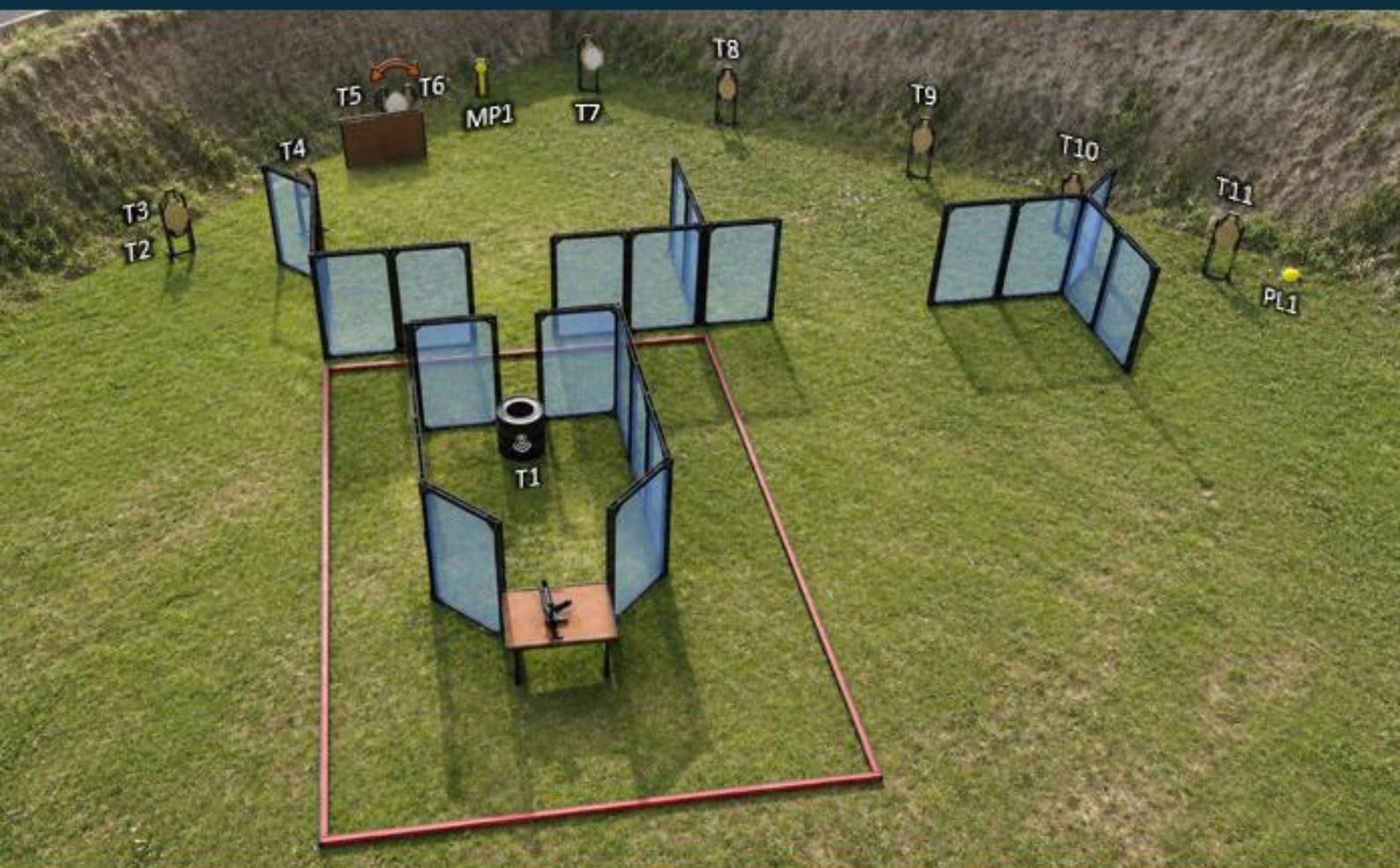
Time starts:

Audible

Procedure:

After signal engage targets. P1 activates moving targets T7 and T8. All moving targets will be visible at rest.





Stage: 2



Design by: *Nicola*

Scoring targets:

11 IPSC targets, 1 IPSC mini popper and 1 IPSC metal plate

Number of rounds required:

24

Safety angles:

Flag left & right

Firearm ready condition:

Laying on mark on table, option 2

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

Time starts:

Audible

Procedure:

After signal engage targets. P1 activates moving targets T5 and T5. All moving targets will be visible at rest.





Stage: 3

Design by: *Nicola*

Scoring targets:

5 IPSC targets, 1 IPSC popper and 1 IPSC metal plate

Number of rounds required:

12

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Foot touching either mark.

Time starts:

Audible

Procedure:

After signal engage targets. P1 activates moving targets T3, which will be visible at rest.



Stage: 4



Design by: *Nicola*

Scoring targets: 4 IPSC targets, 2 IPSC poppers and 1 IPSC metal plate

Number of rounds required: 11

Safety angles: Flag left & right

Firearm ready condition: Loaded option 1

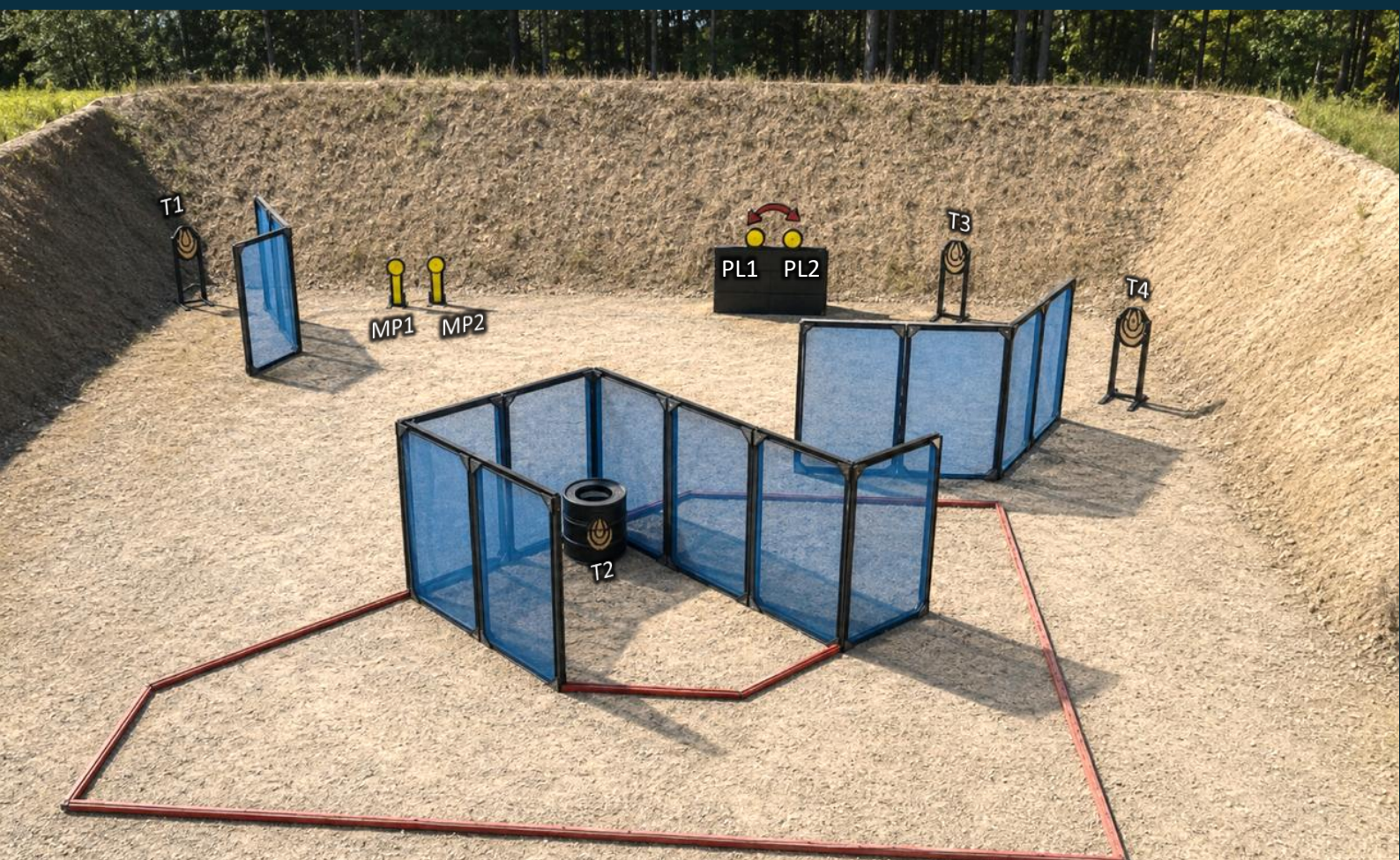
Competitor ready condition: Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position: Standing

Time starts: Audible

Procedure: After signal engage targets. P1 activates moving target T1. P2 activates moving target T2. All moving targets will be visible at rest.





Stage: 5



Design by: *Nicola*

Scoring targets:

4 IPSC targets, 2 IPSC mini poppers and 2 IPSC metal plates

Number of rounds required:

12

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

Time starts:

Audible

Procedure:

After signal engage targets. MP2 activates moving target PL1 and PL2. All moving targets will be visible at rest





Stage: 6



Design by: *Nicola*

Scoring targets: 18 IPSC targets, 1 IPSC popper and 3 IPSC metal plates

Number of rounds required: 40

Safety angles: Flag left & right

Firearm ready condition: Loaded option 1

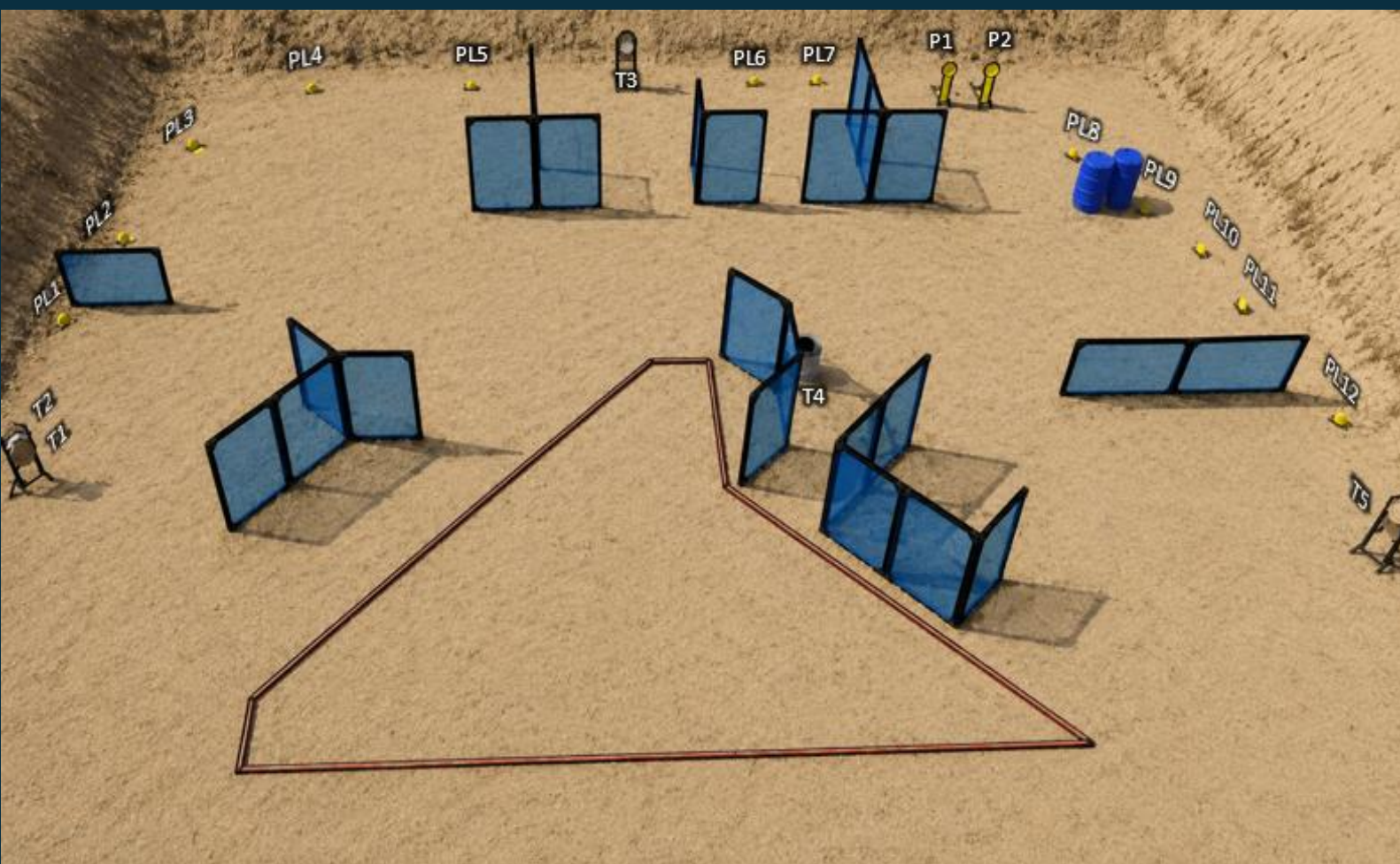
Competitor ready condition: Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position: Standing

Time starts: Audible

Procedure: After signal engage targets. P1 activates moving targets T4, T5 and T6. All moving targets will be visible at rest





Stage: 7



Design by: *Nicola*

Scoring targets:

5 IPSC targets, 2 IPSC poppers and 12 IPSC metal plates

Number of rounds required:

24

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

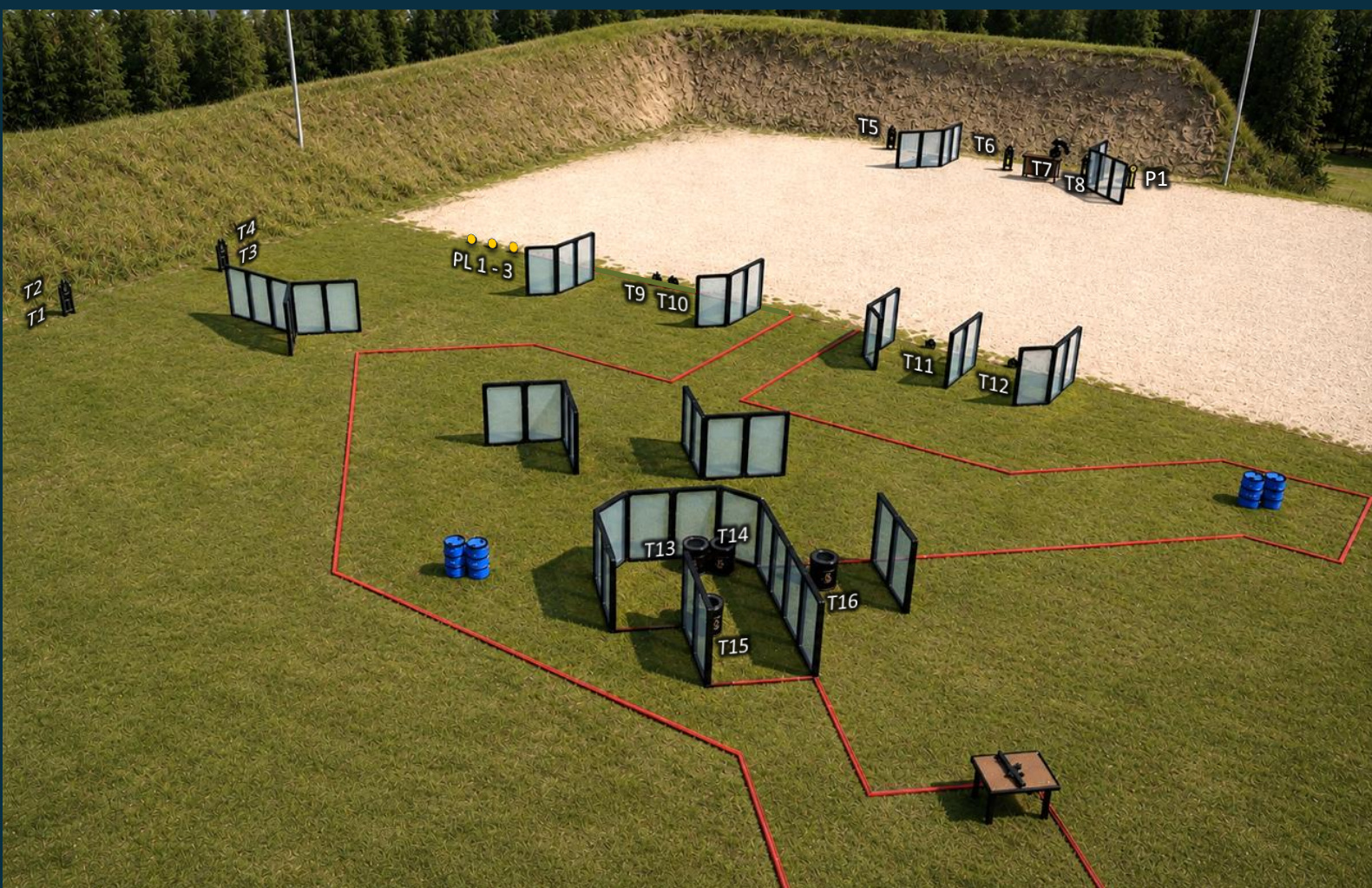
Time starts:

Audible

Procedure:

After signal engage targets.





Stage: 8



Design by: *Nicola*

Scoring targets:

16 IPSC targets, 1 IPSC popper and 3 IPSC metal plates

Number of rounds required:

36

Safety angles:

Flag left & right

Firearm ready condition:

Laying loaded on table option 2

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

Time starts:

Audible

Procedure:

After signa engage targets. P1 activates moving target T15 which will be visible at rest.





Stage: 9



Design by: *Nicola*

Scoring targets:

6 IPSC targets

Number of rounds required:

12

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Heels touching mark

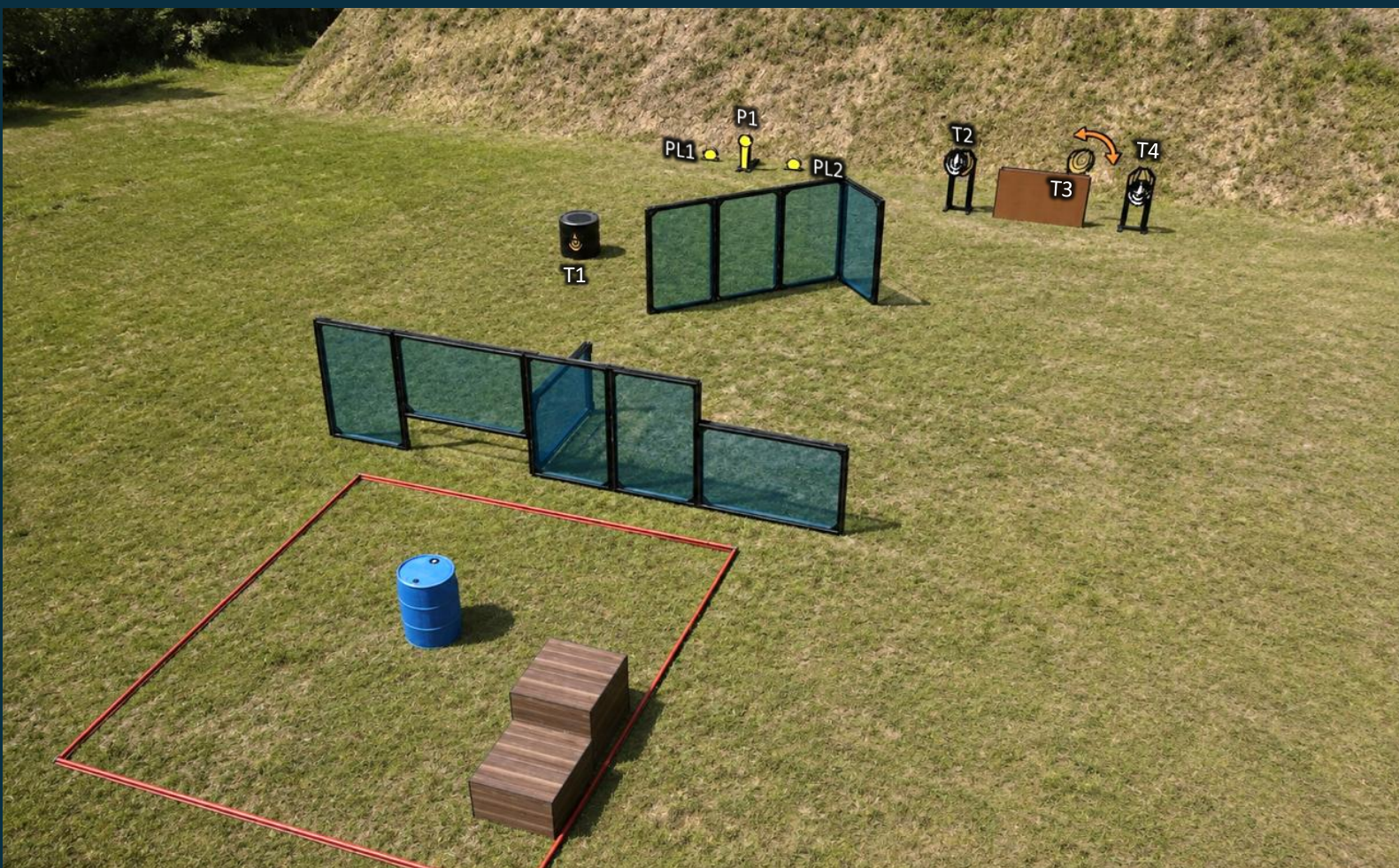
Time starts:

Audible

Procedure:

After signal engage targets





Stage: 10



Design by: *Nicola*

Scoring targets:

4 IPSC targets, 1 IPSC mini popper and 2 IPSC metal plates

Number of rounds required:

11

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 2

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

One foot touching barrel

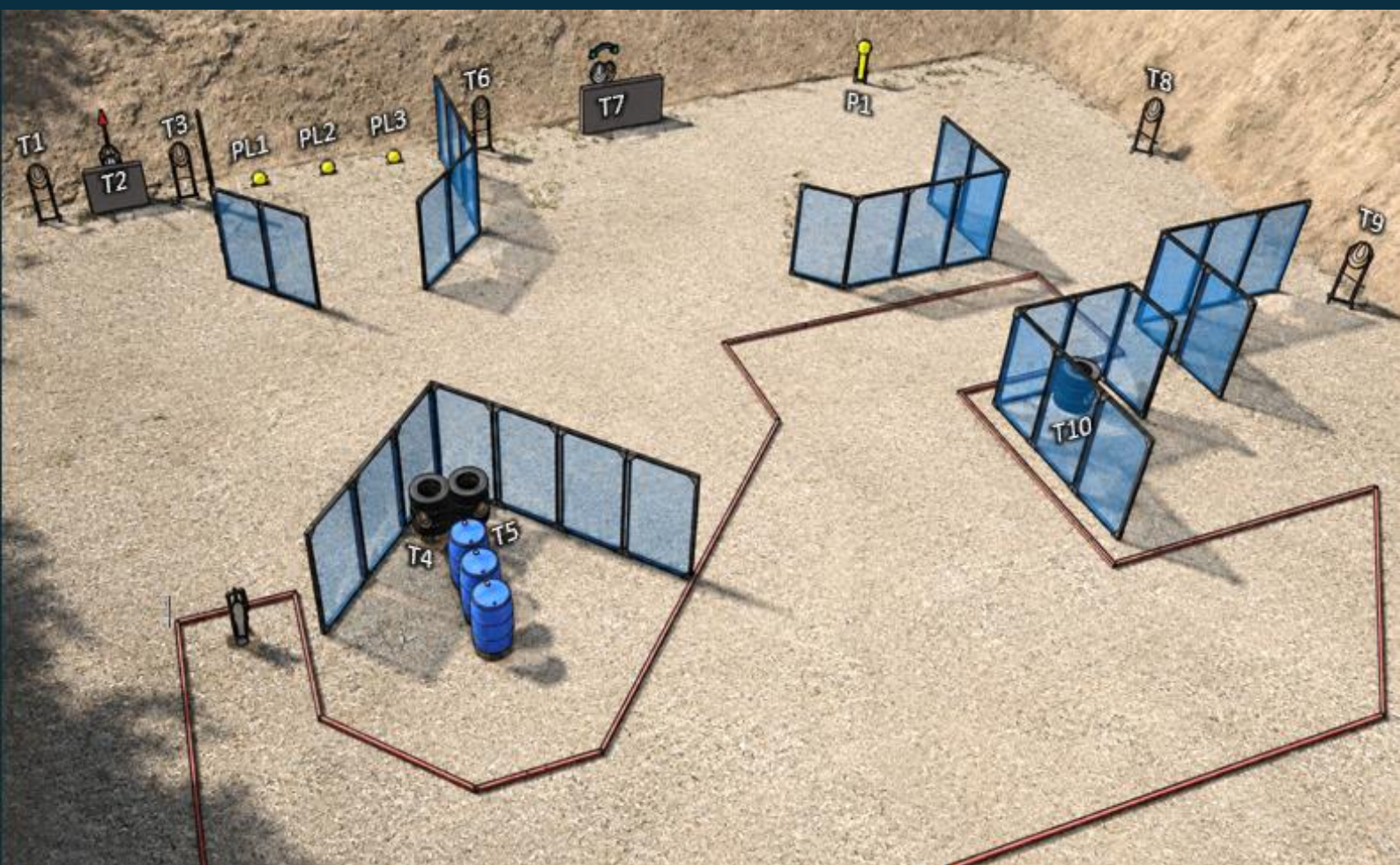
Time starts:

Audible

Procedure:

After signal engage targets. MP1 activates moving target T3 which will be visible at rest





Stage: 11



Design by: *Nicola*

Scoring targets:

10 IPSC targets, 1 IPSC popper and 3 IPSC metal plates

Number of rounds required:

24

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

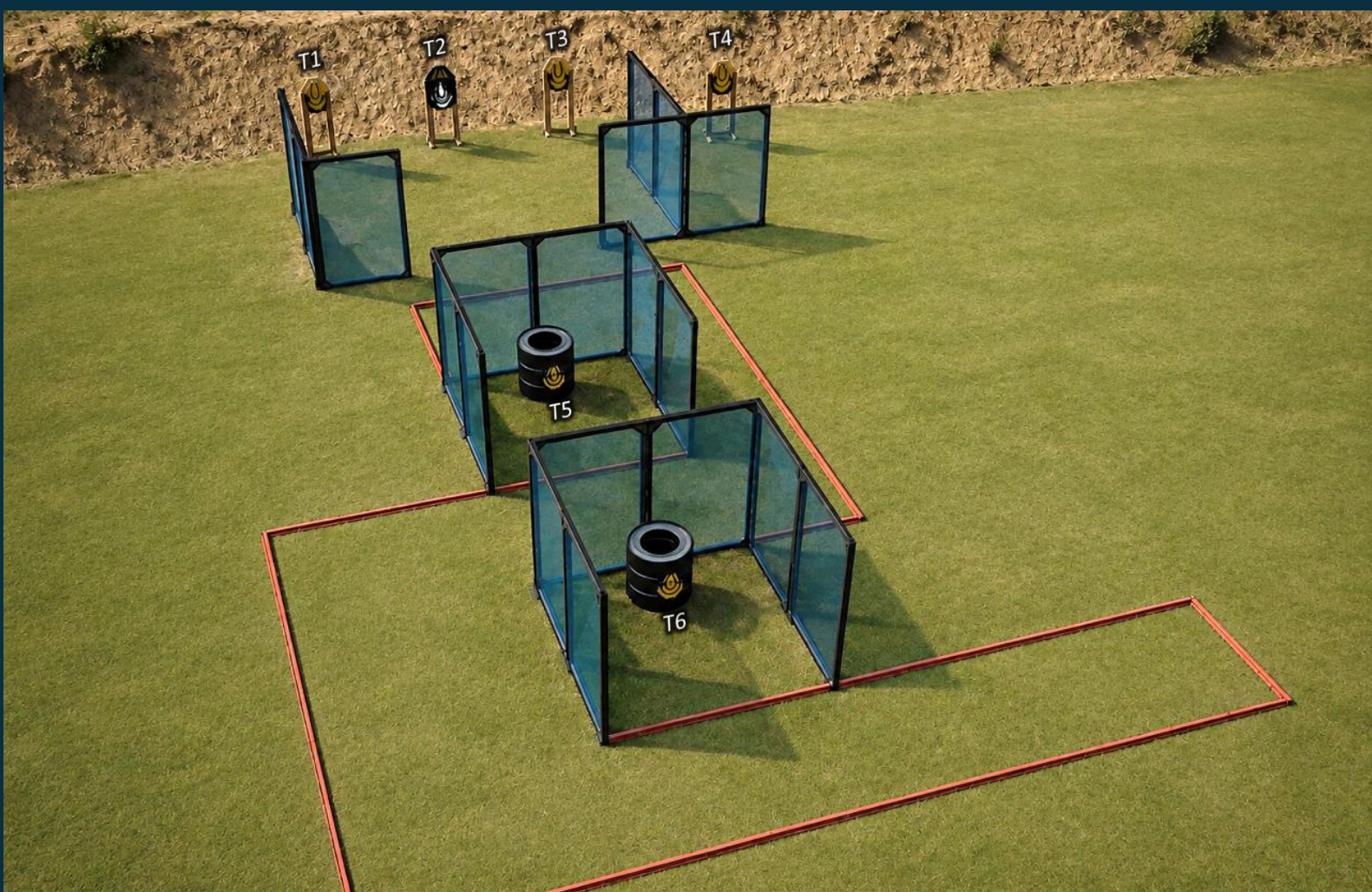
Time starts:

Audible

Procedure:

After signal engage targets. Pedal activates moving target T2. P1 activates moving target T7. All moving targets will be visible at rest





Stage: 12



Design by: *Nicola*

Scoring targets:

6 IPSC targets

Number of rounds required:

12

Safety angles:

Flag left & right

Firearm ready condition:

Loaded option 1

Competitor ready condition:

Standing as per Rule 3.2.2, Section 8.2 and Appendix E1

Start position:

Standing

Time starts:

Audible

Procedure:

After signal engage targets.

